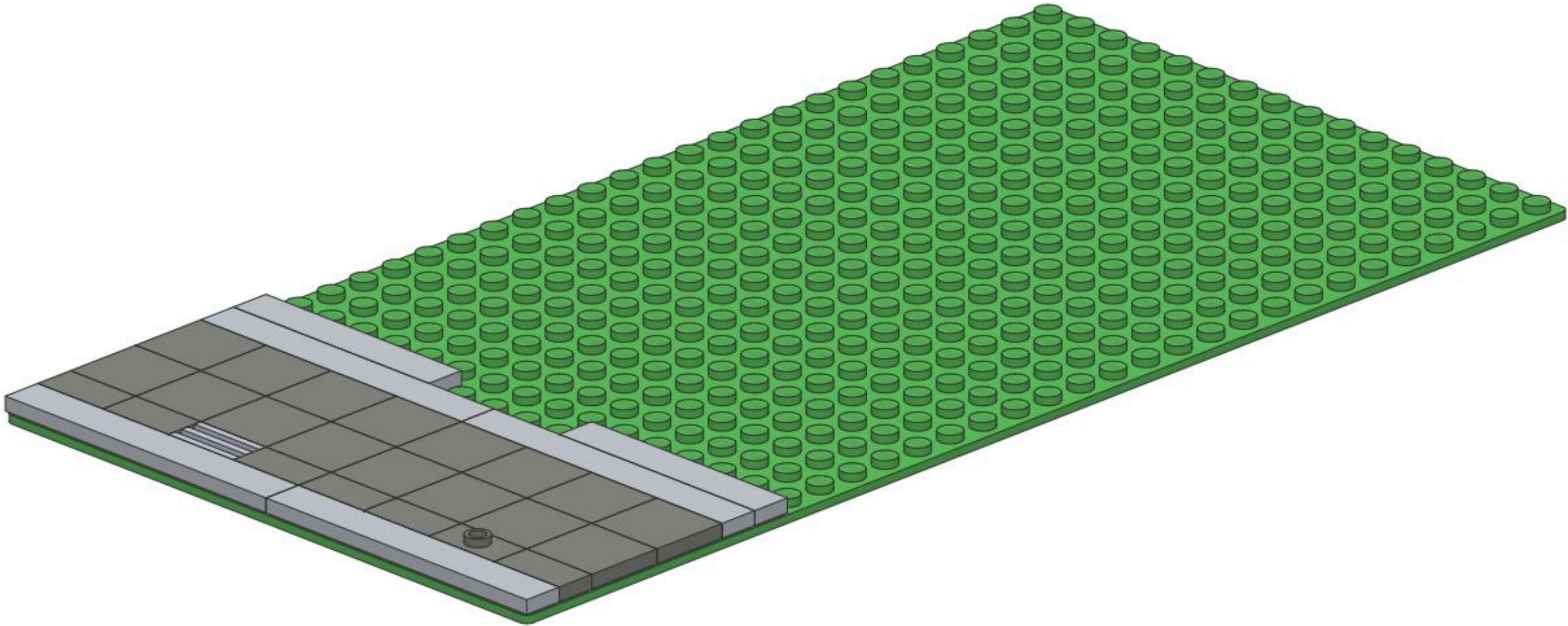
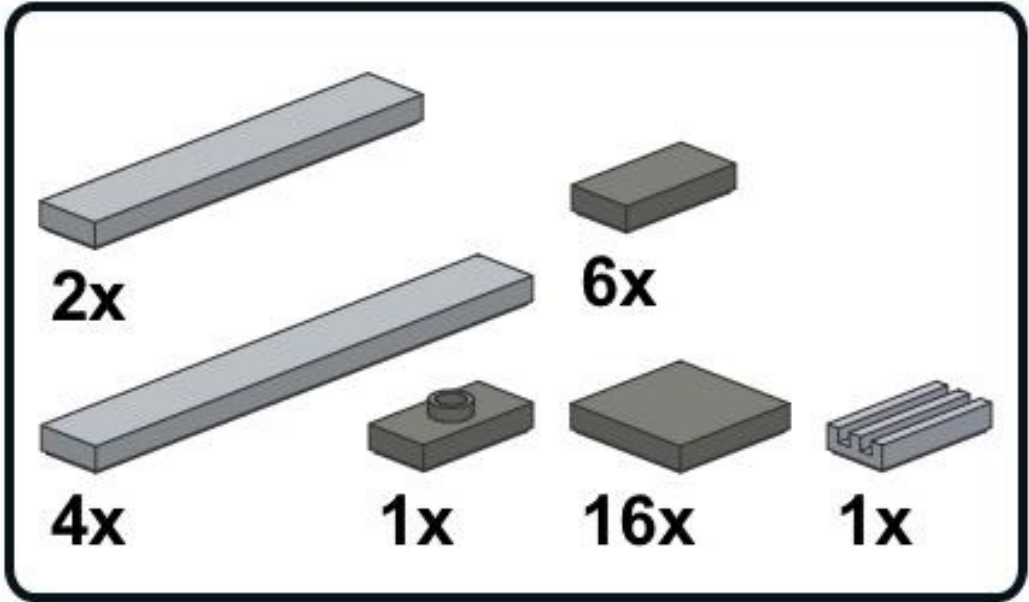
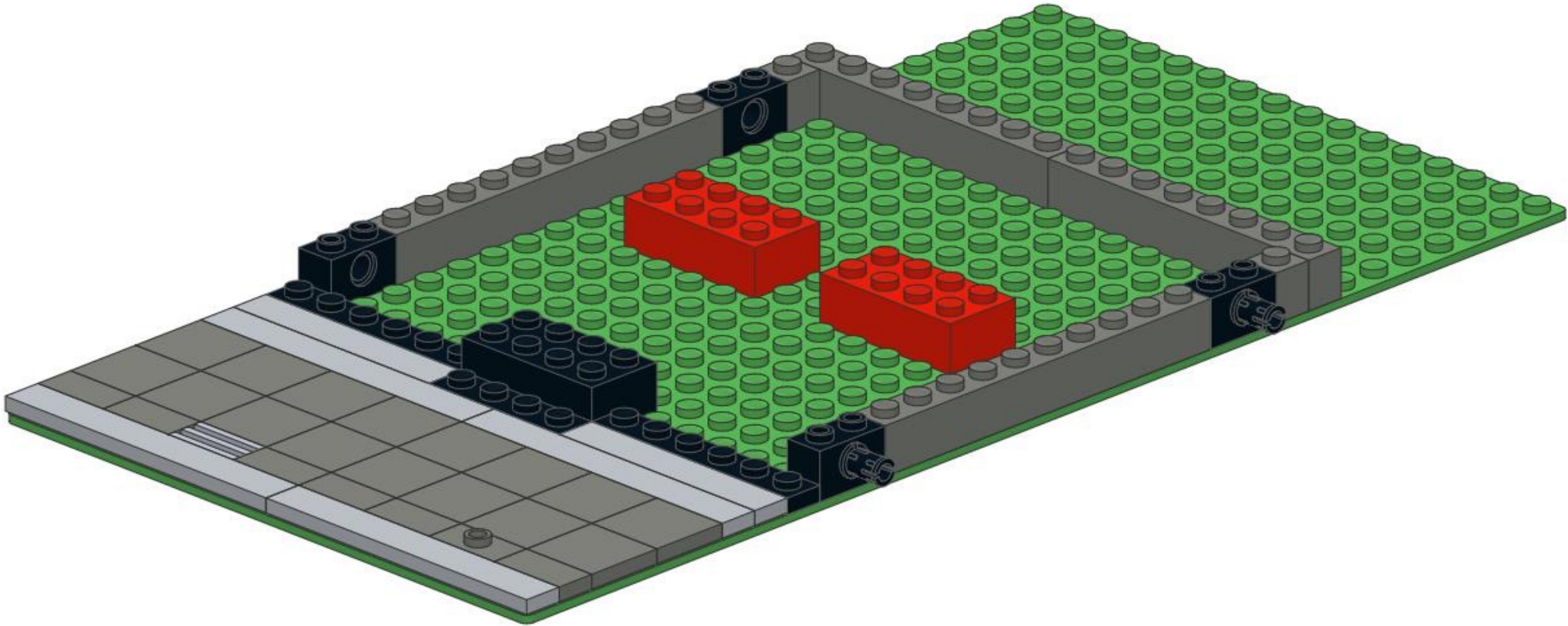
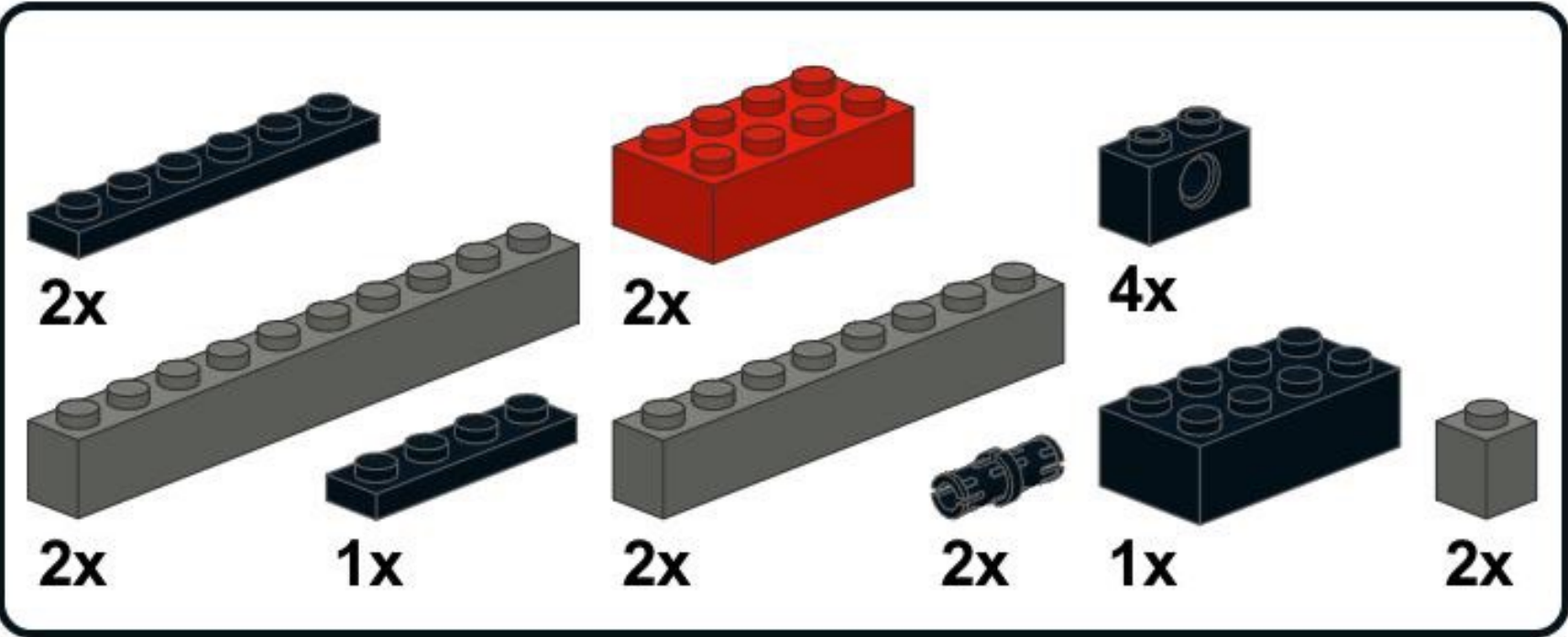


CAST IRON BUILDING - TAN & BLACK

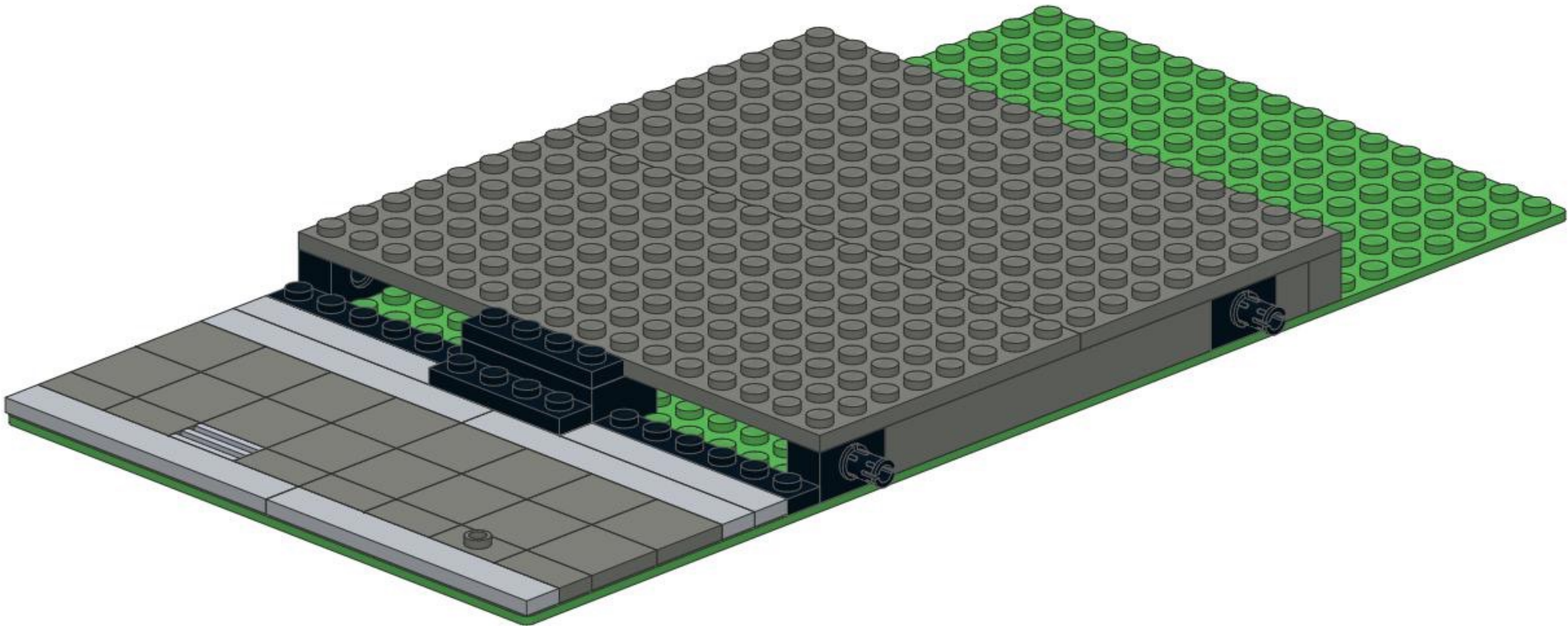
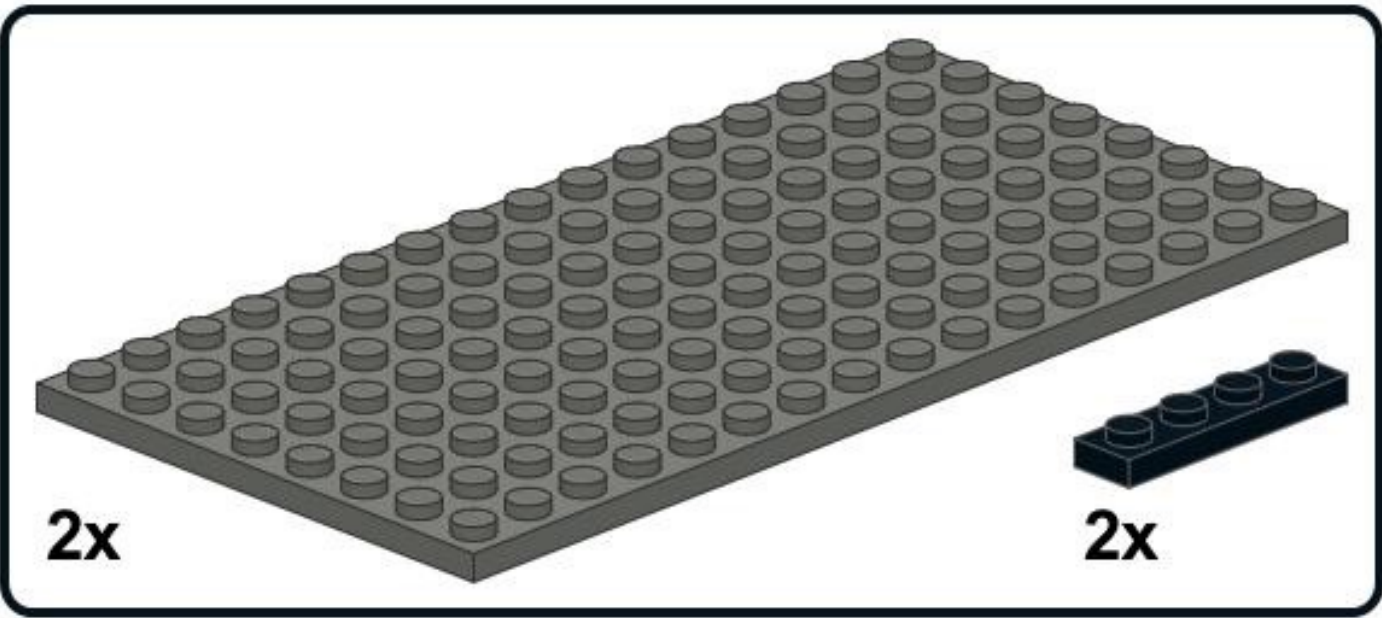


1

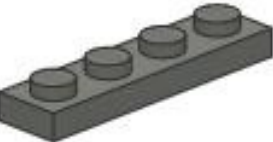





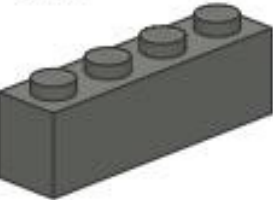
3




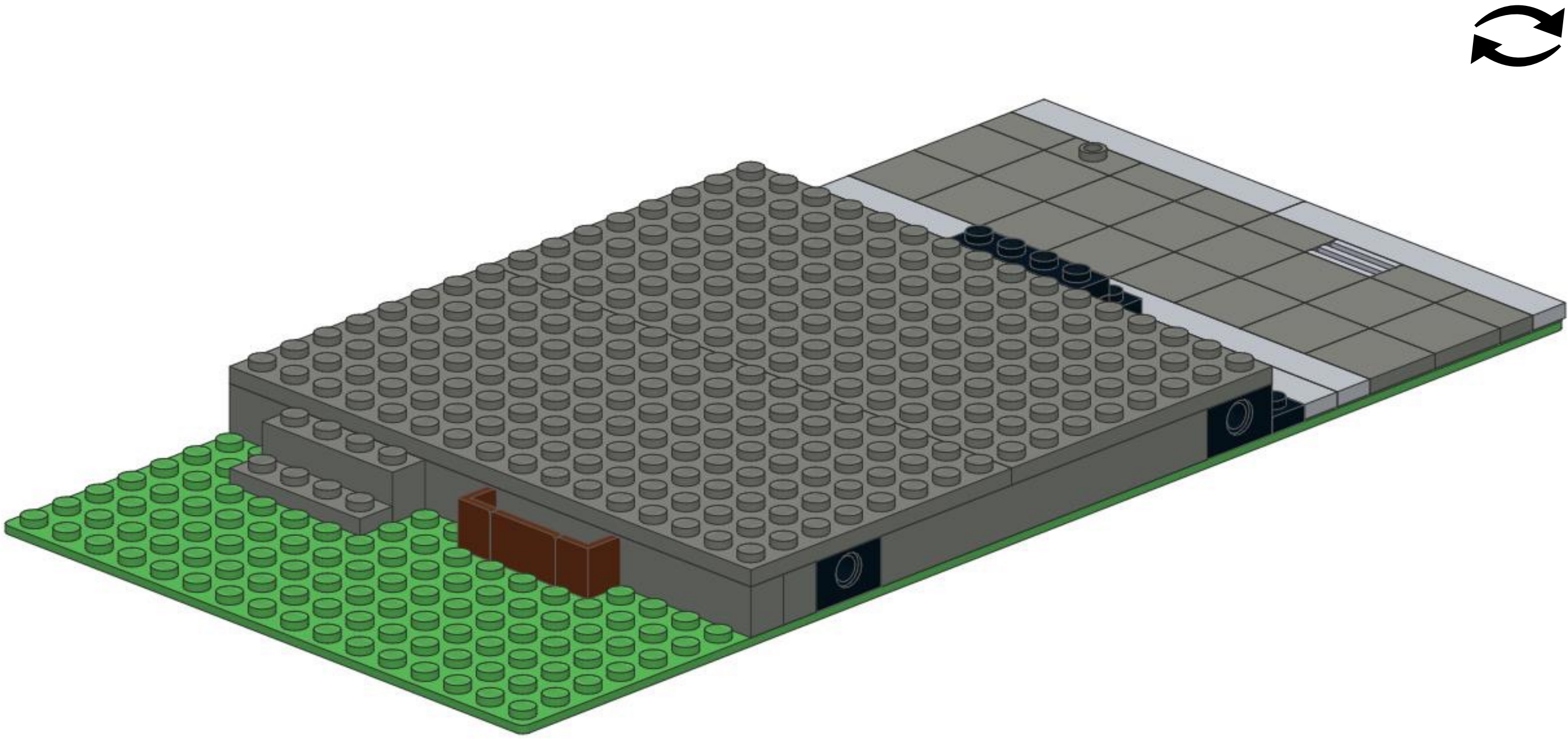
4

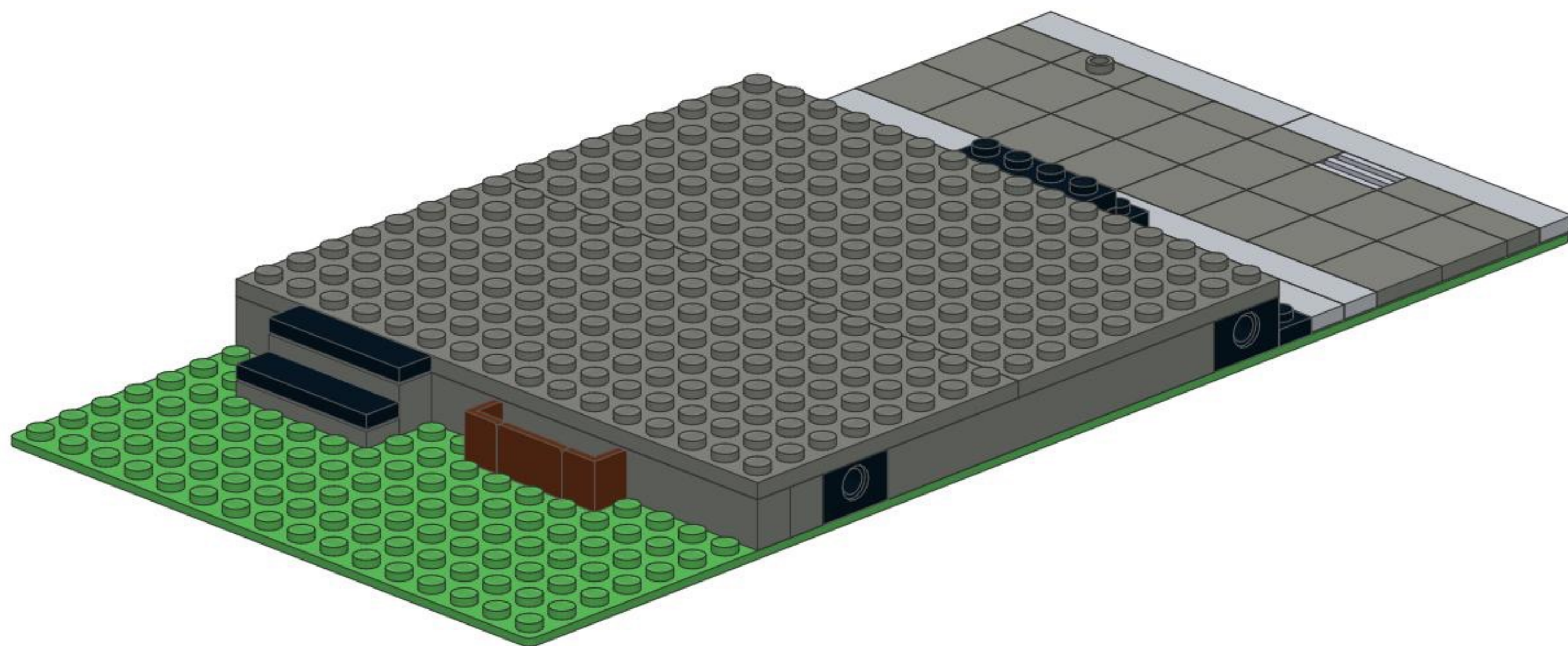


1x


2x

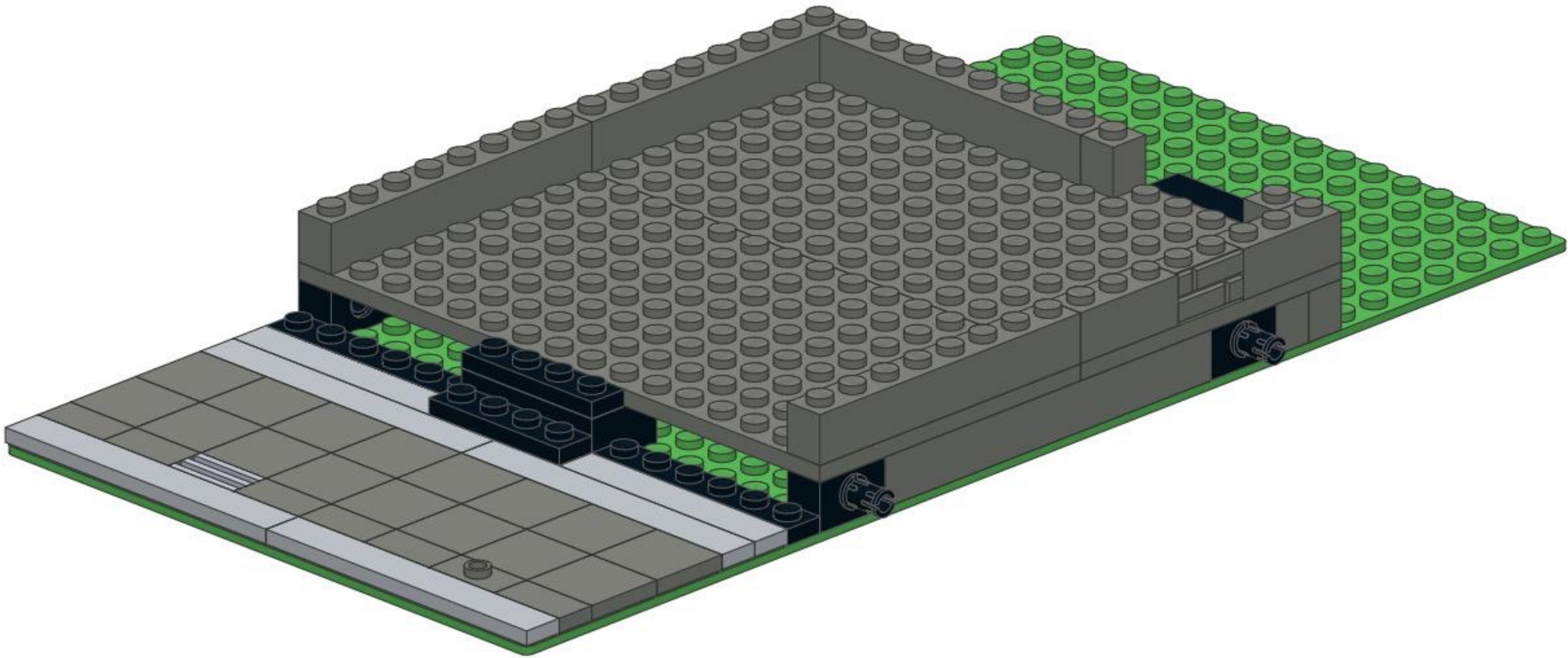
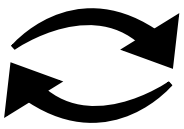
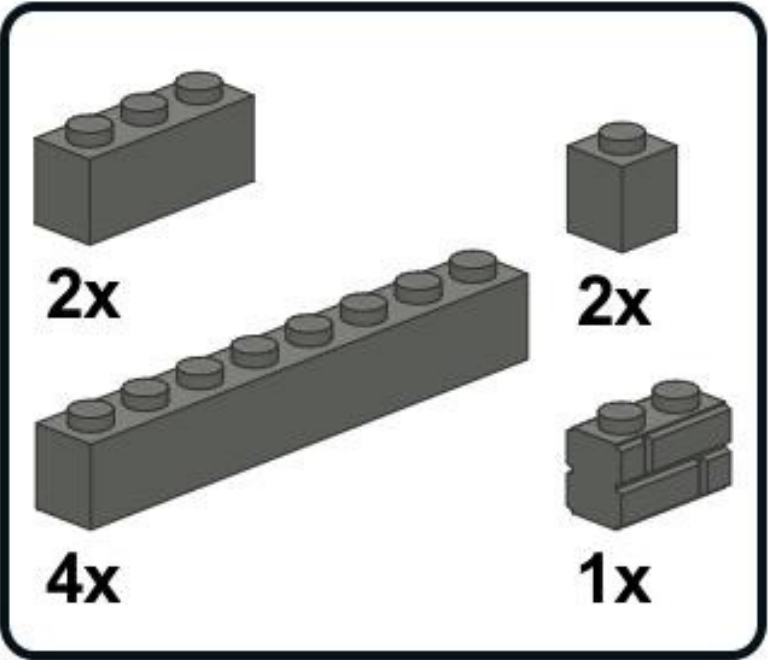

1x



1x

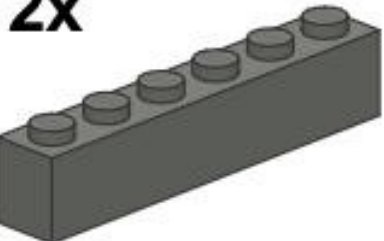


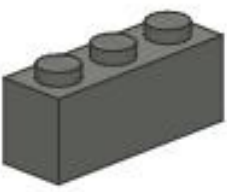


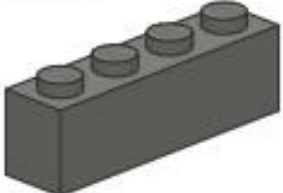
6






2x



2x

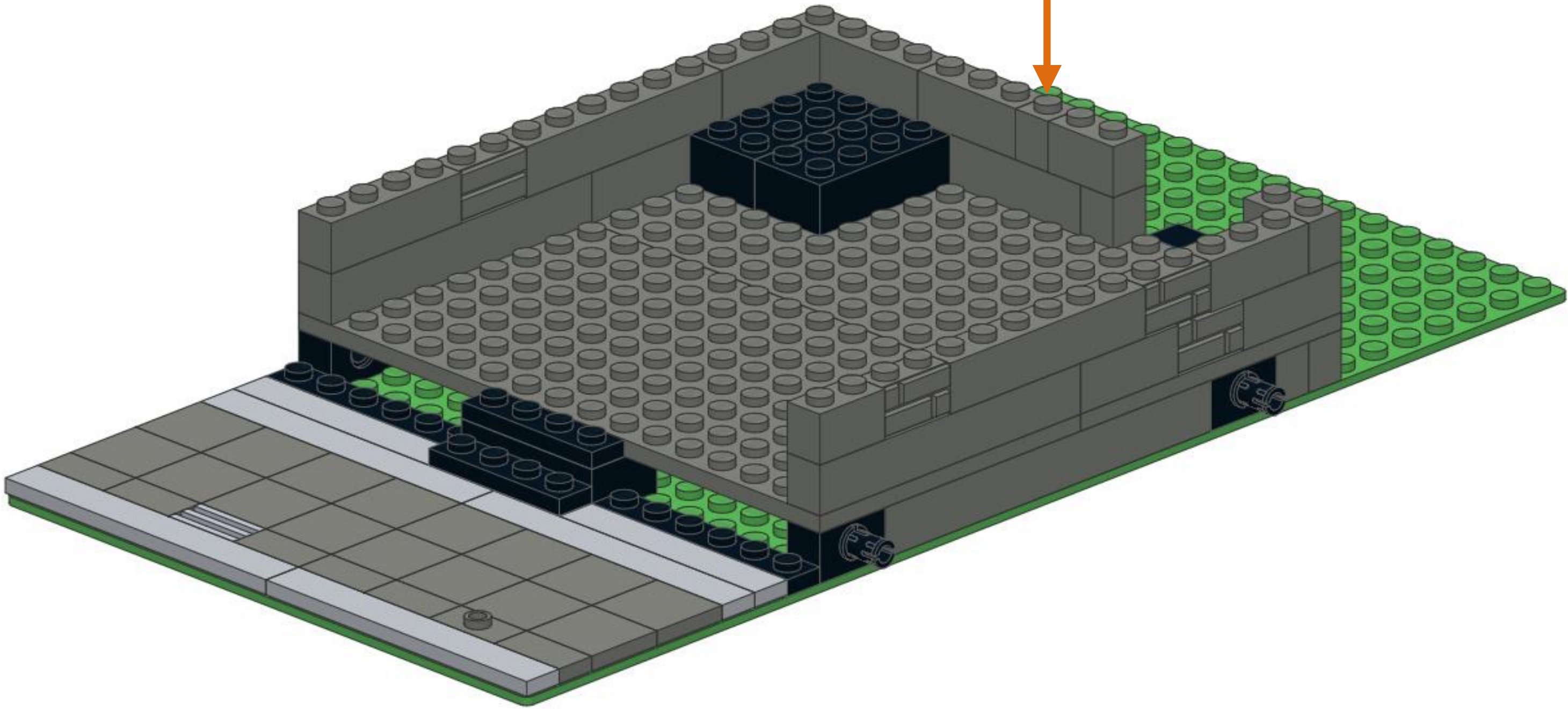

3x

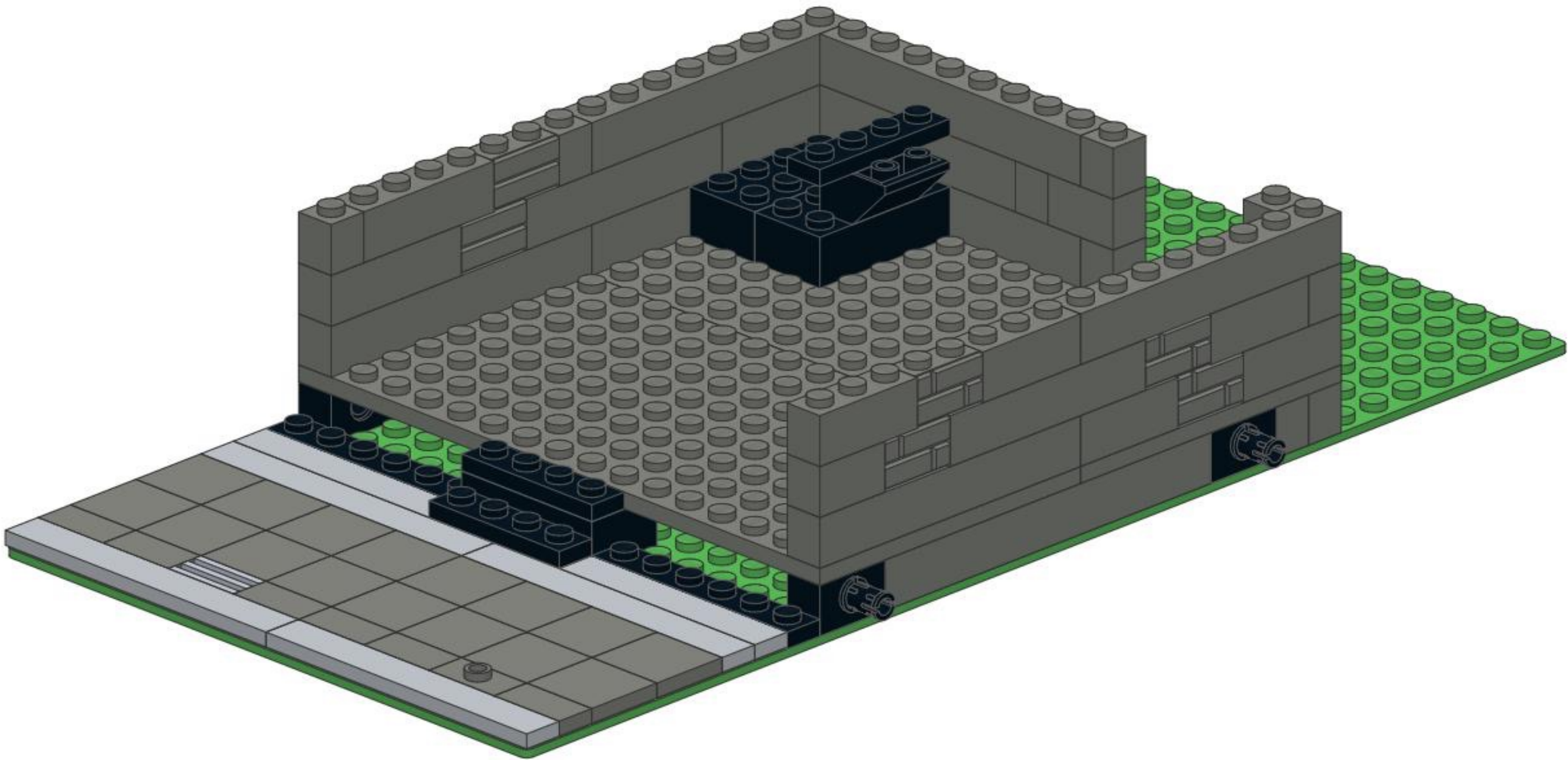
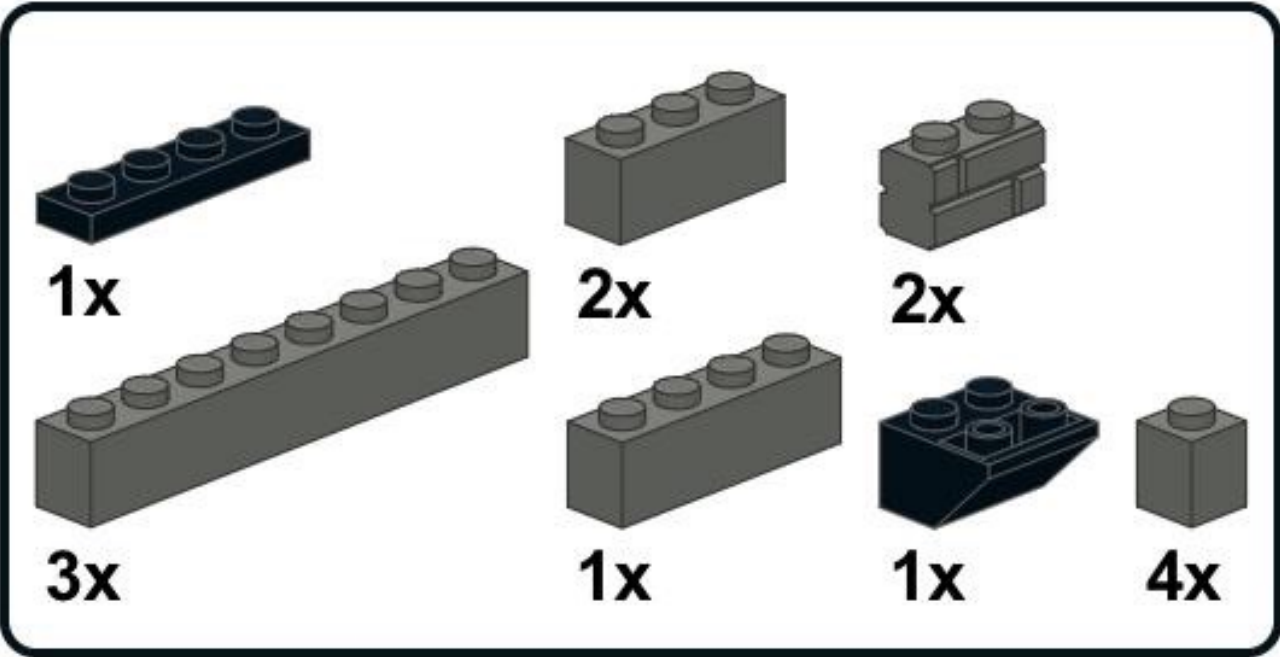

2x

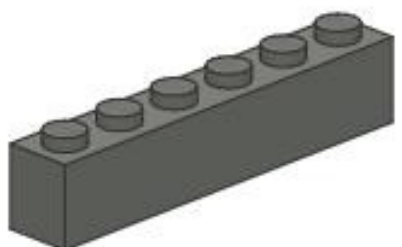

3x

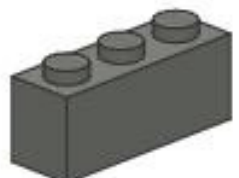

3x



1x

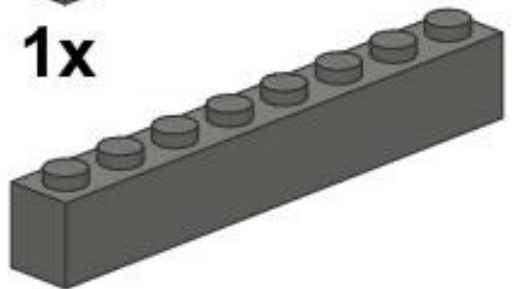







1x



3x

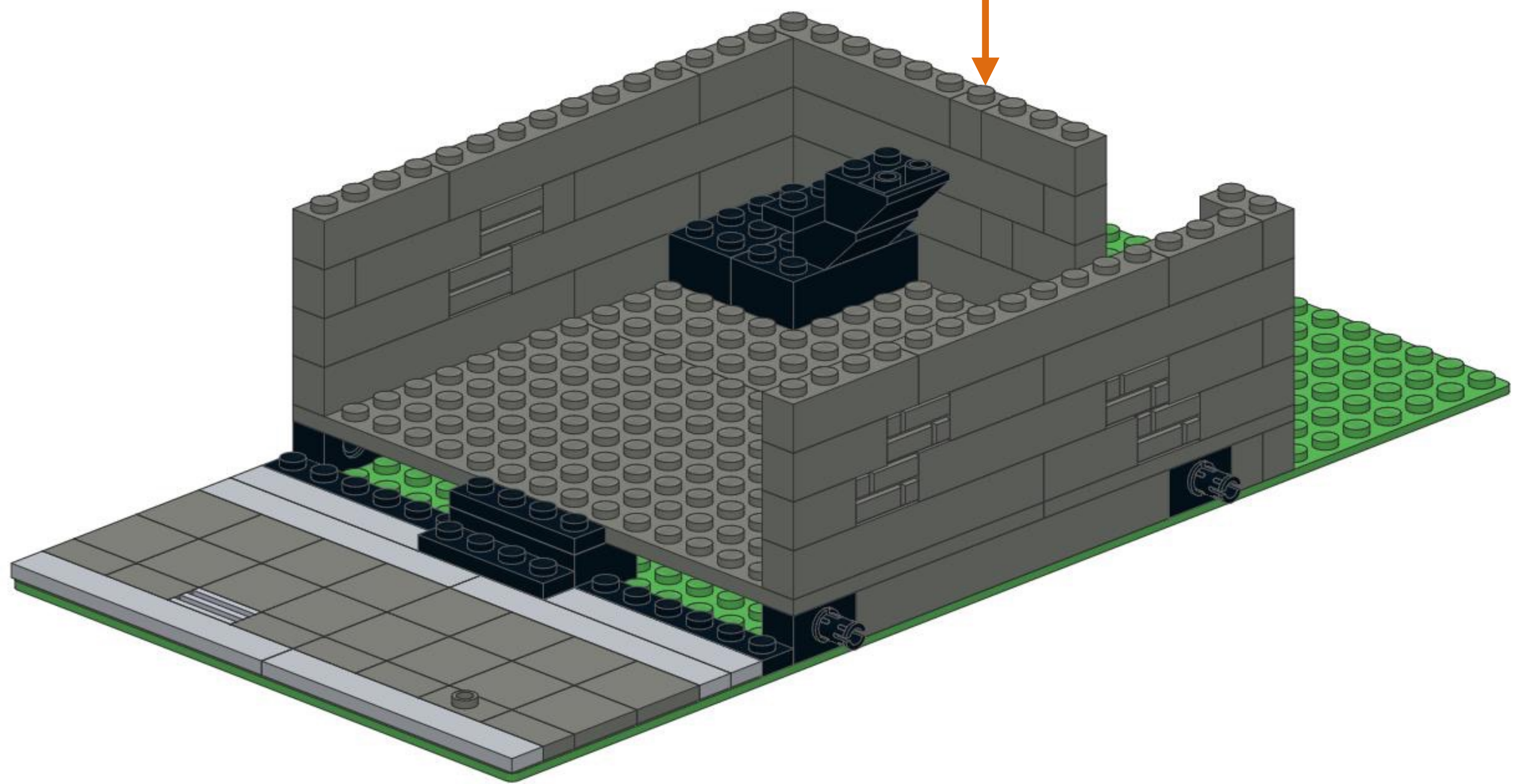

1x

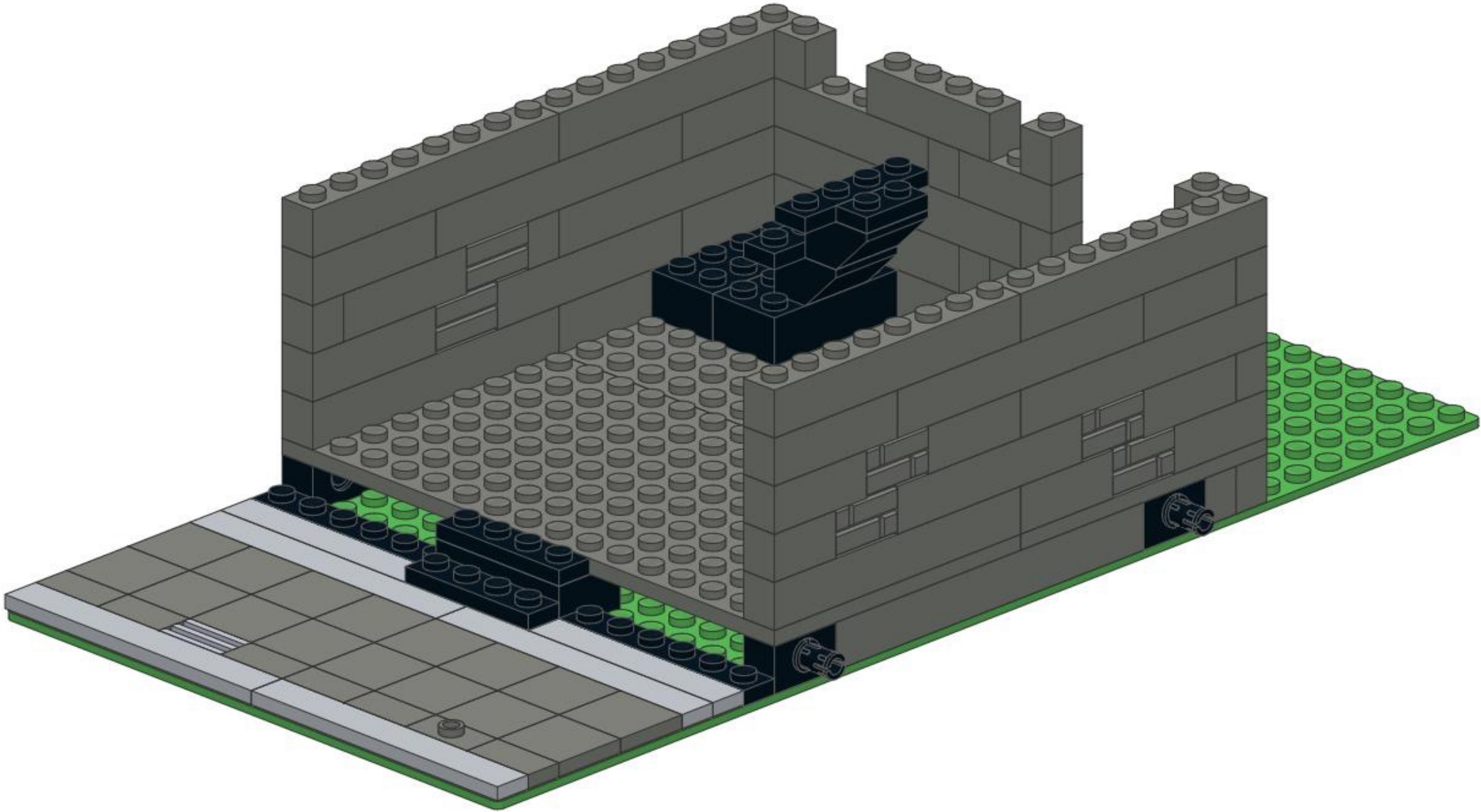
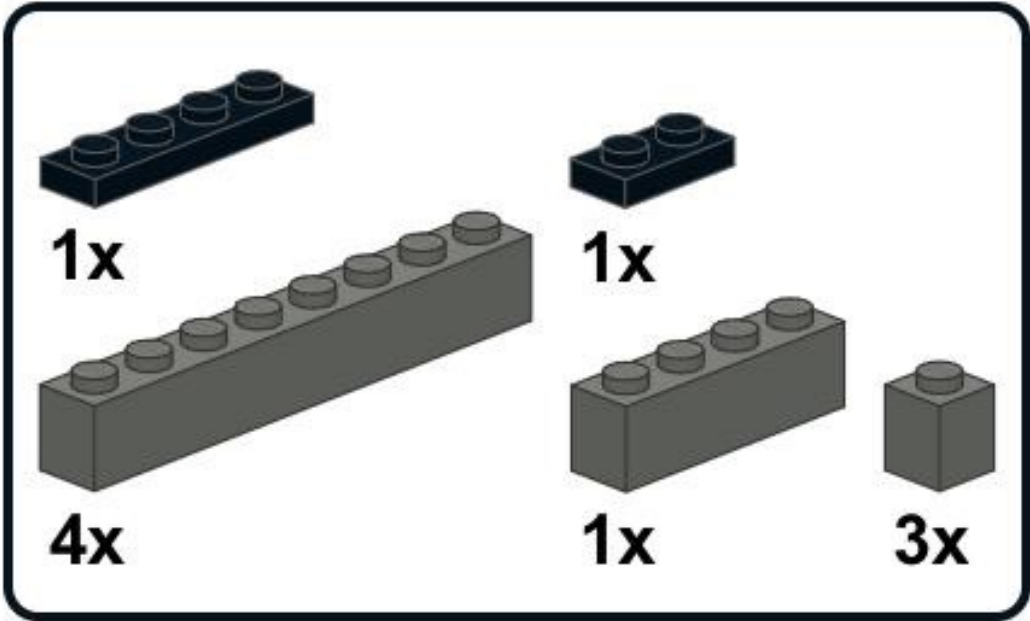

2x

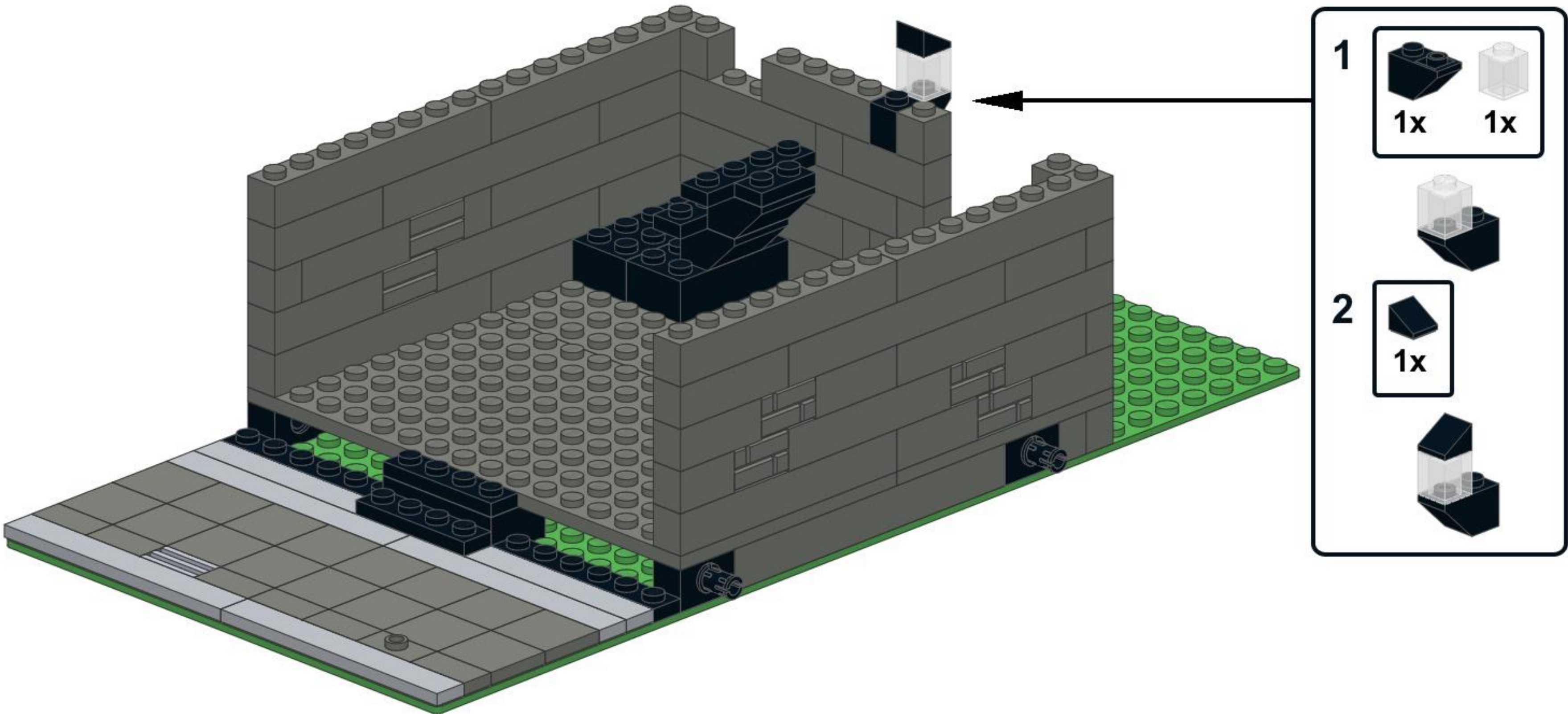

2x


1x

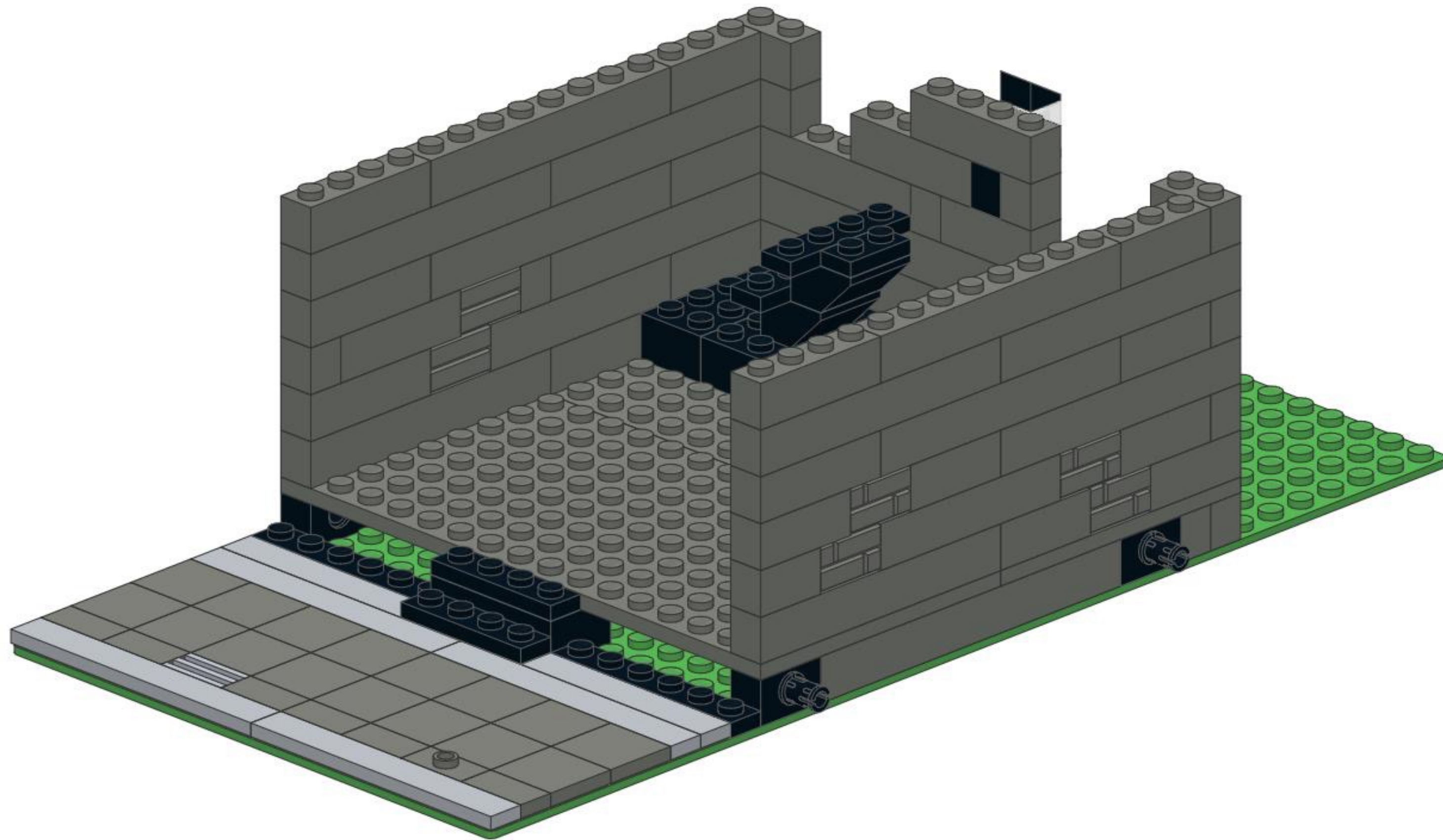
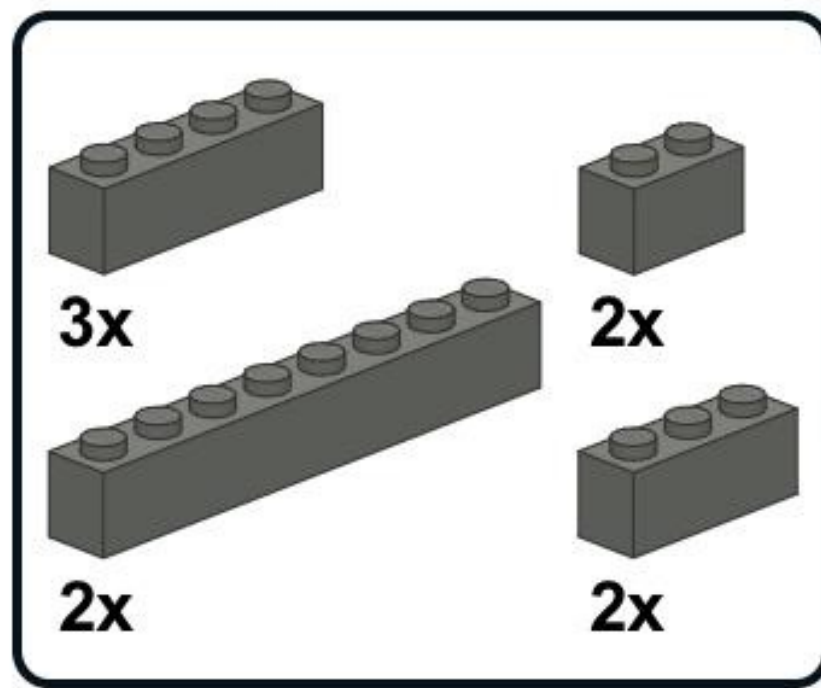

1x

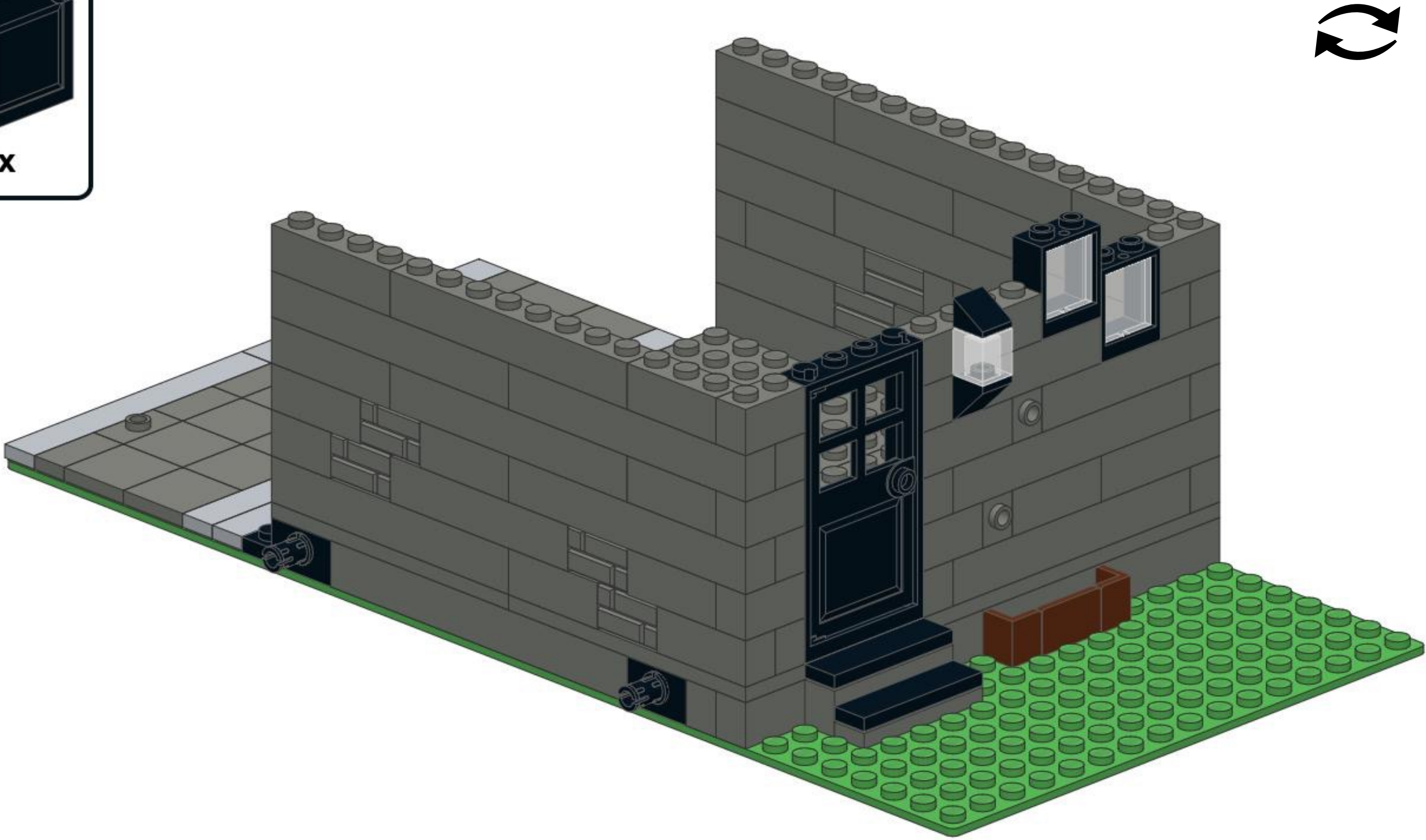
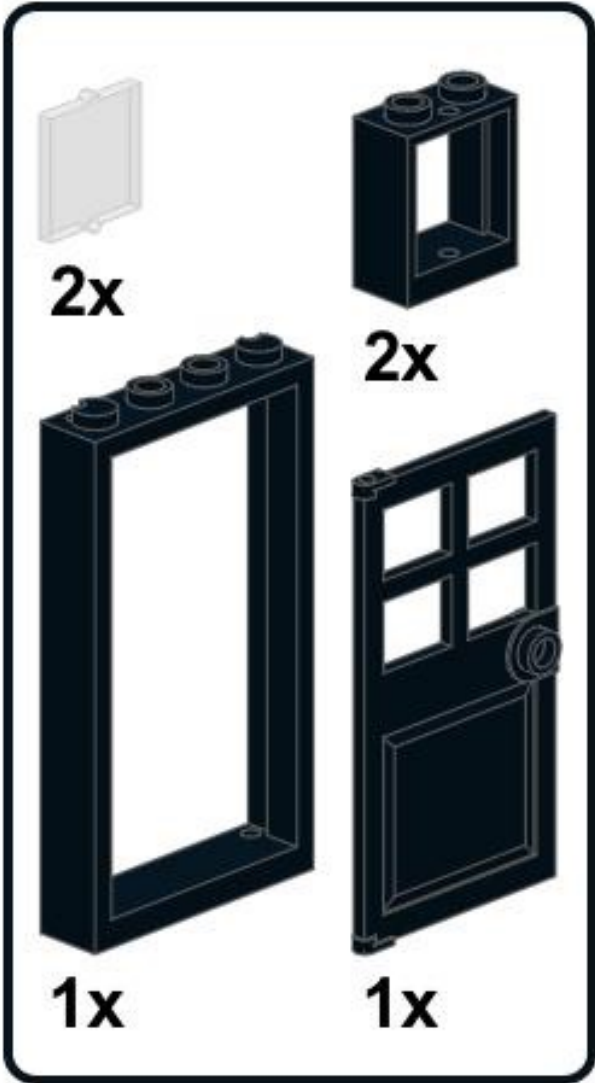


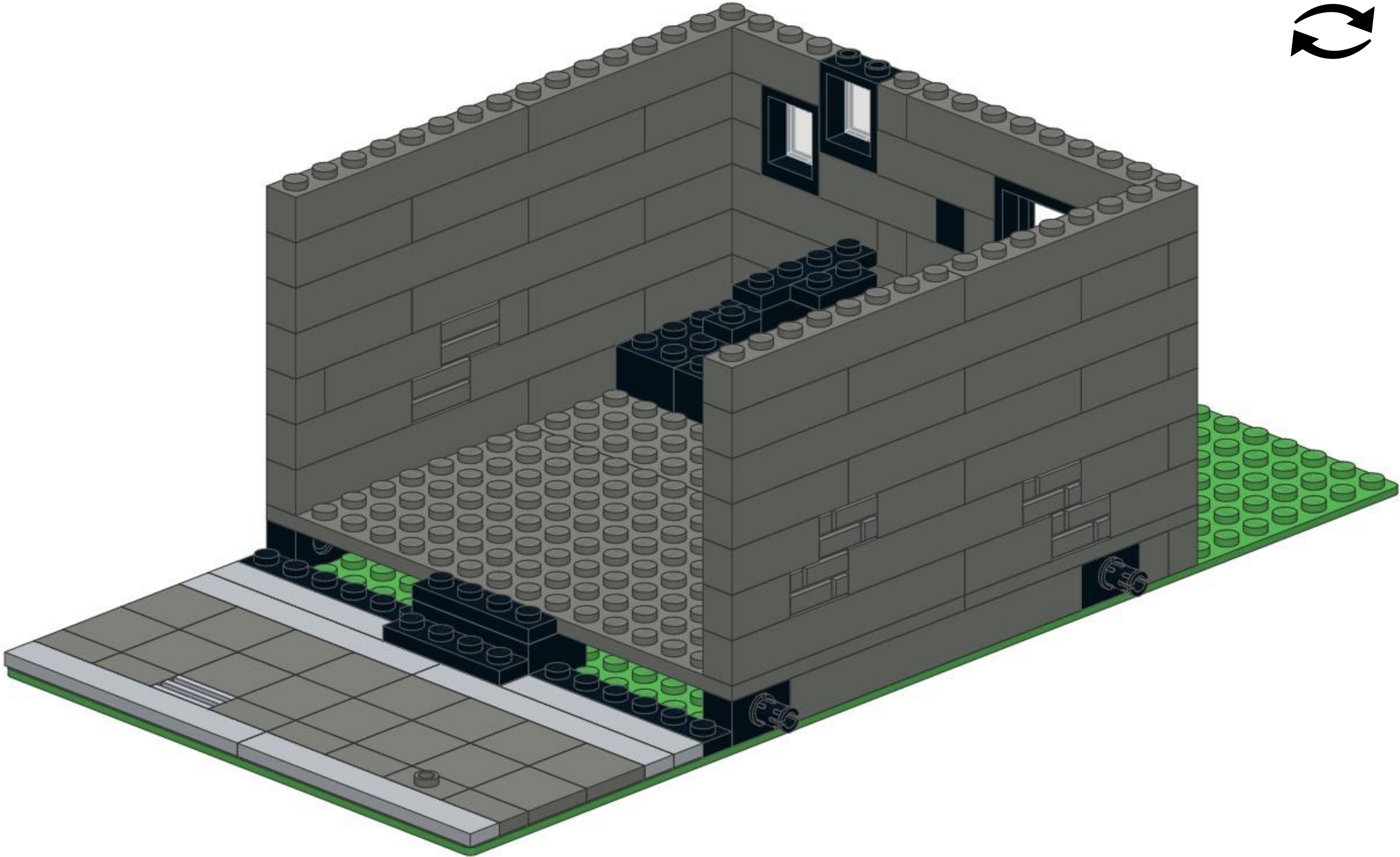
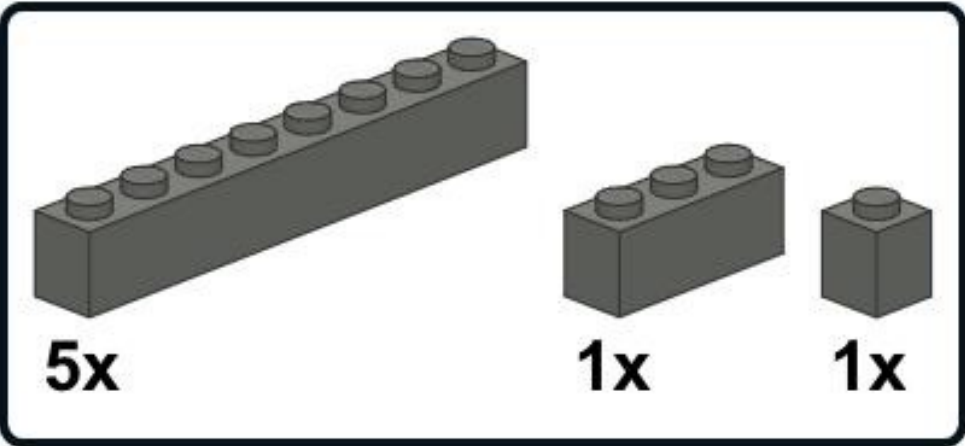


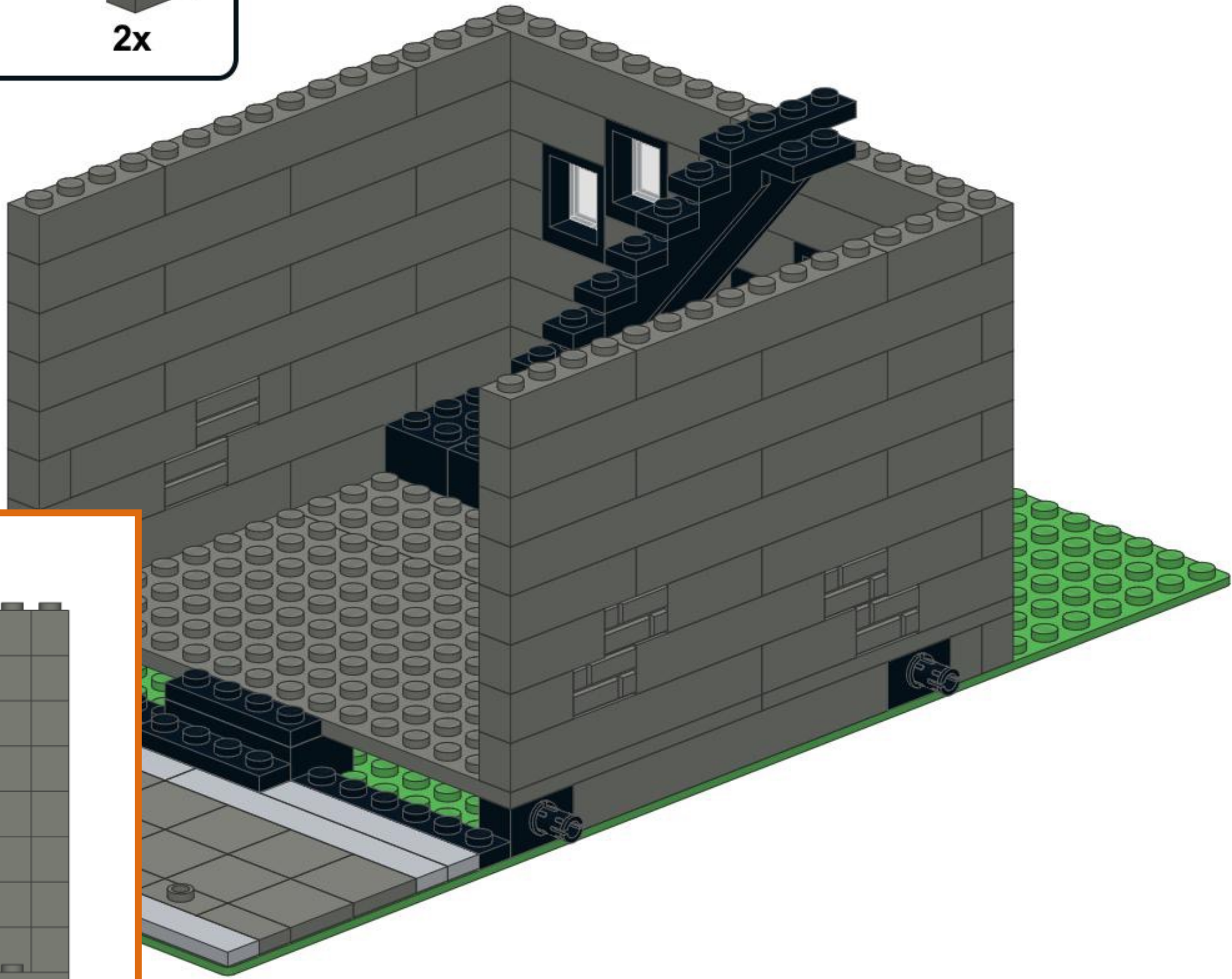
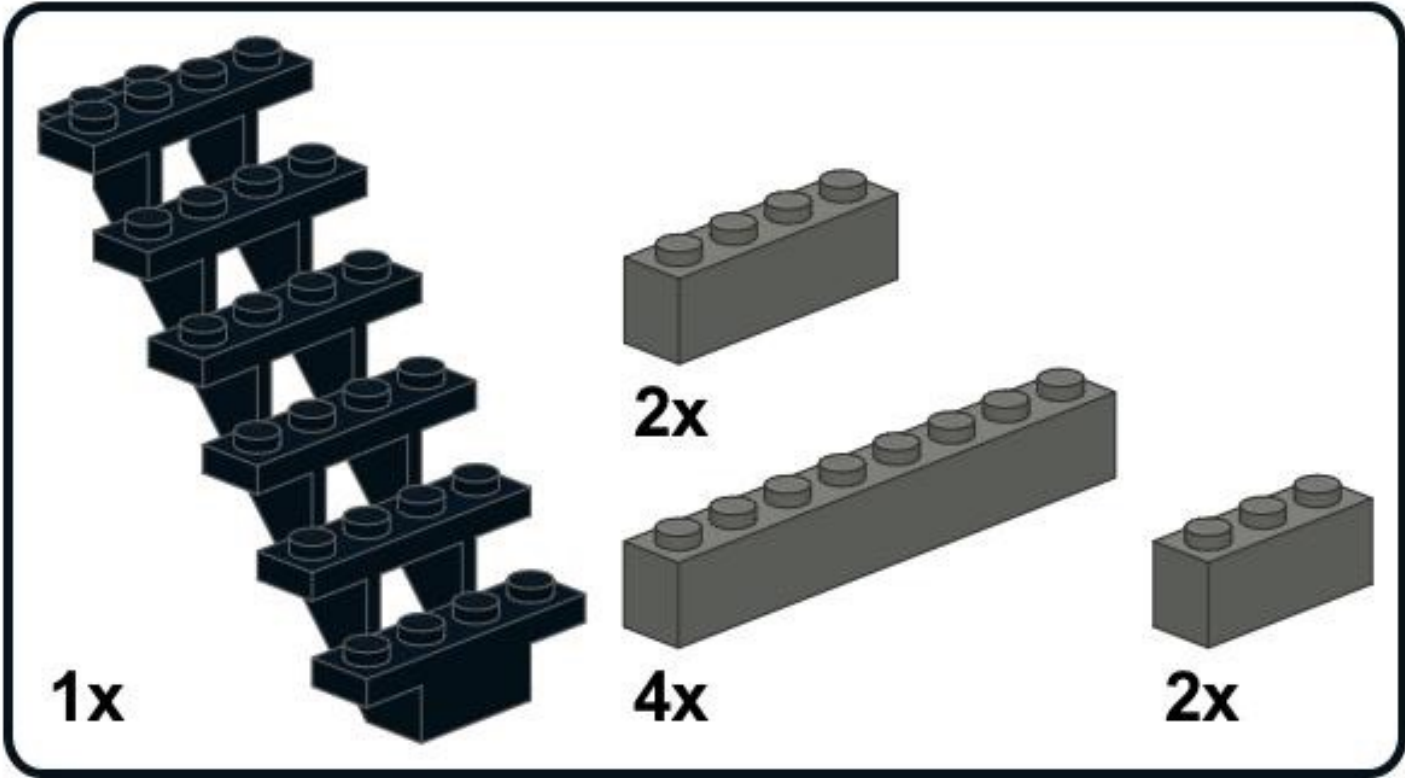


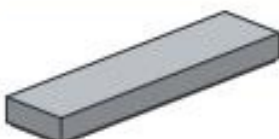
12




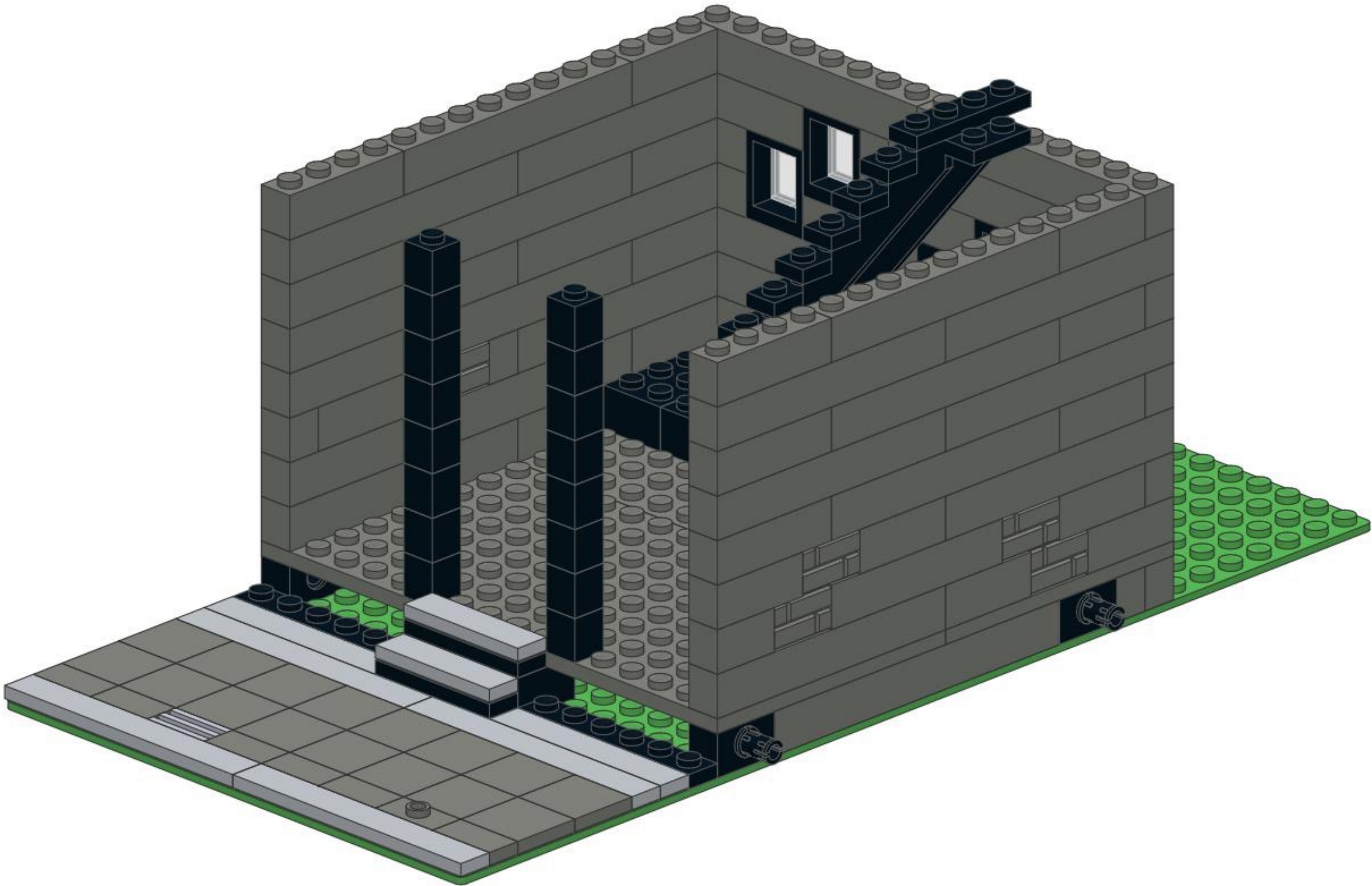


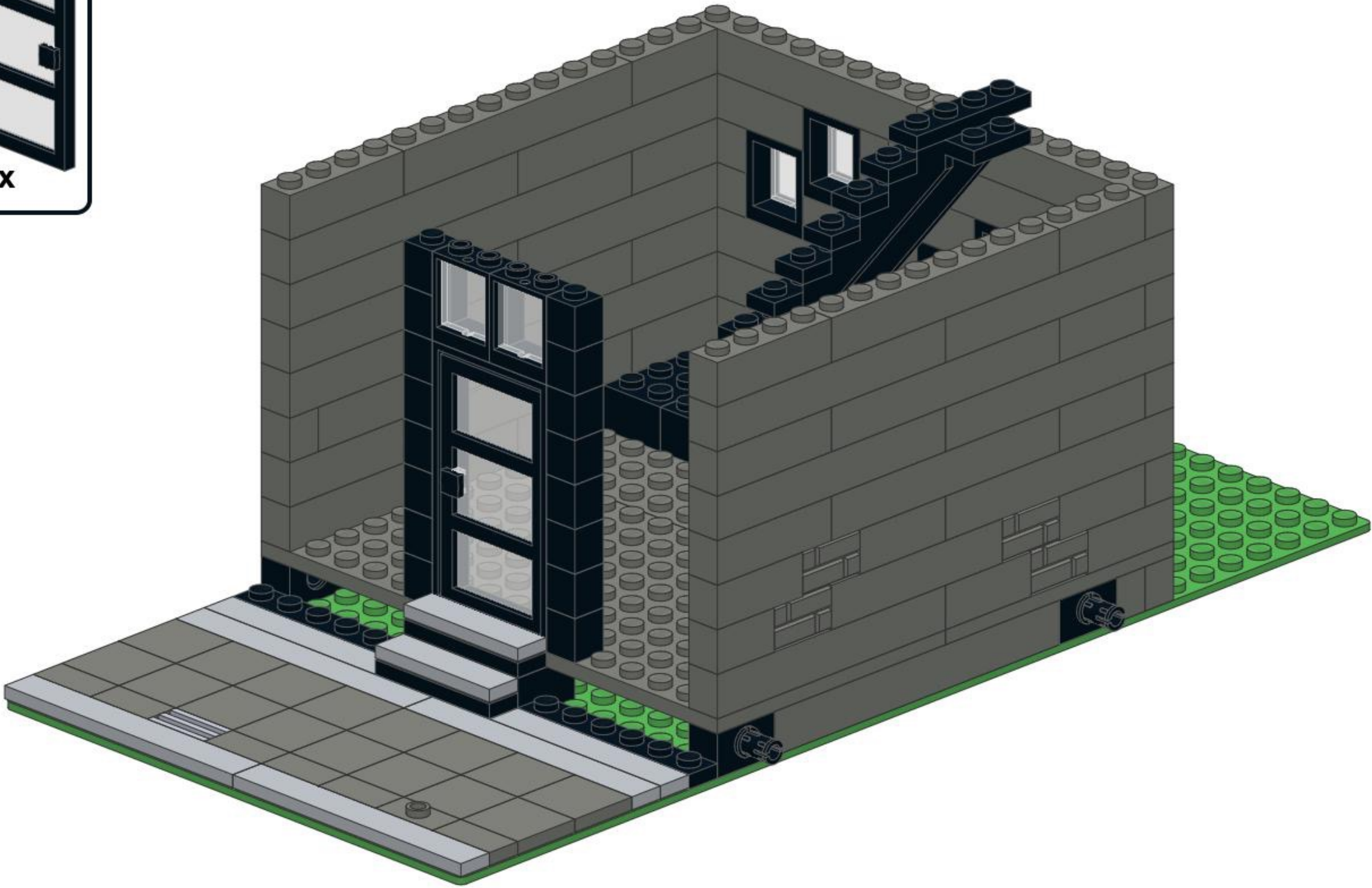
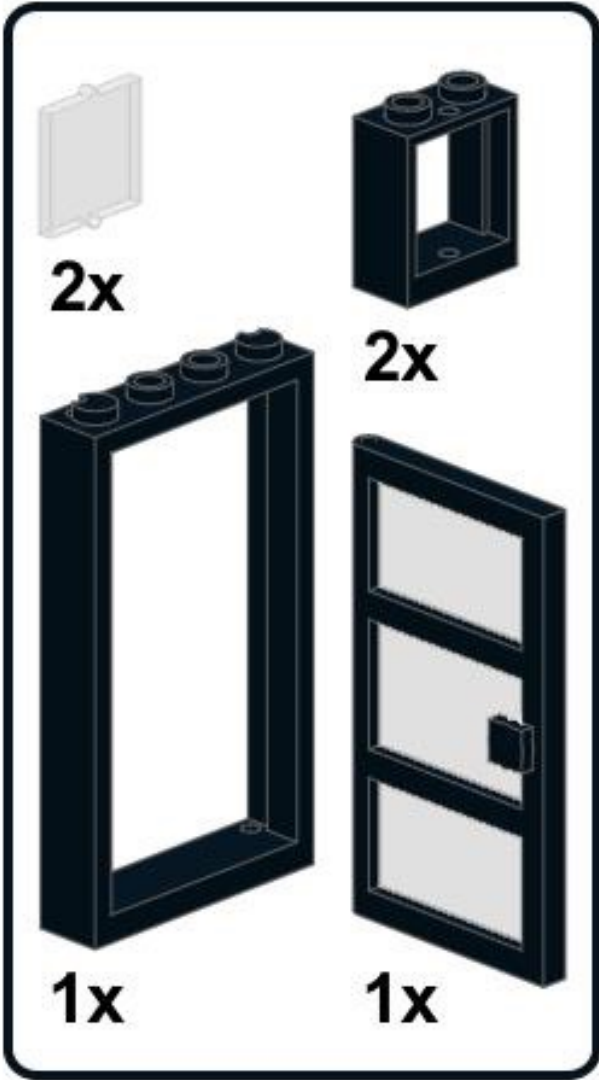





2x

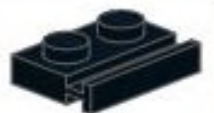

16x










1


2x





2


1x





3



2x




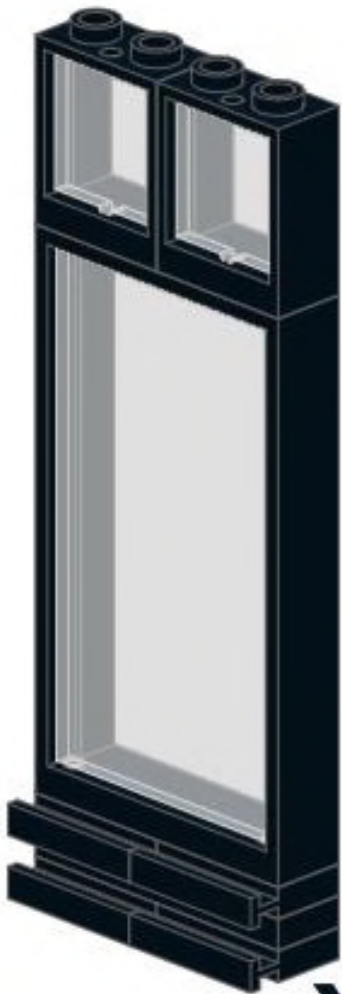
4

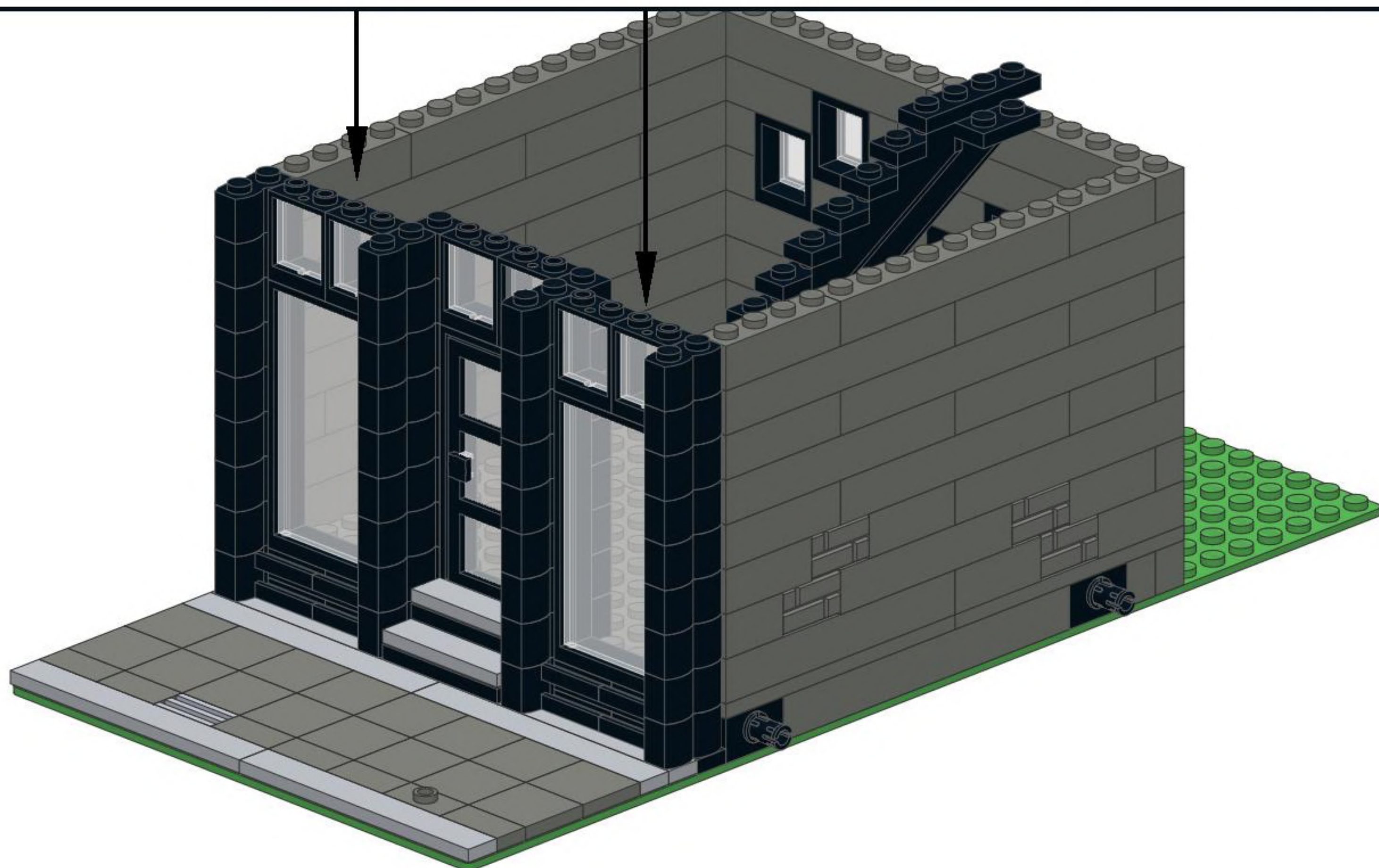

2x


1x


1x

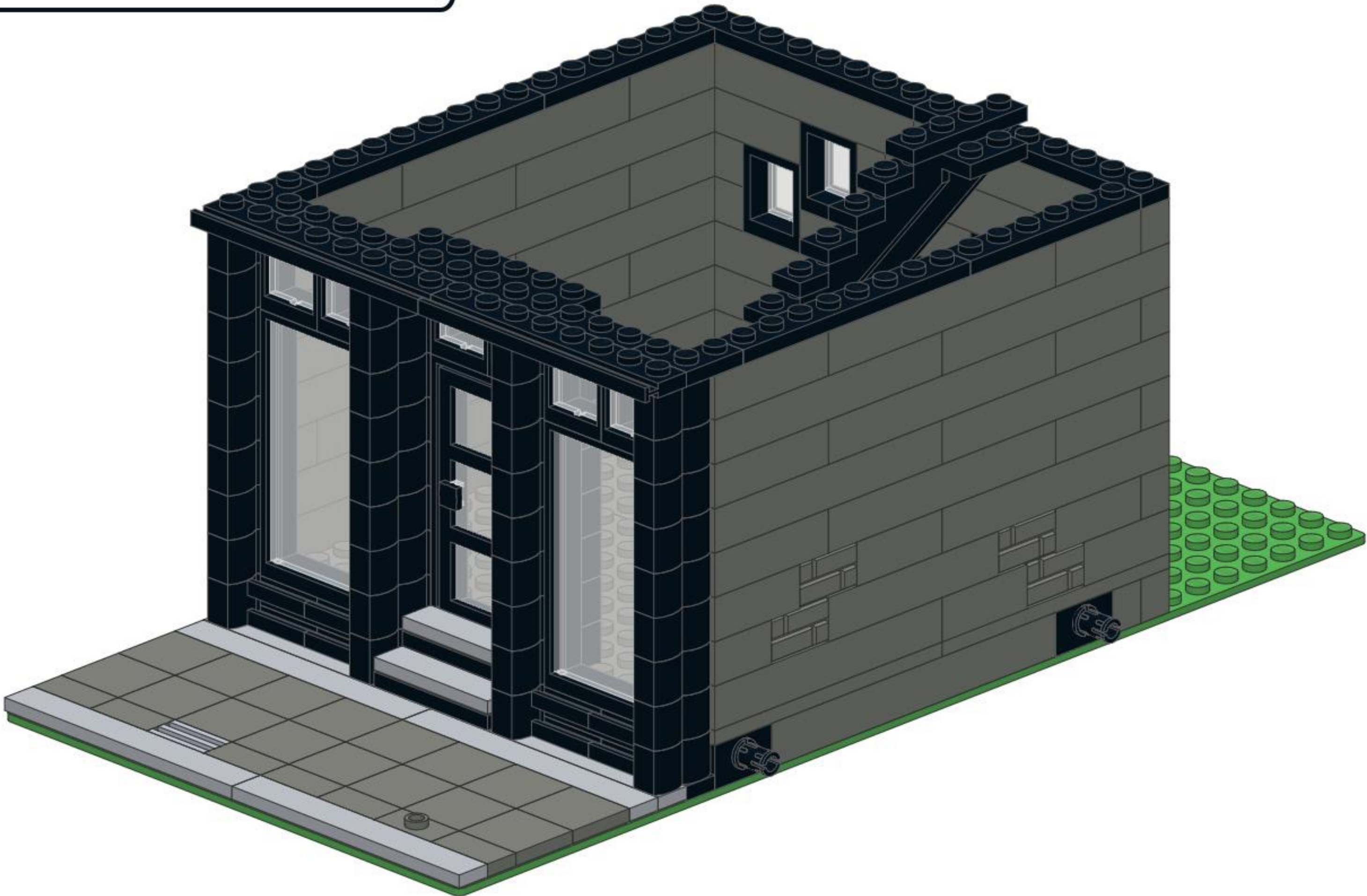
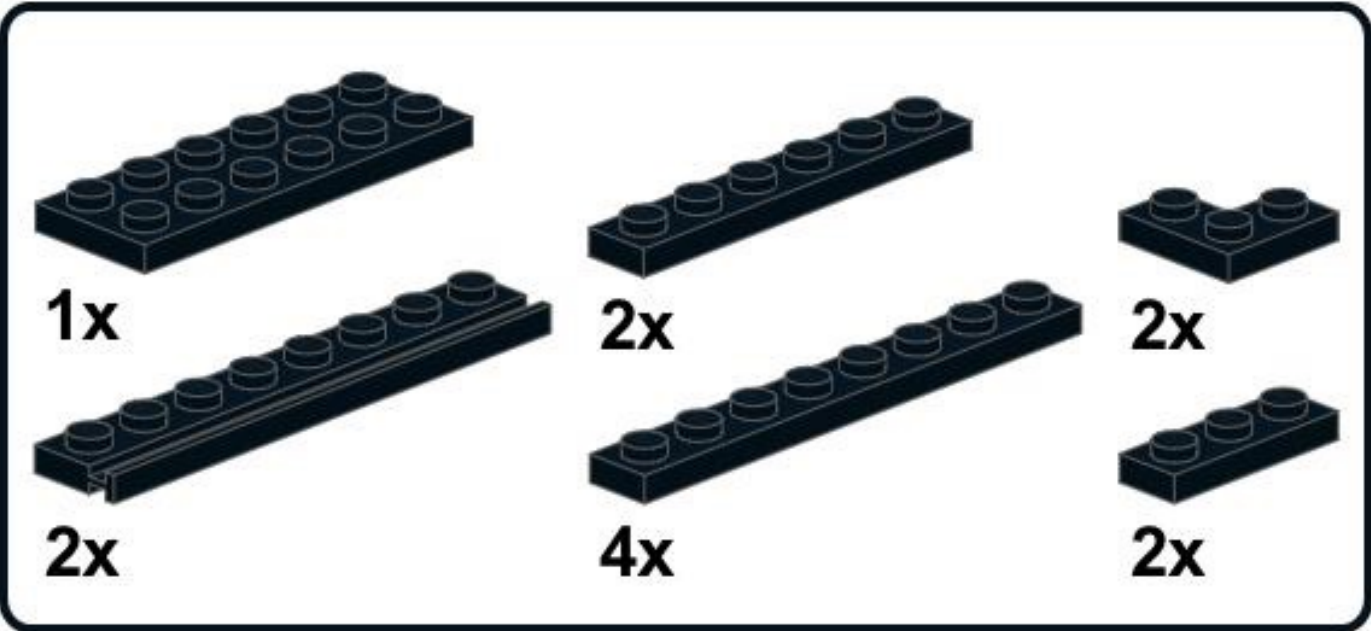

2x

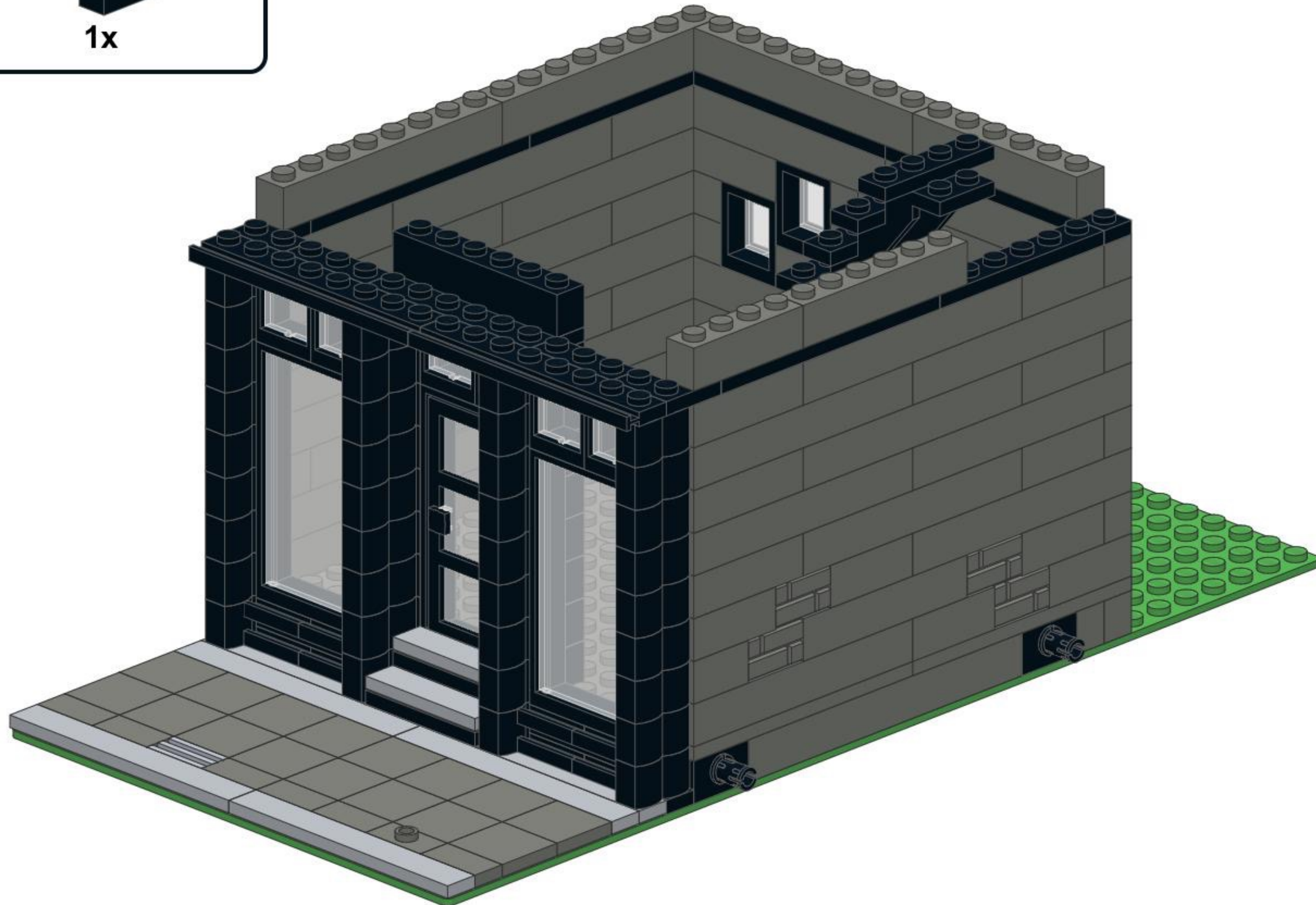
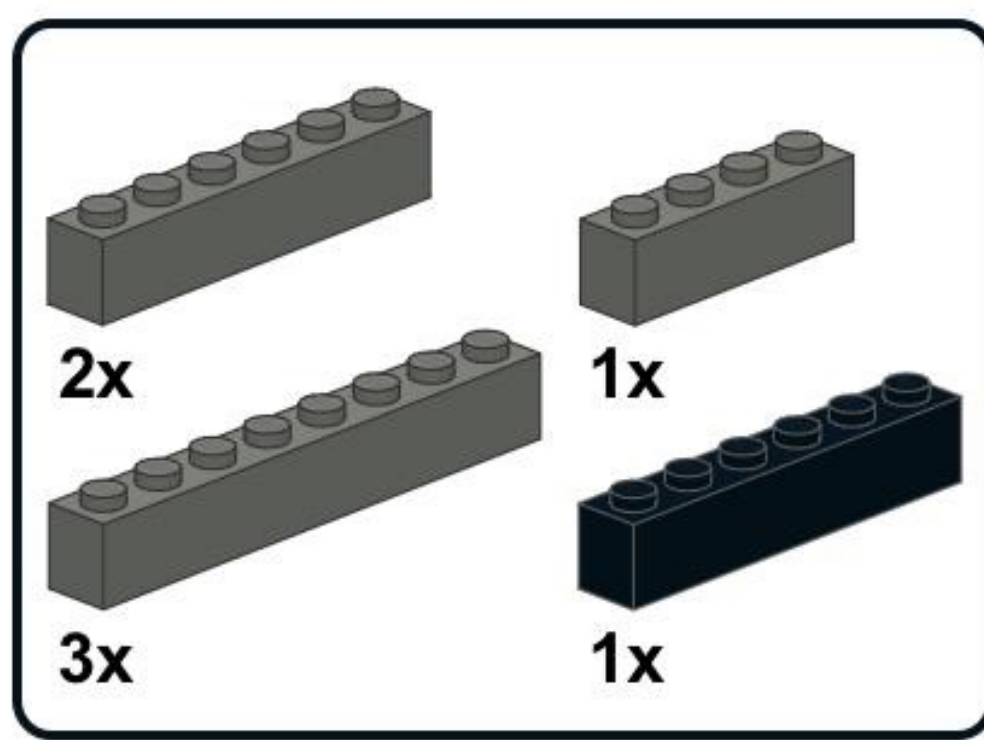

x2

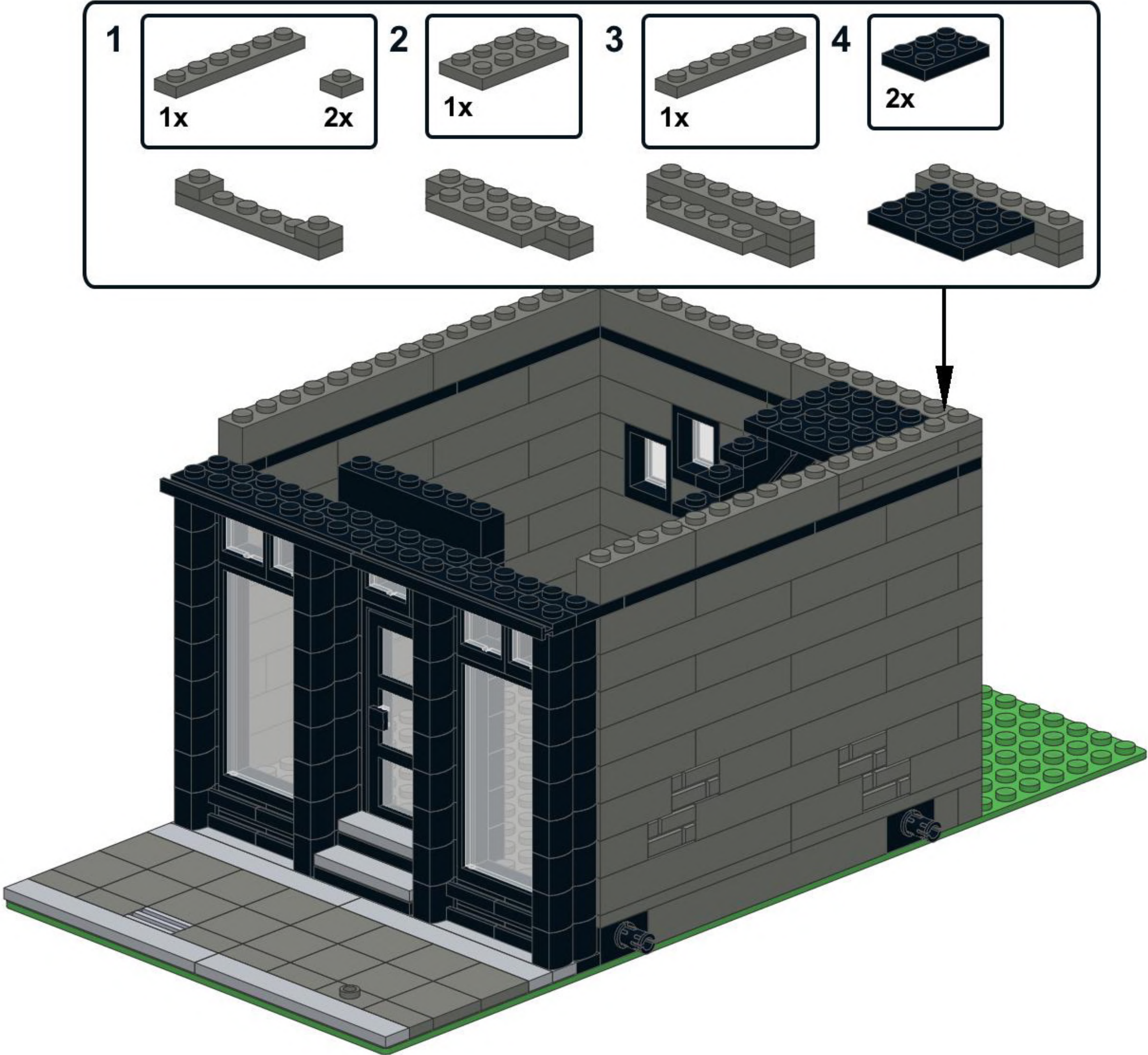



The main assembly diagram shows a grey brick building with a dark grey frame and windows. Two arrows point to the top of the frame where the parts from step 4 should be attached. The building is shown from a perspective view, highlighting the front and side walls. The base is a green Technic plate, and the floor is a grey Technic plate.


19




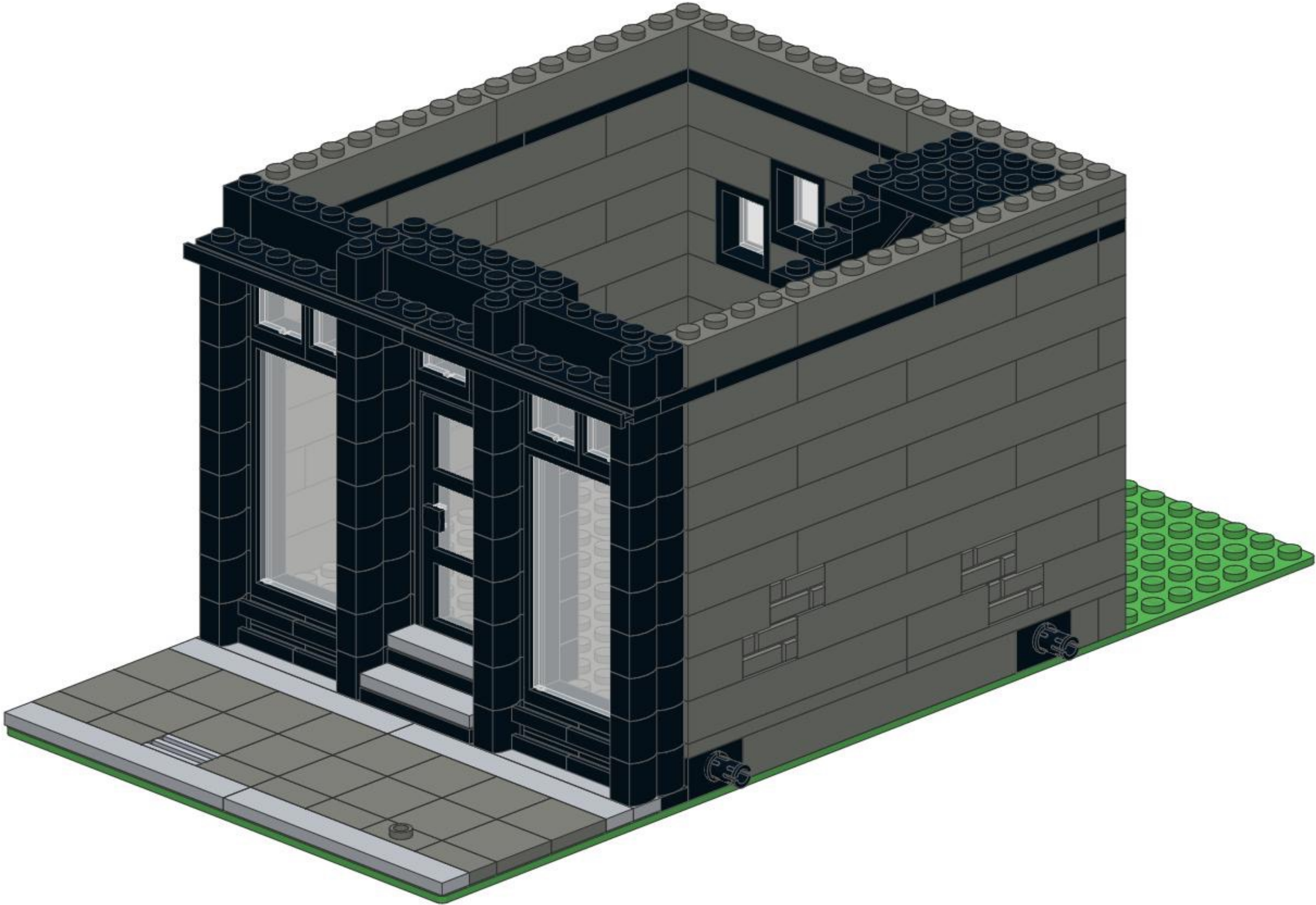


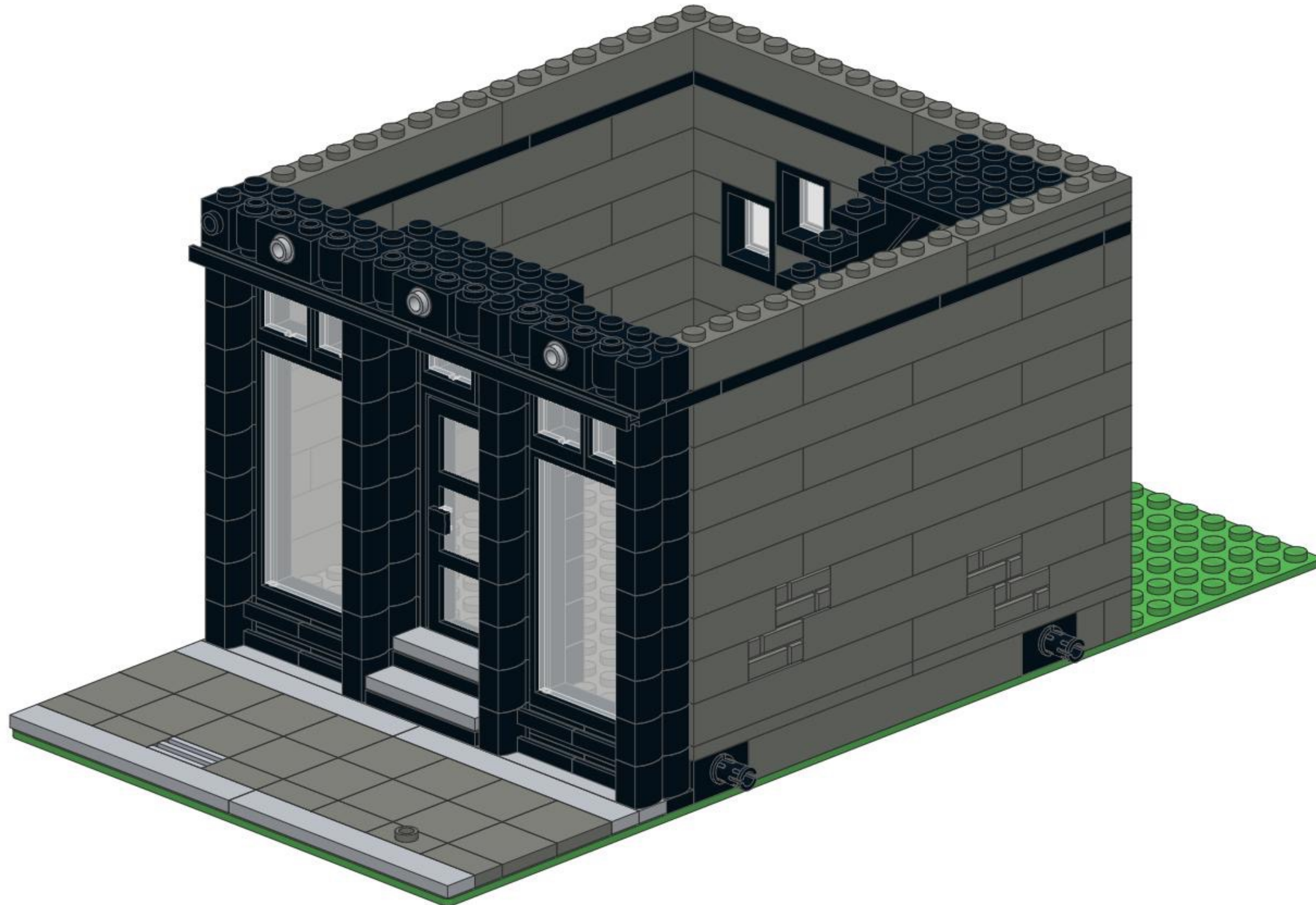
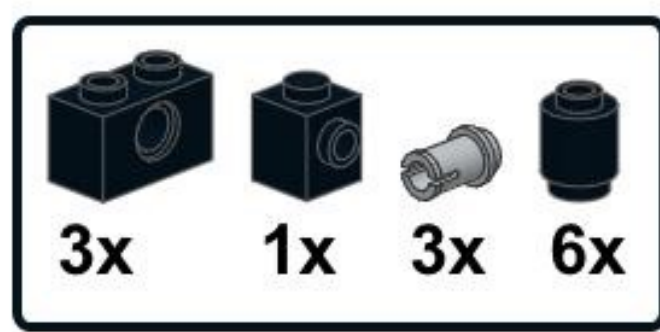


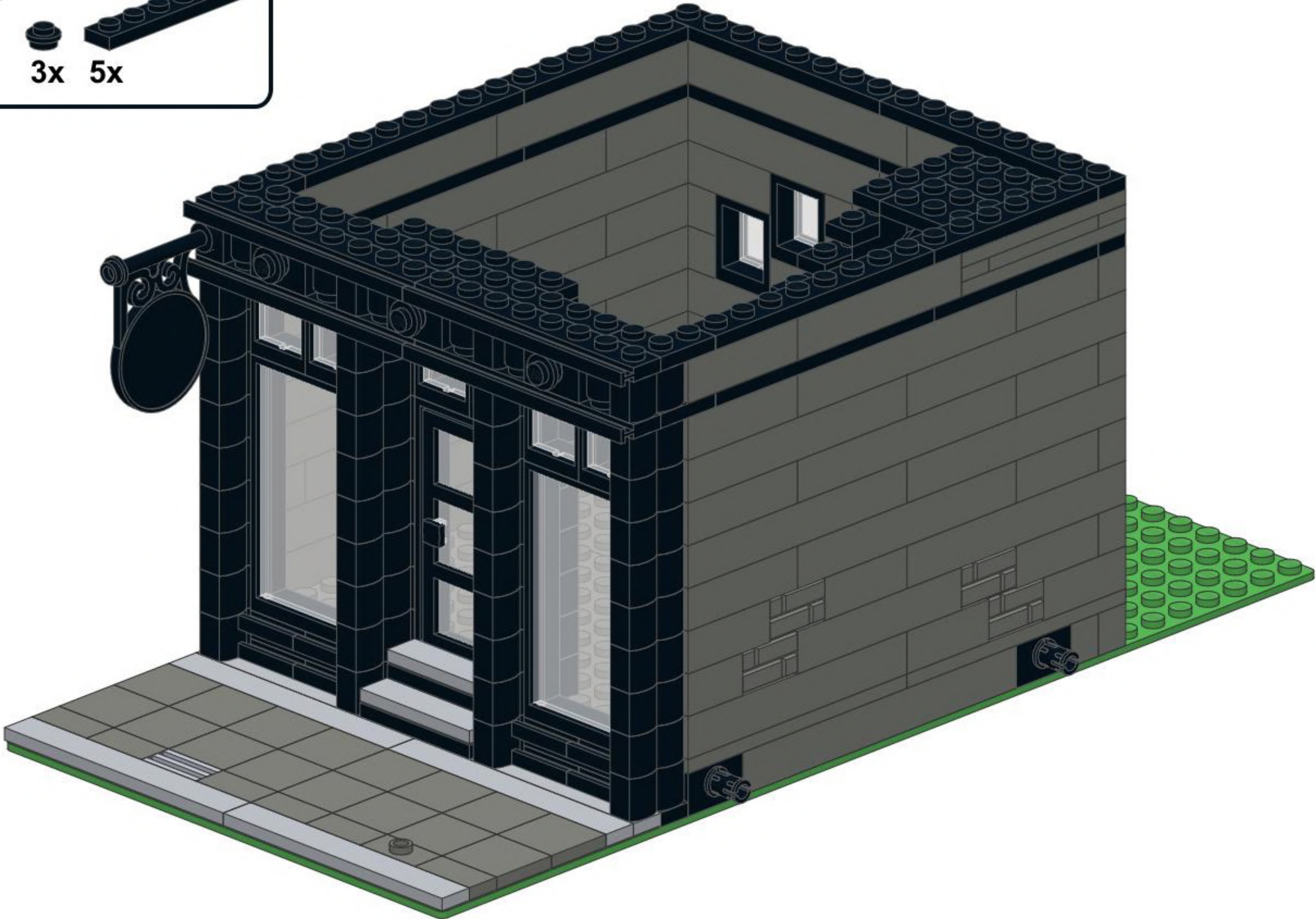
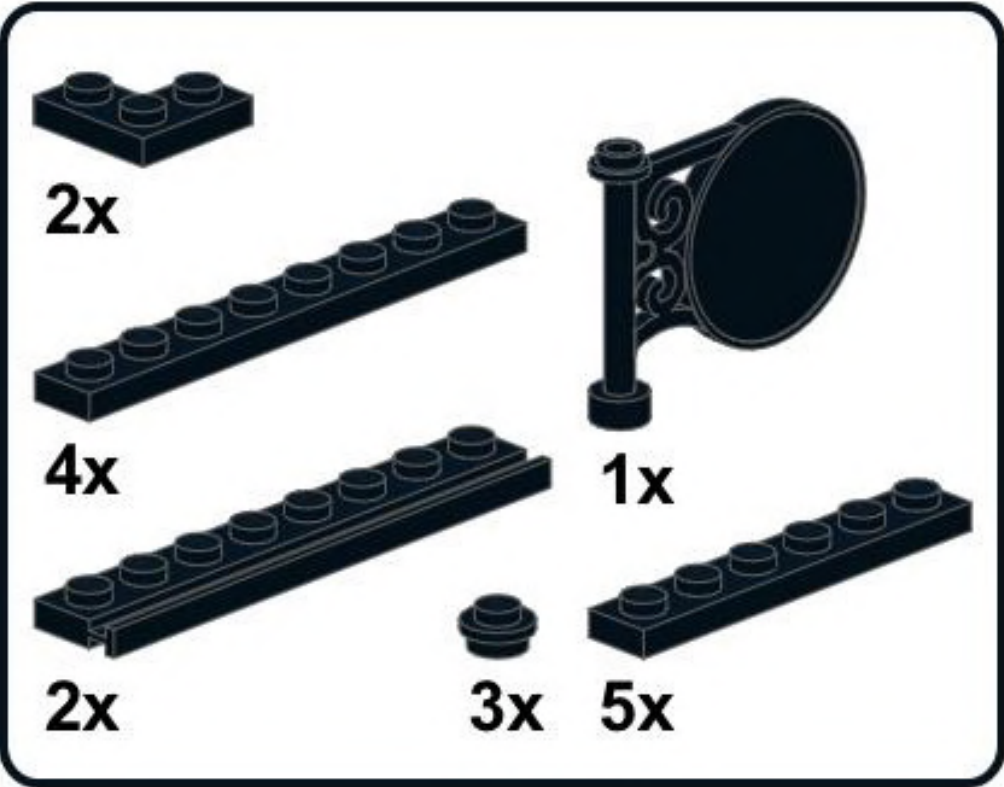

3x

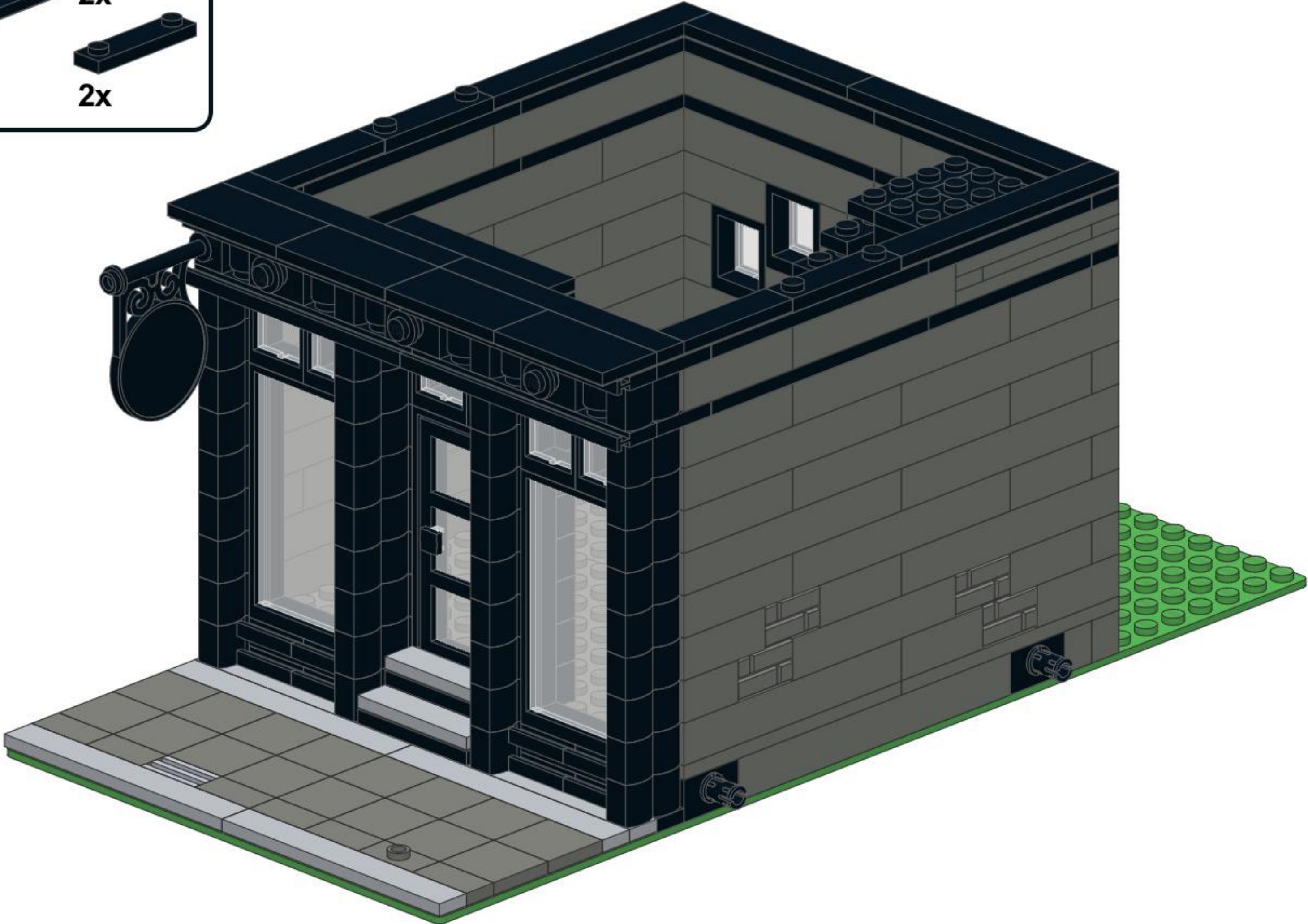
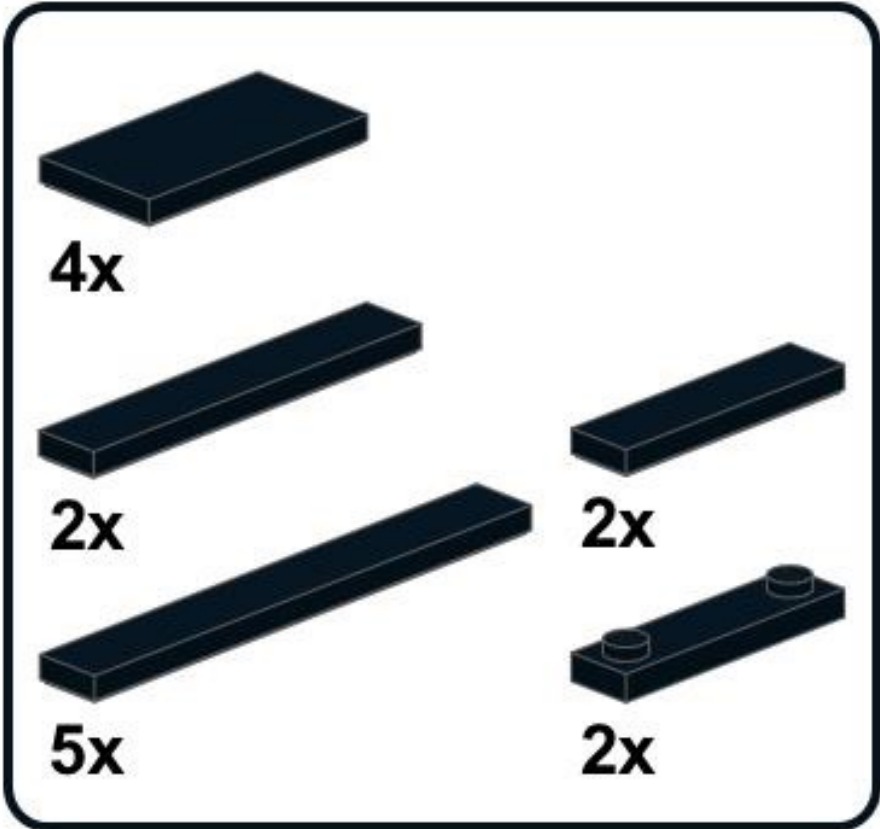

3x



1x




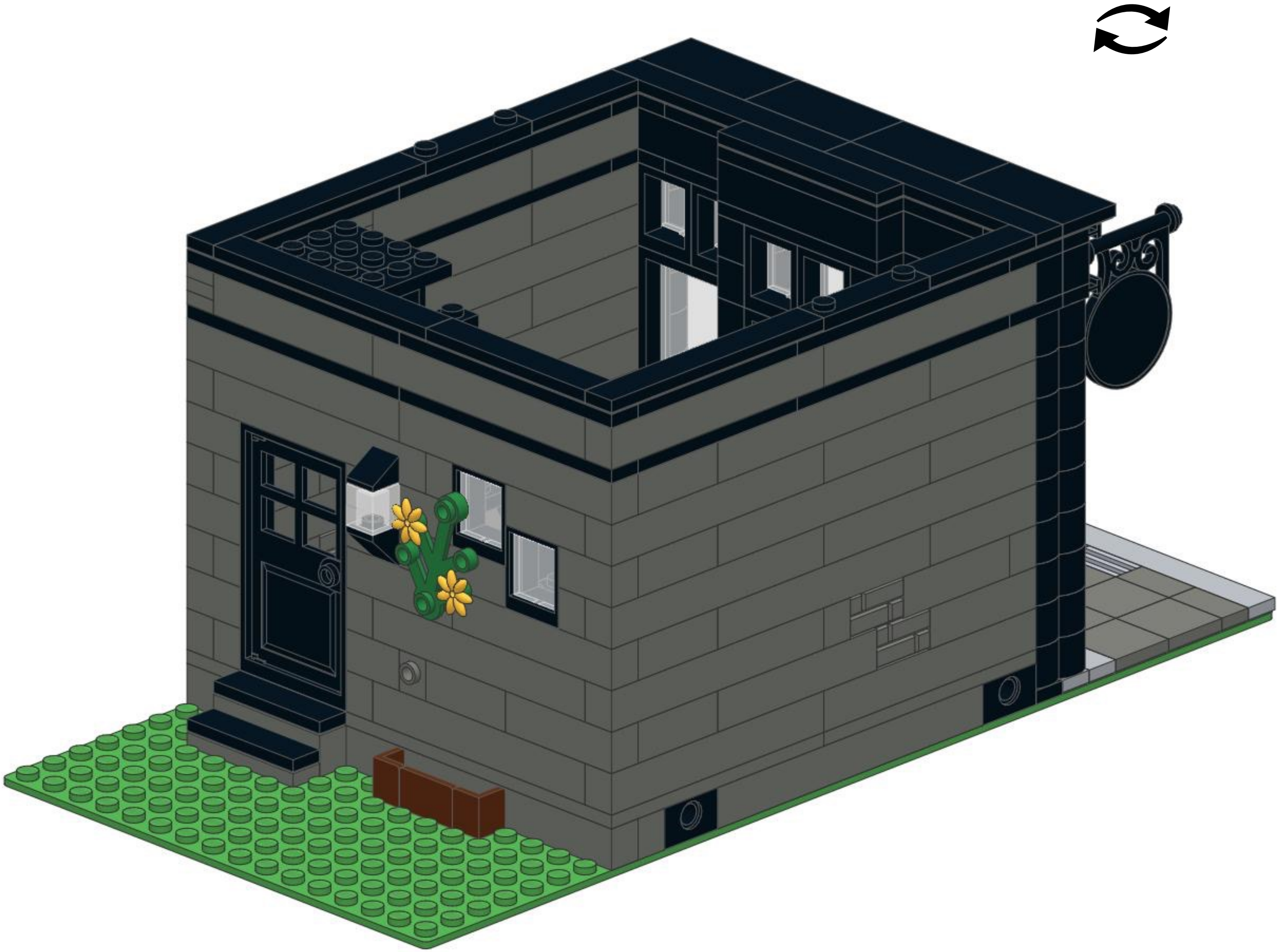








1x



2x




1




2x




2



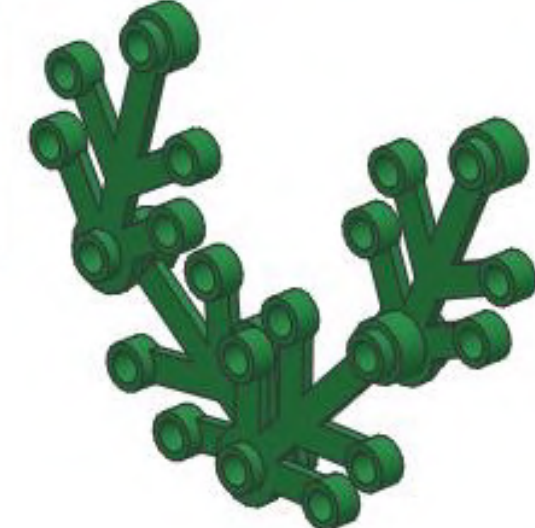
1x




3




1x



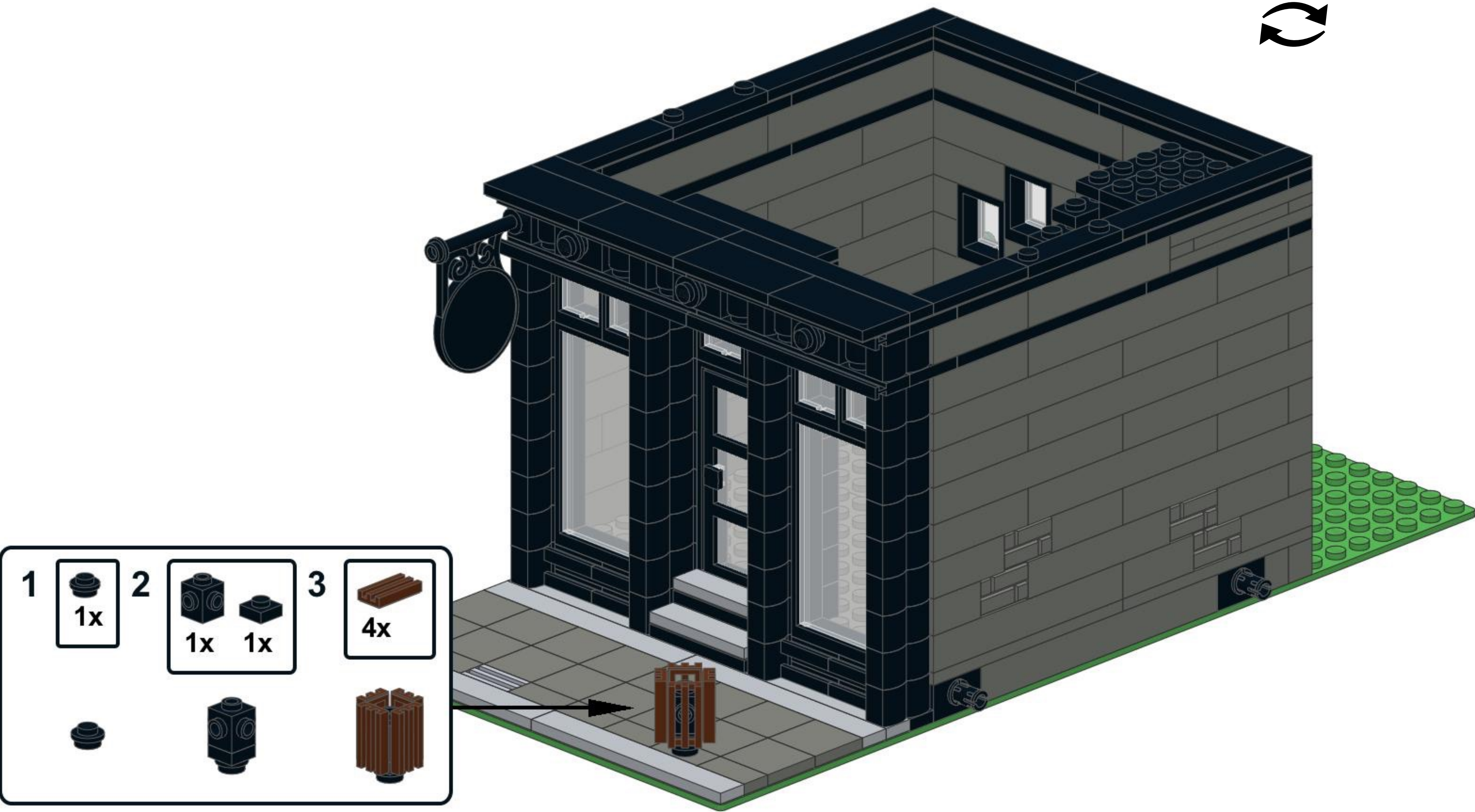
4



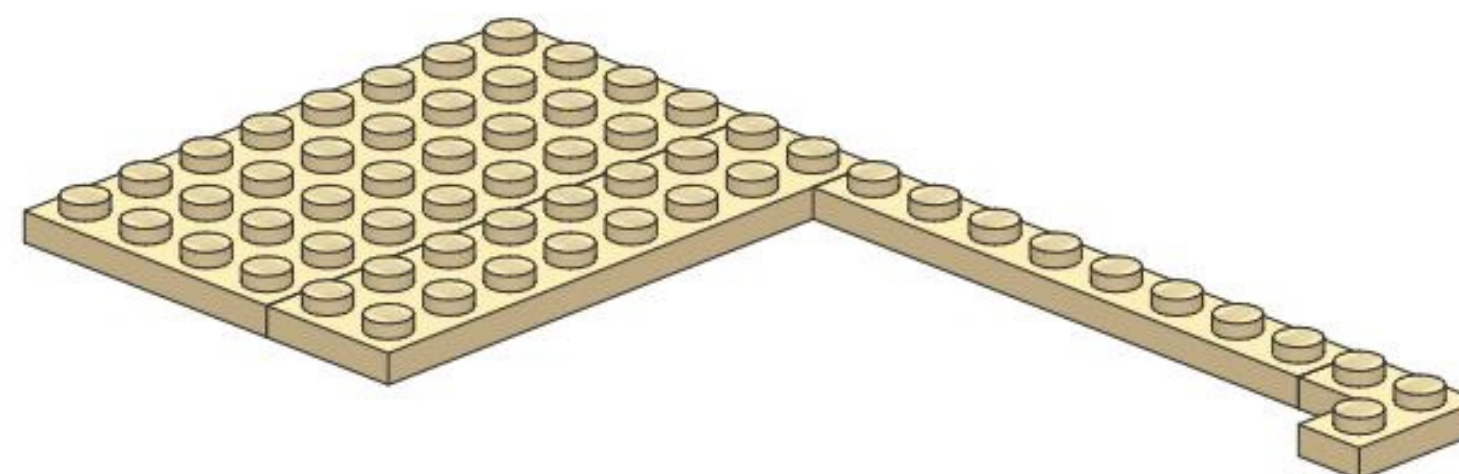
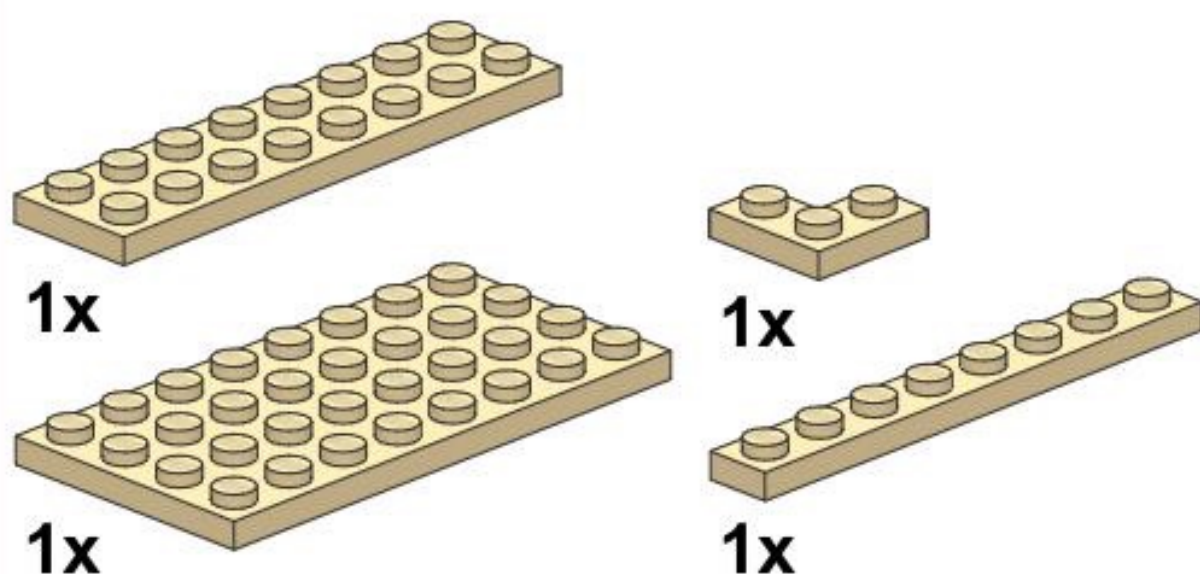
5x



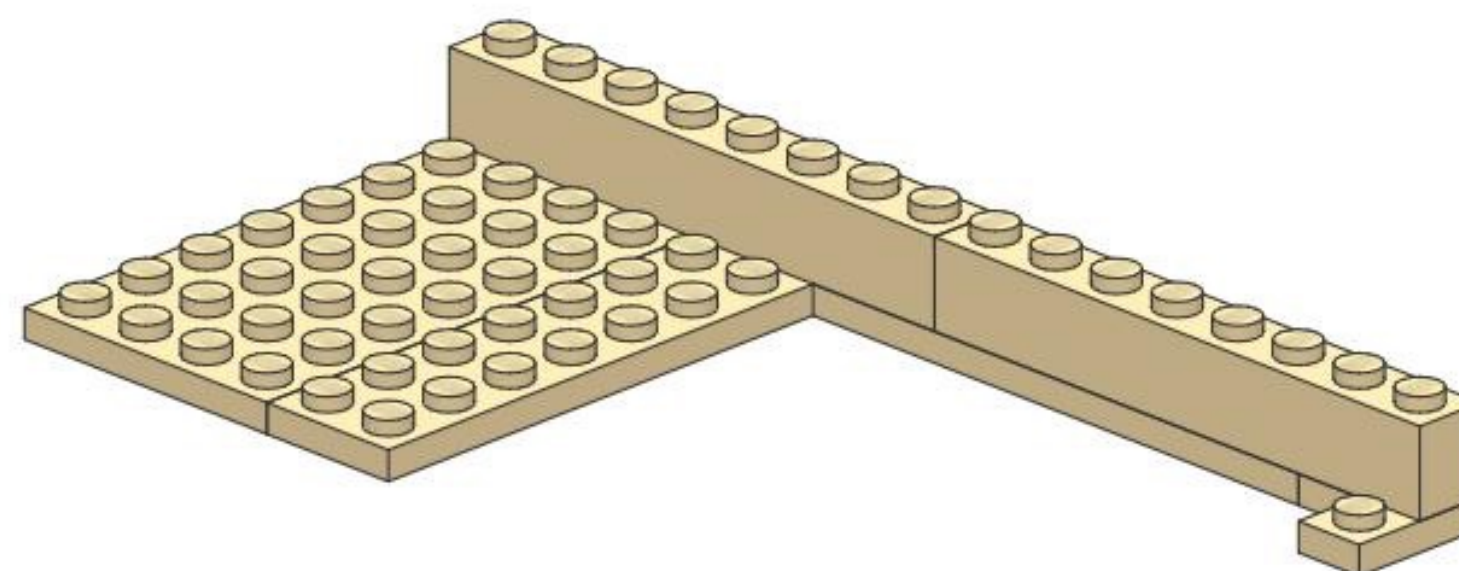
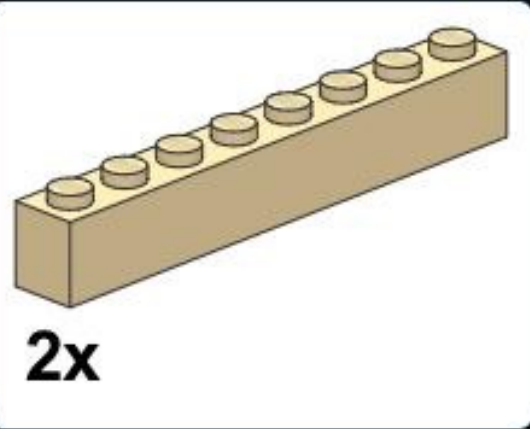




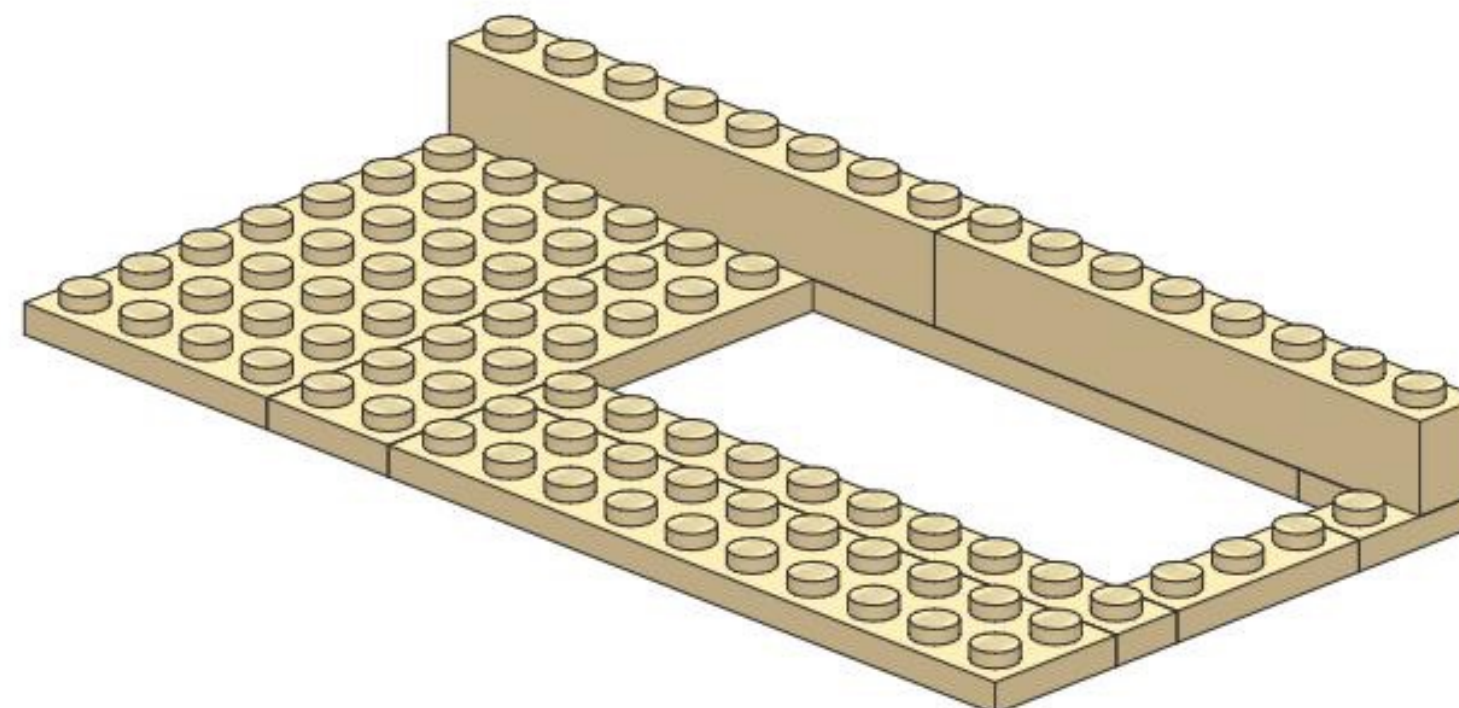
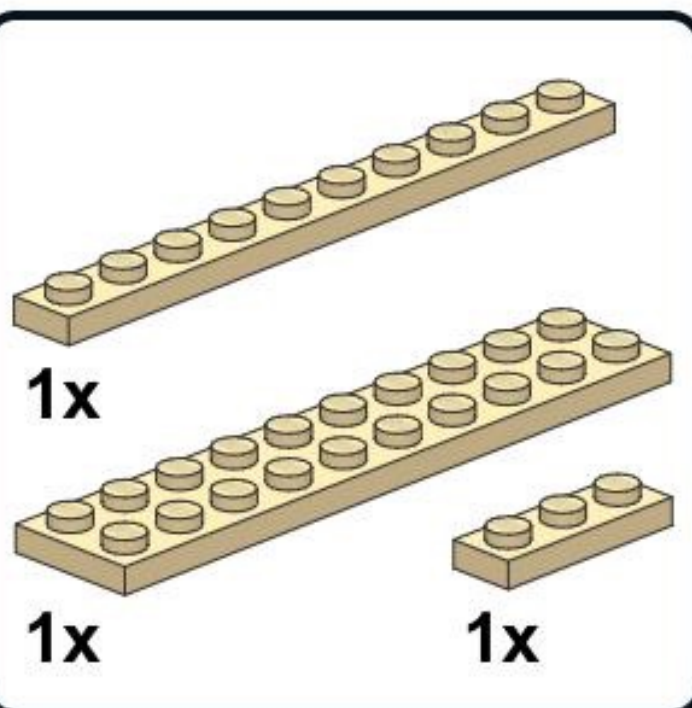
1



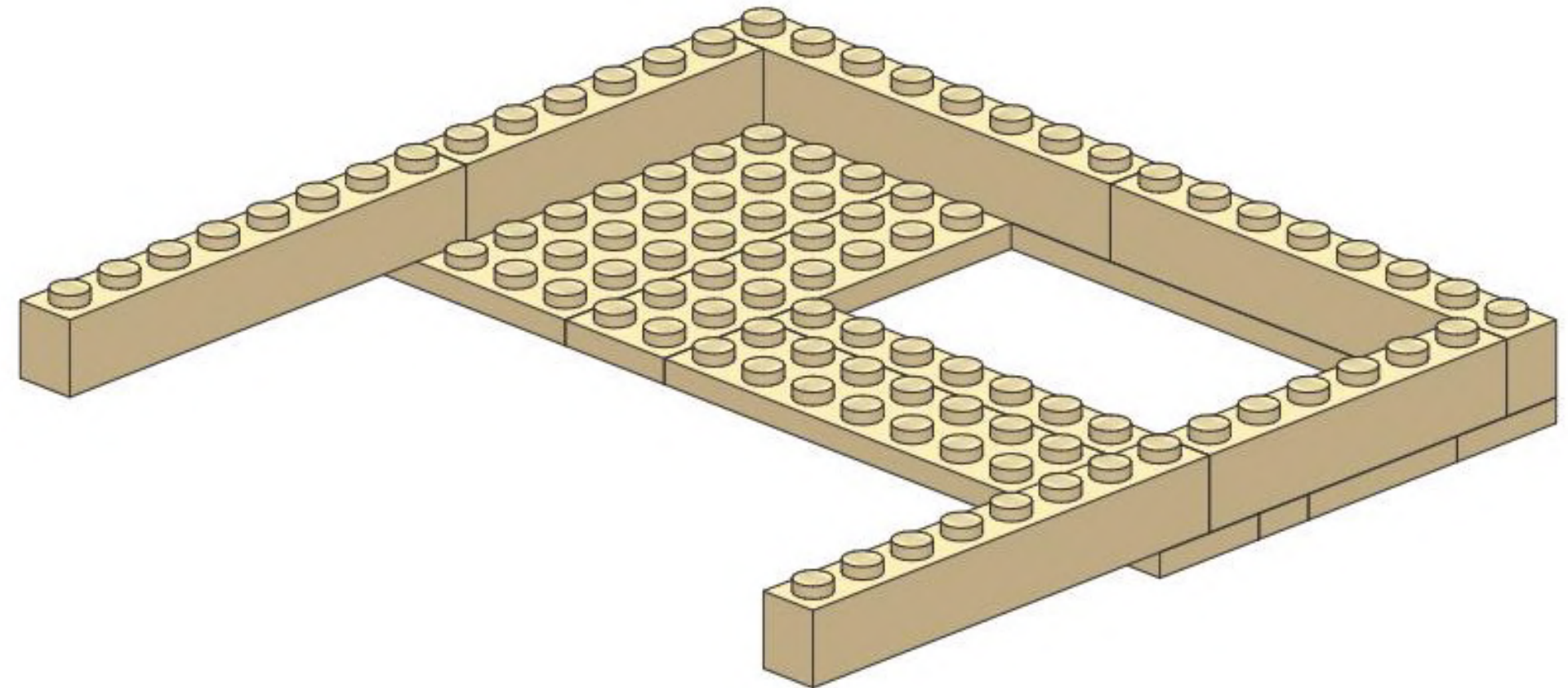
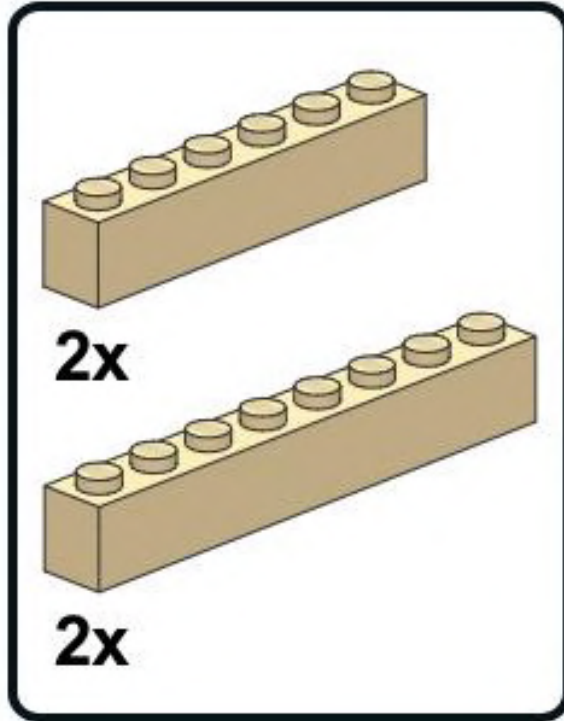
2



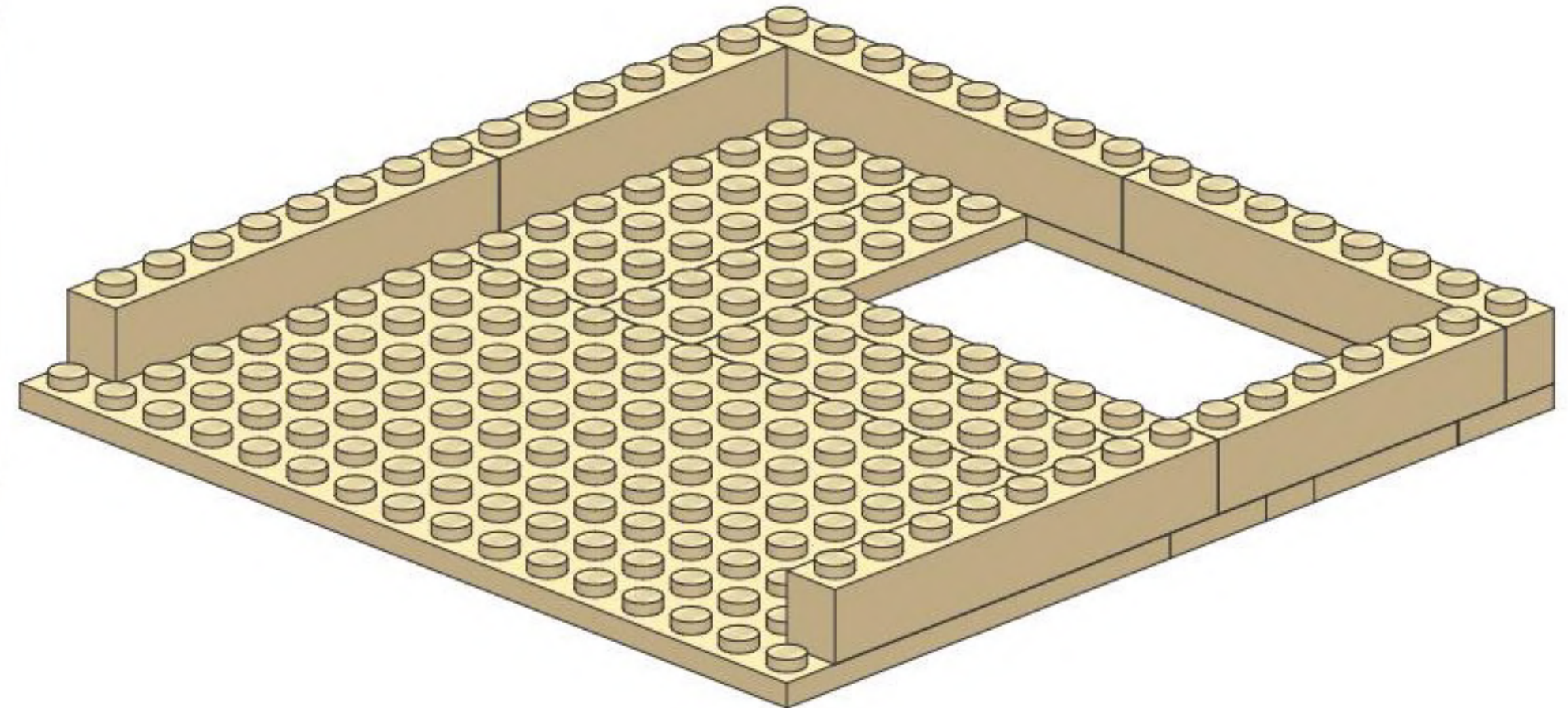
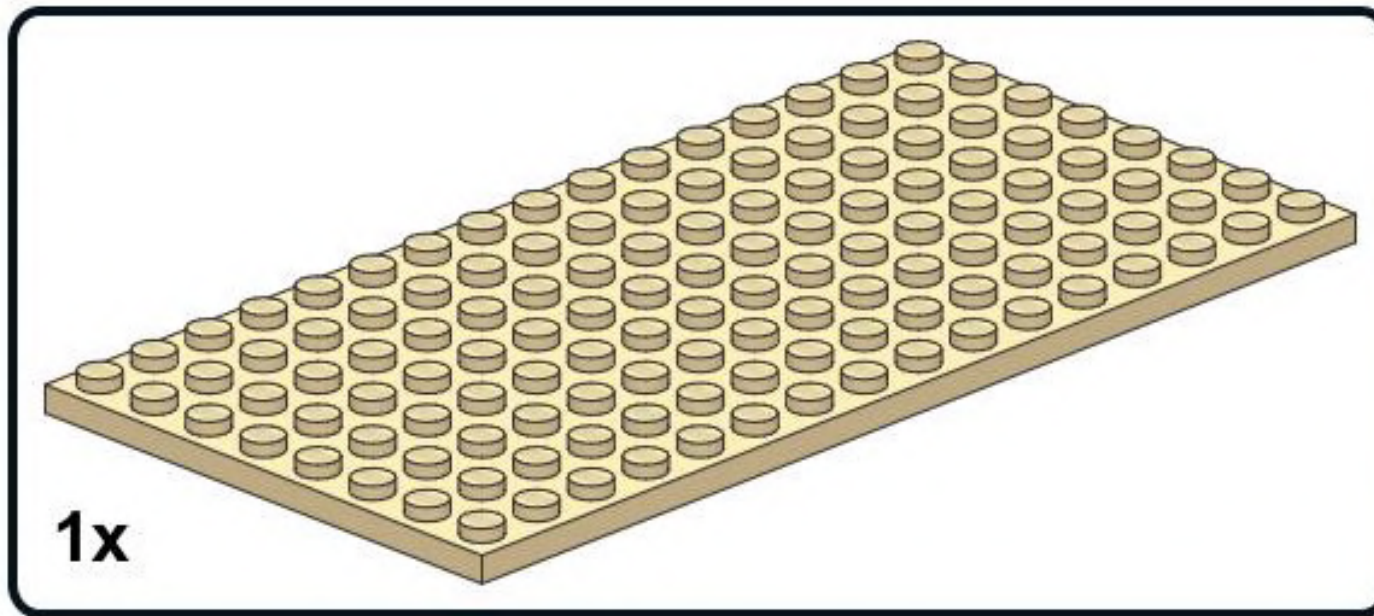
3



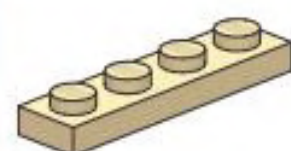
4



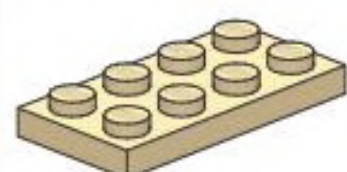
5



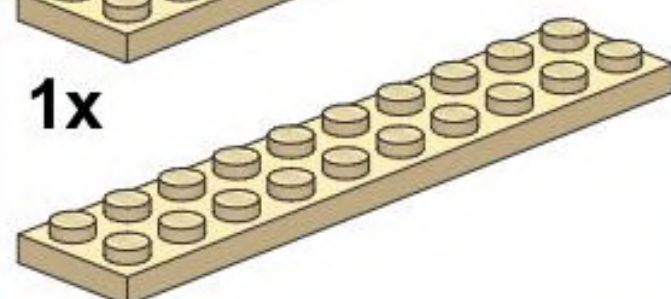
6



4x



1x

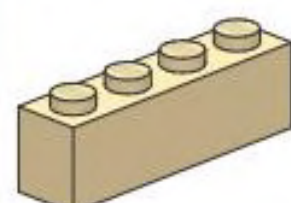


1x

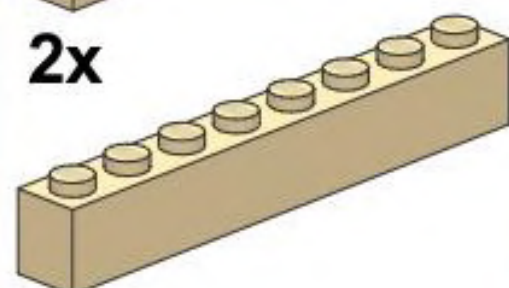
7



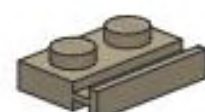
1x



2x



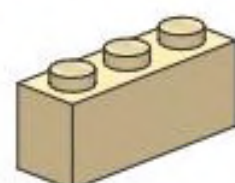
3x



2x



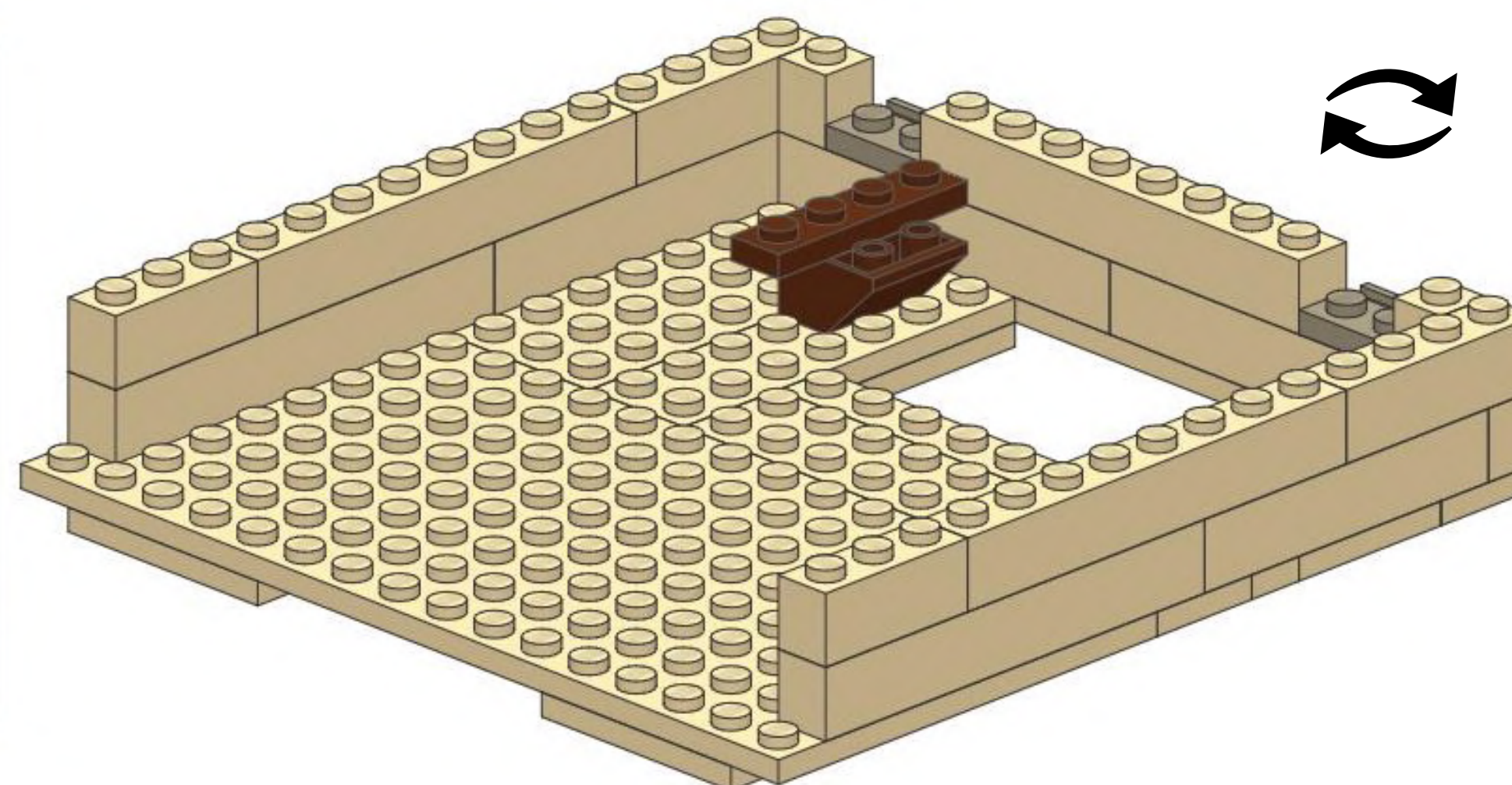
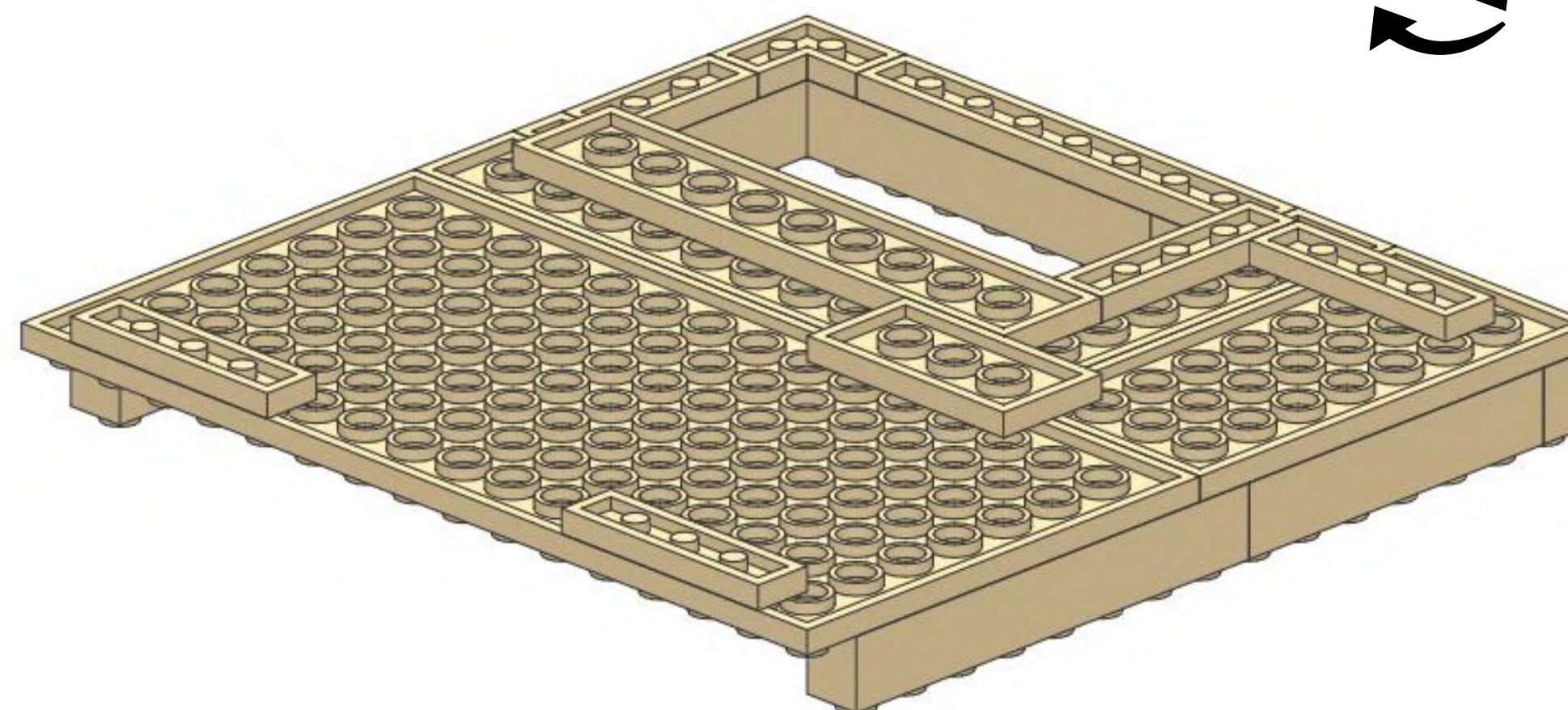
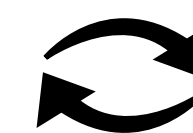
1x



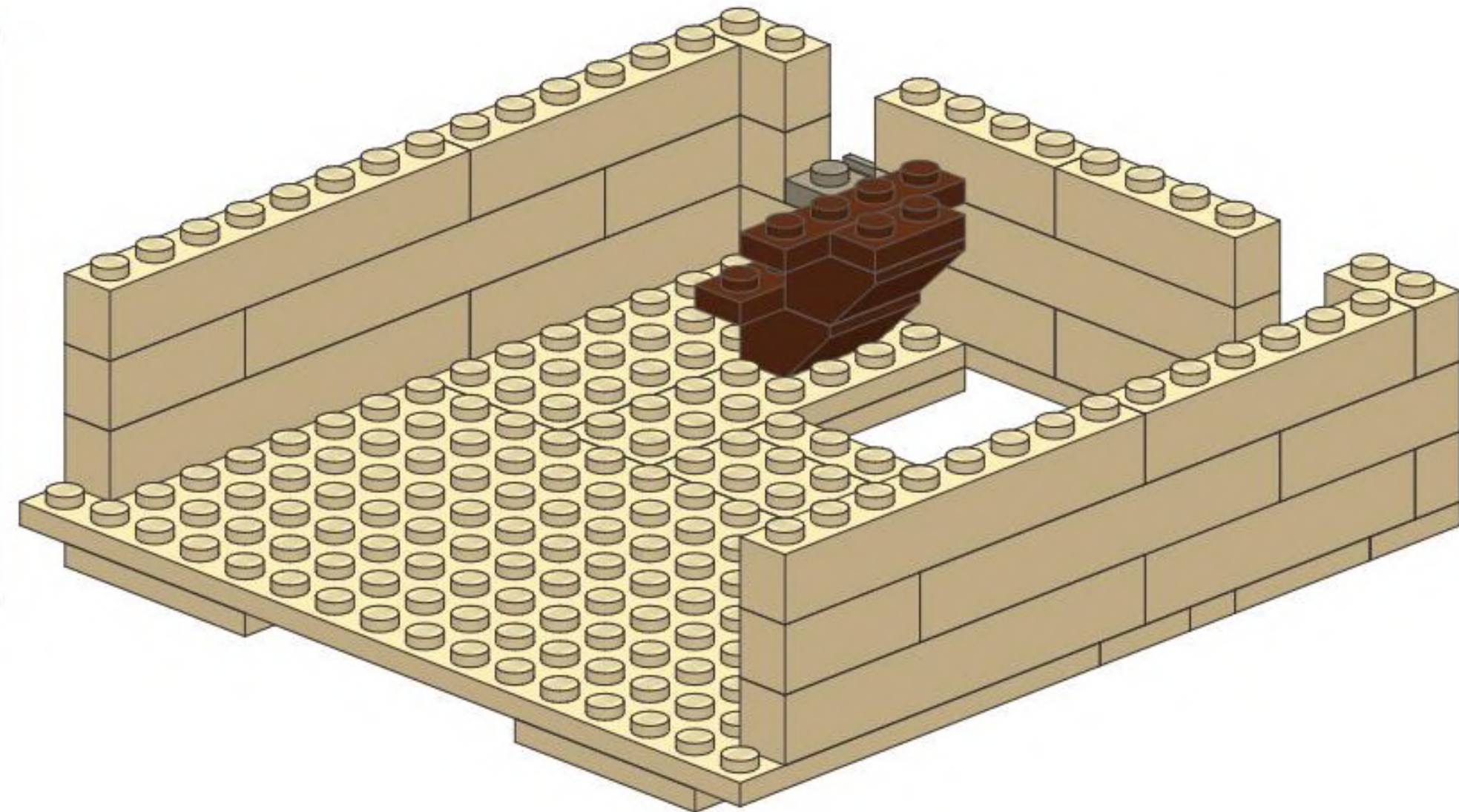
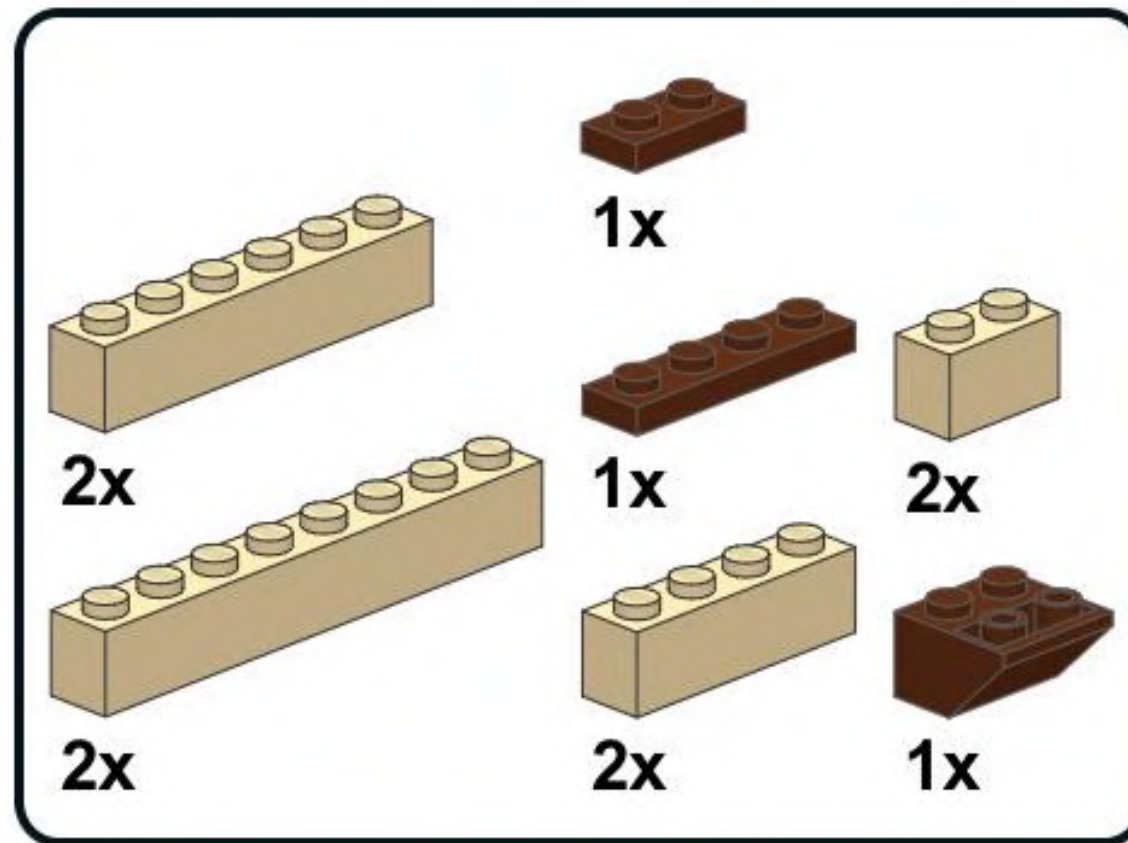
2x



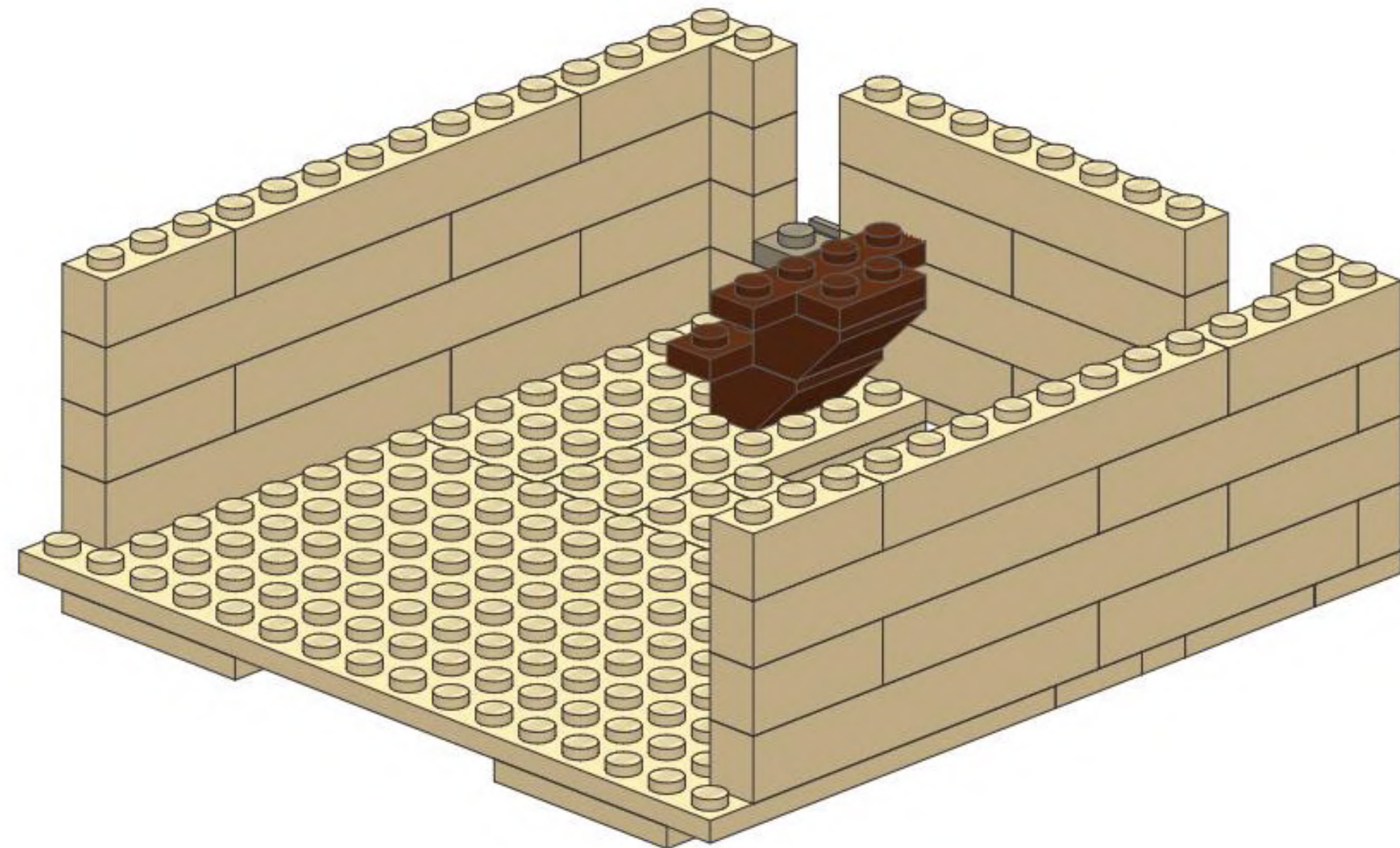
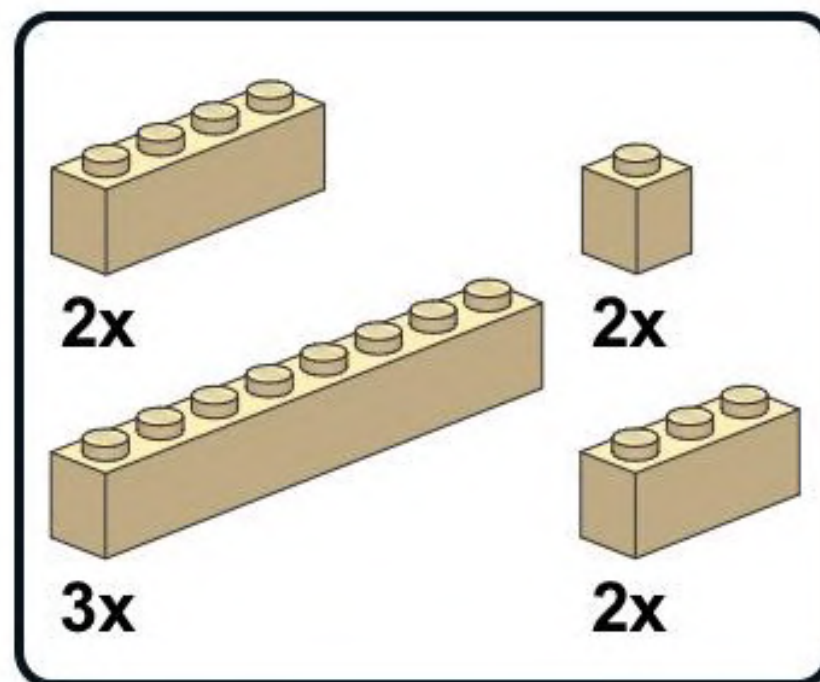
2x



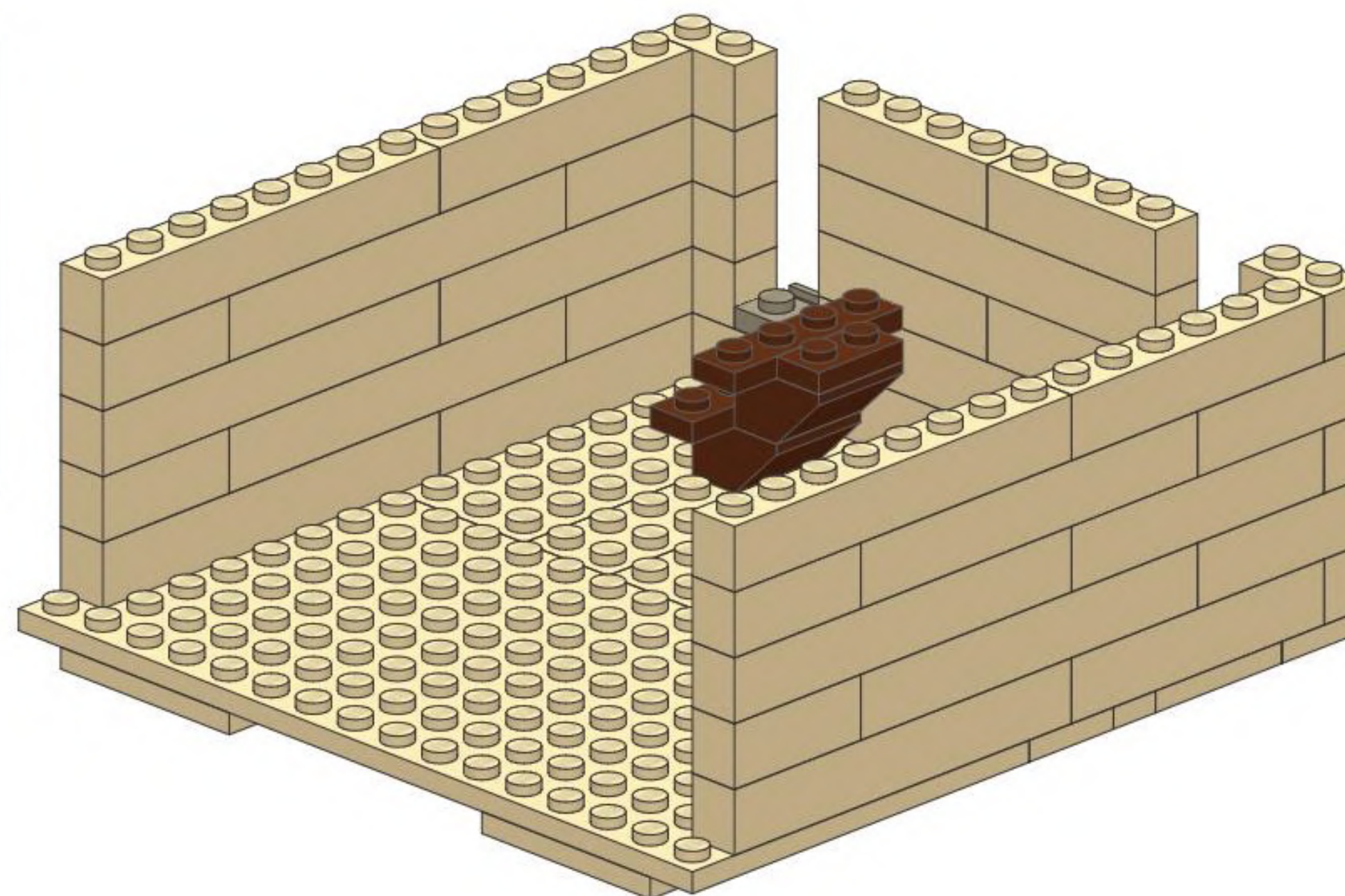
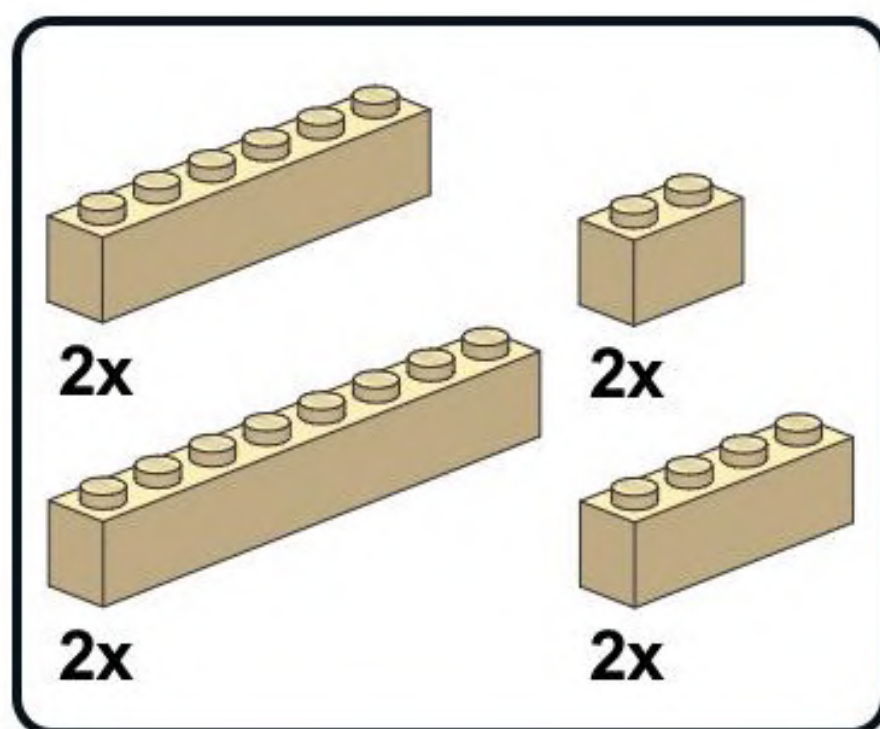
8



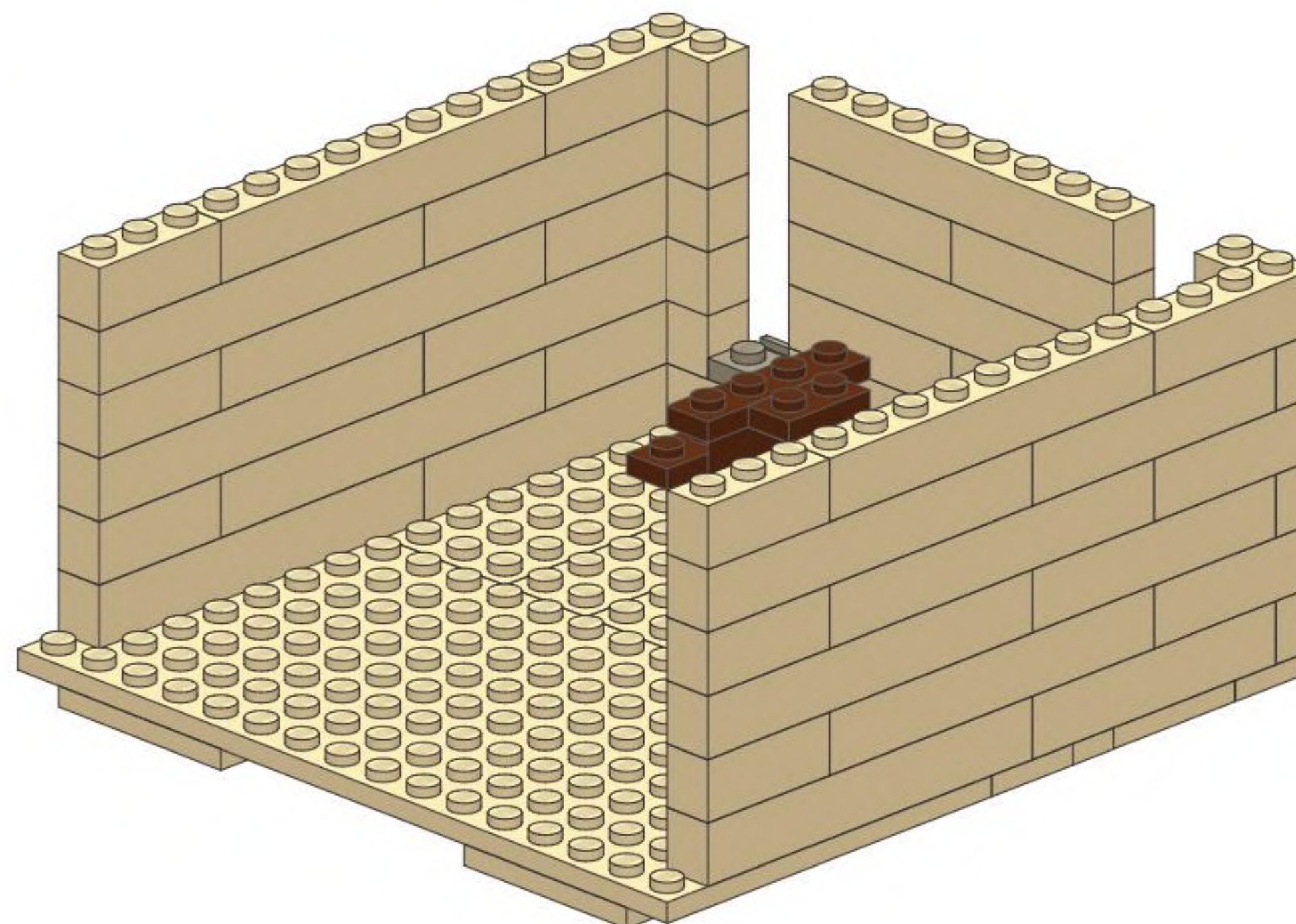
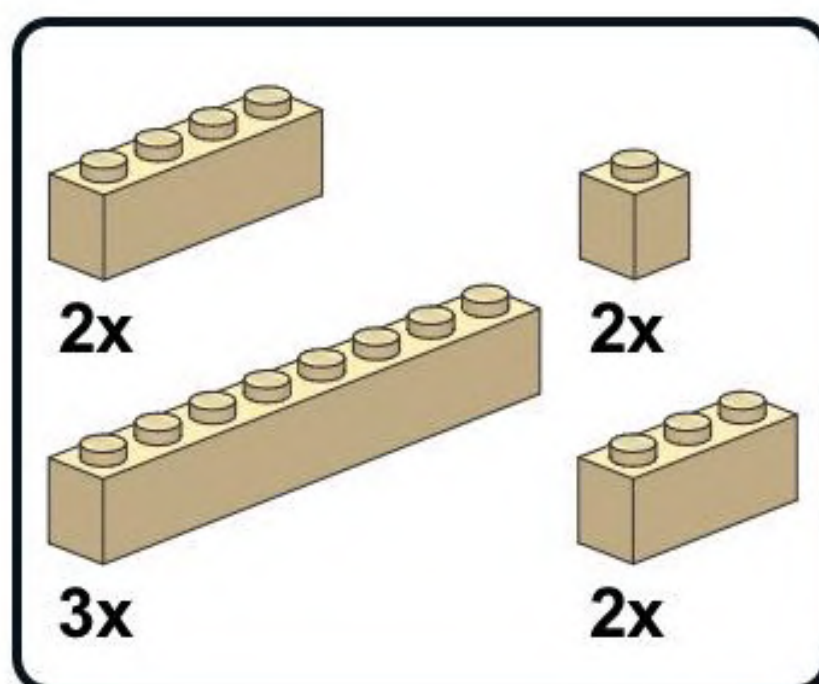
9



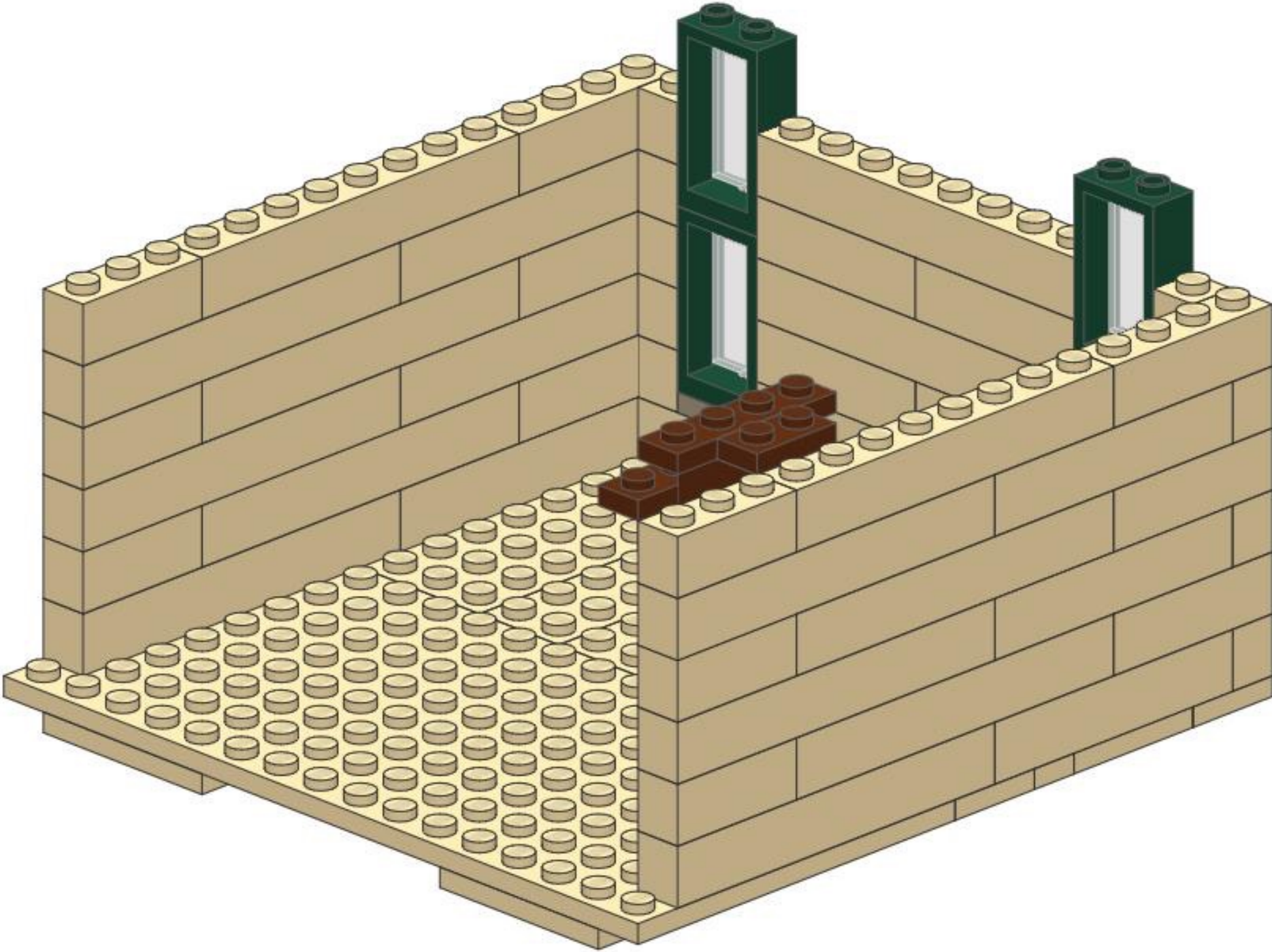
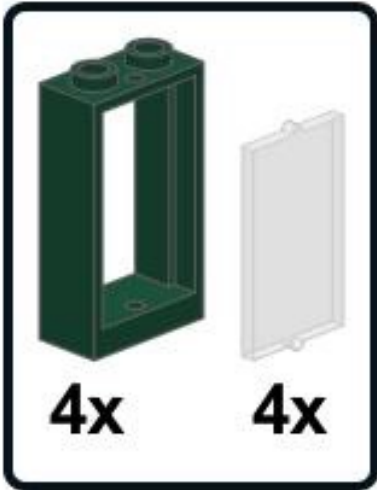
10

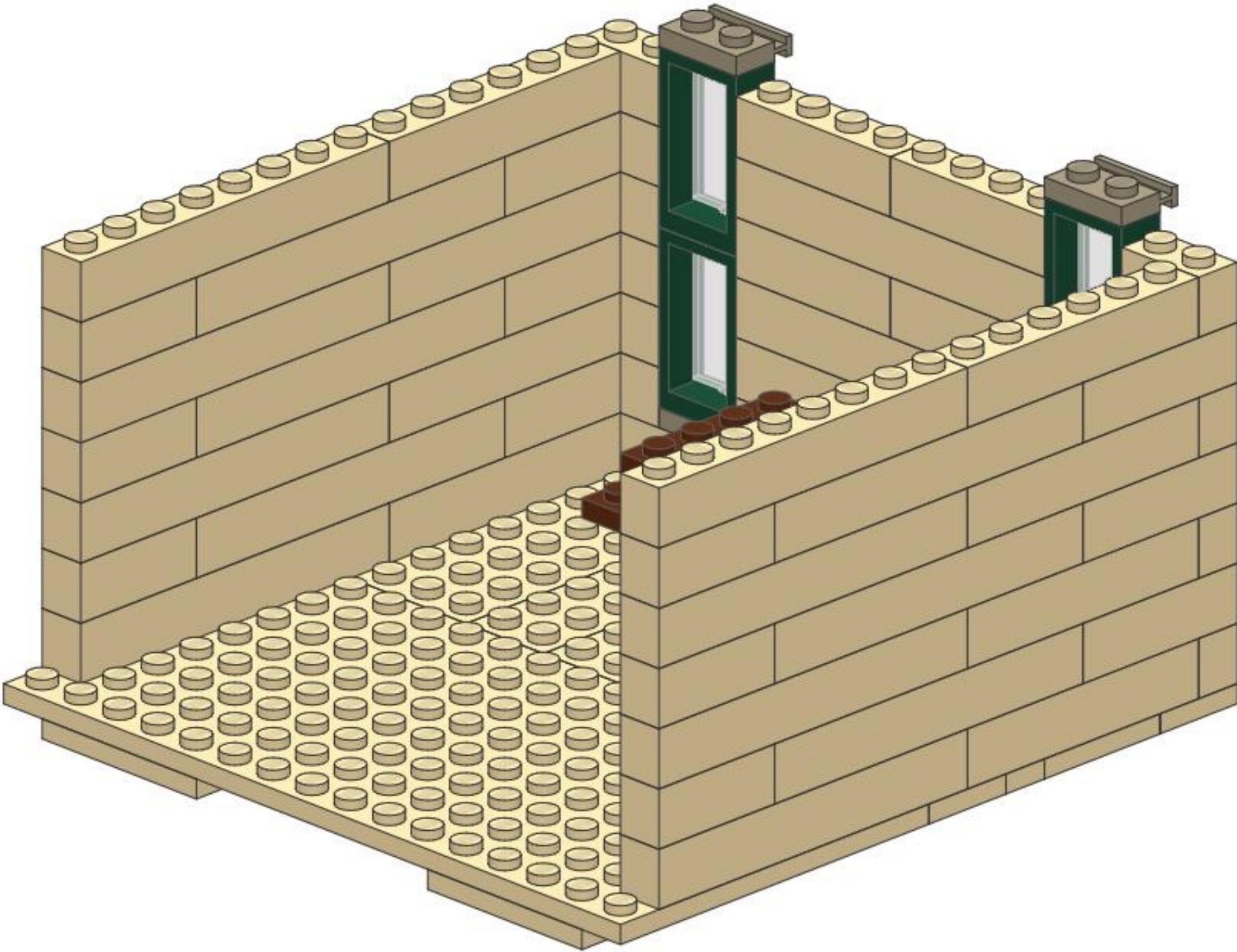
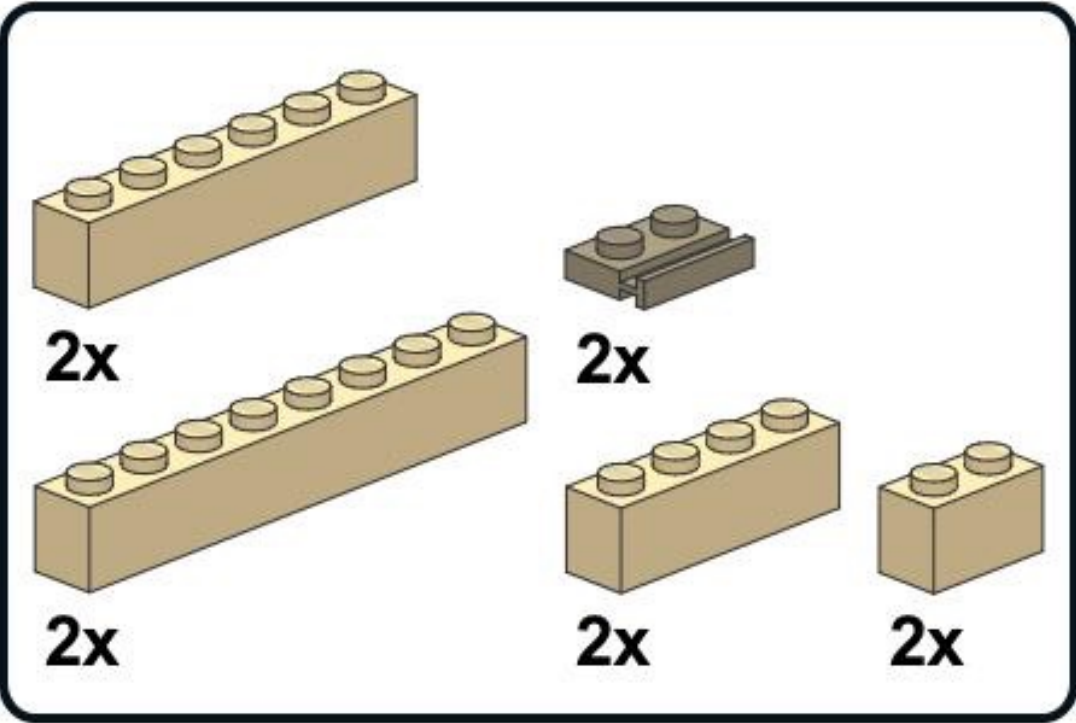


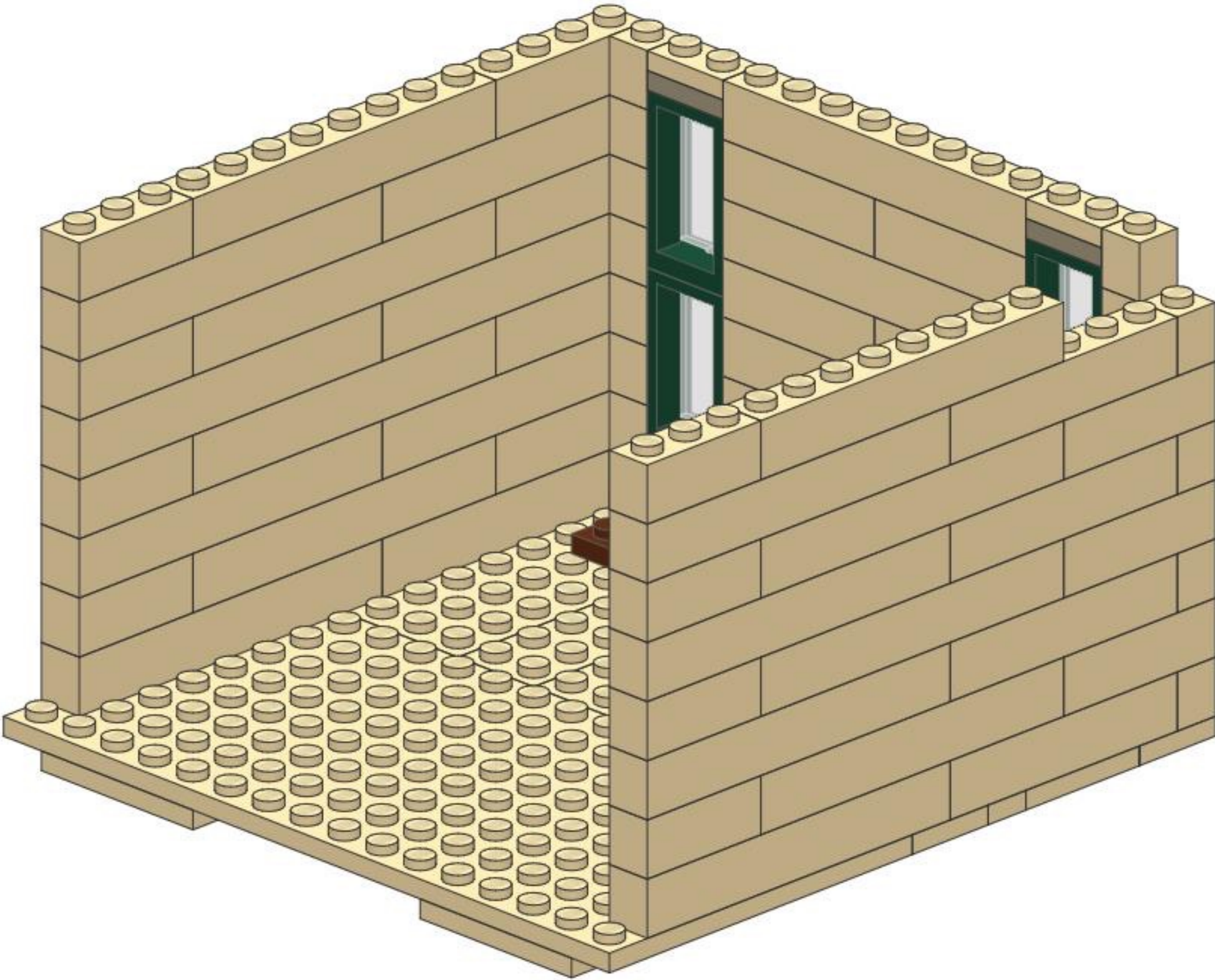
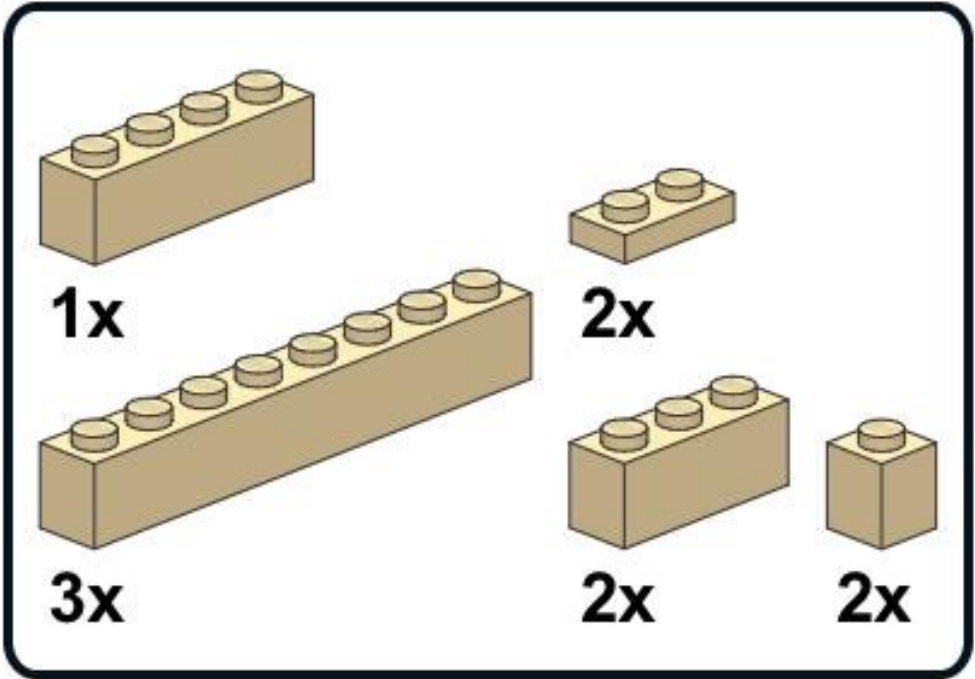
11



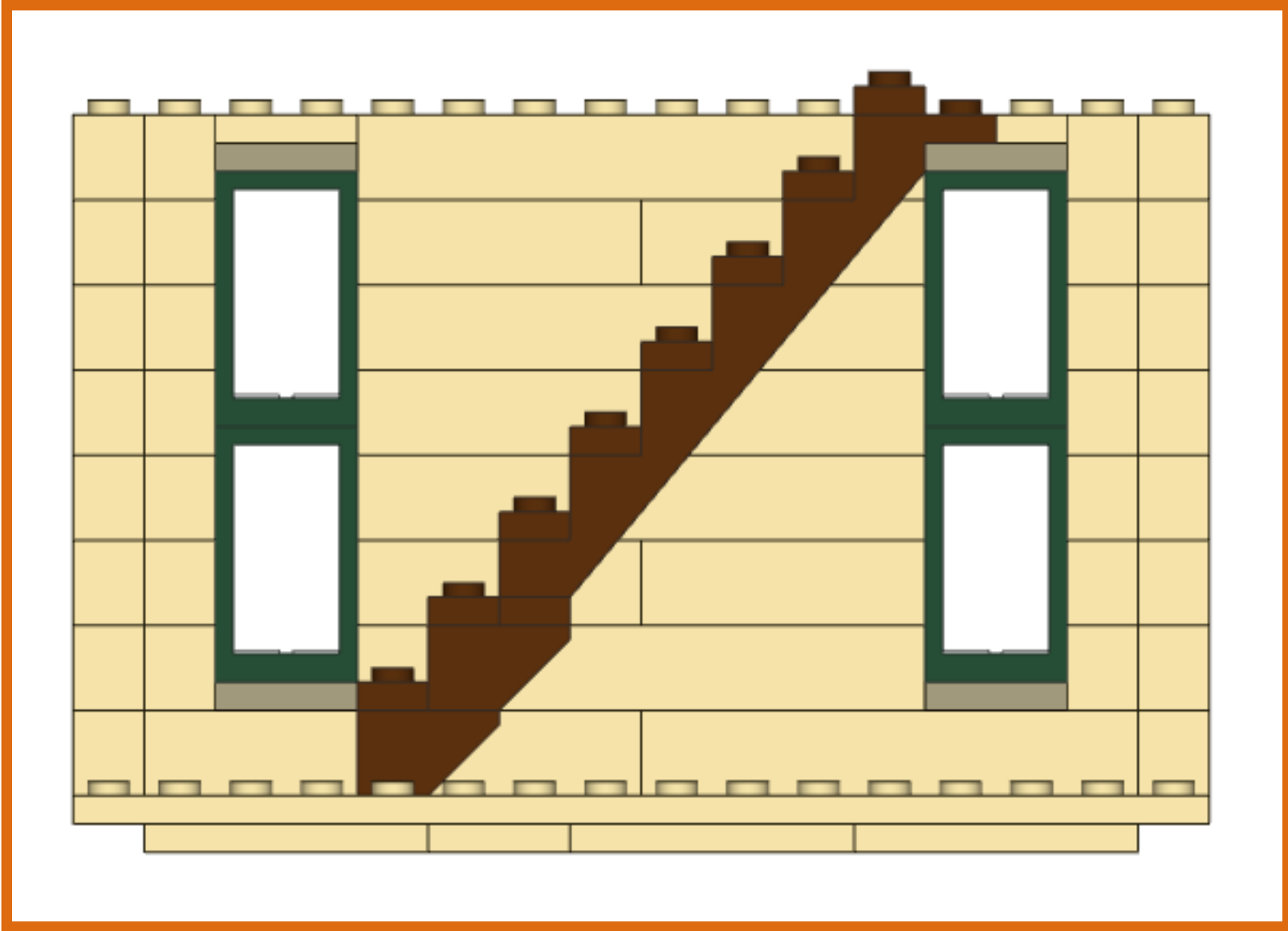
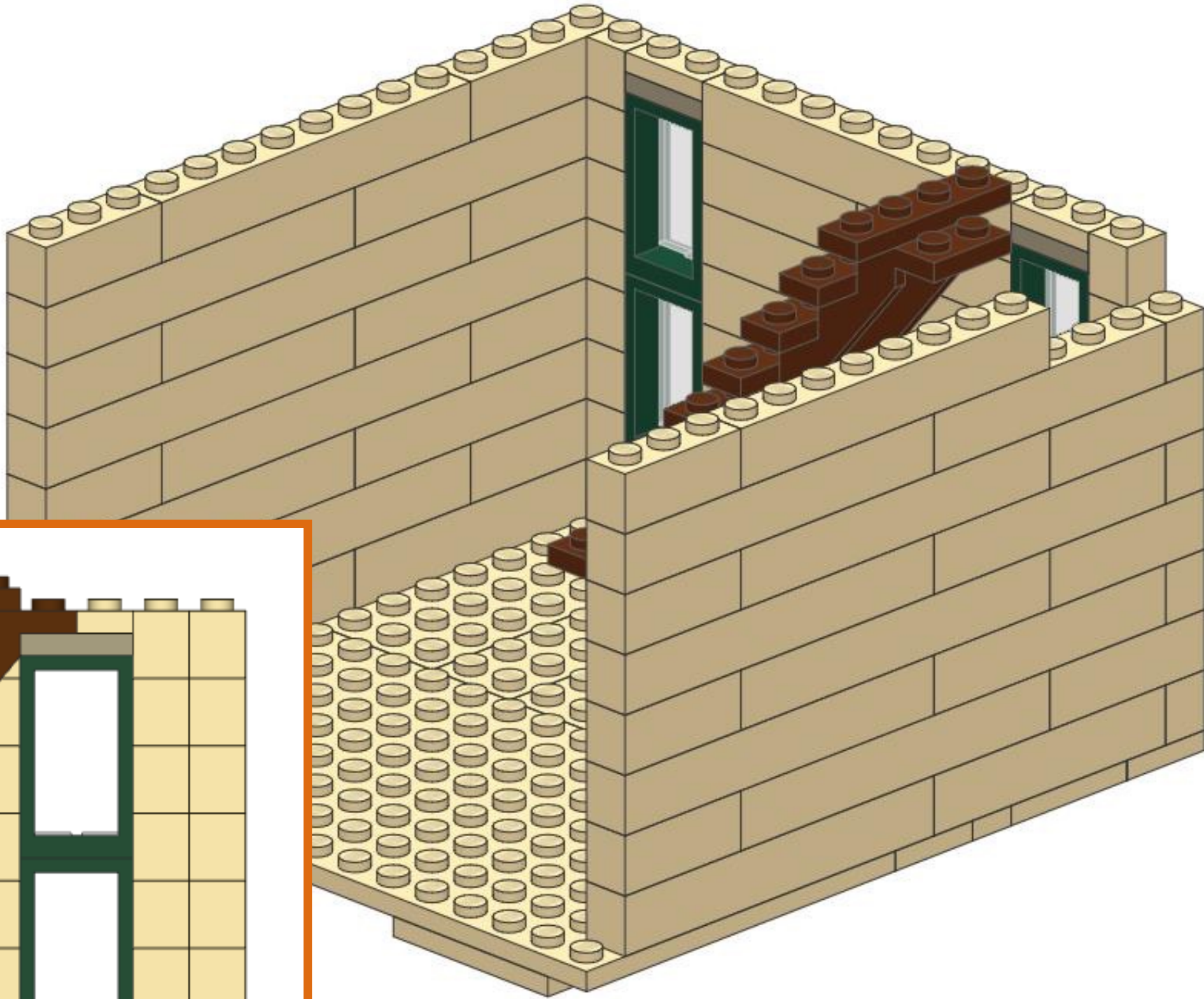
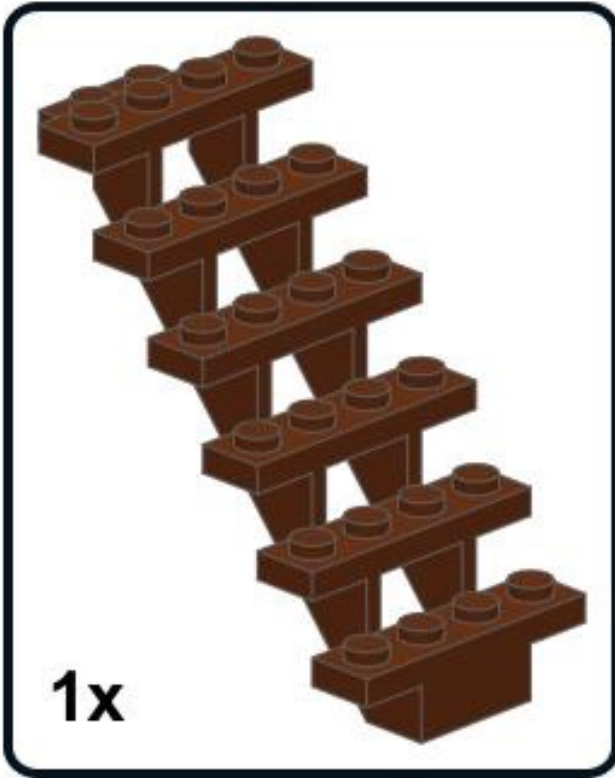
12



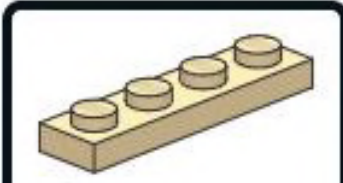


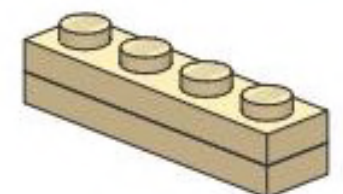


15

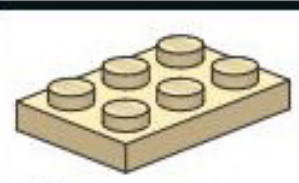



1

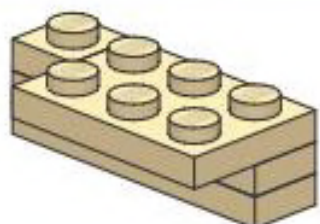

2x




2

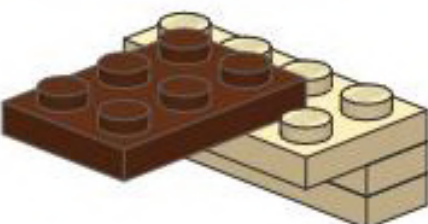

1x


1x





3

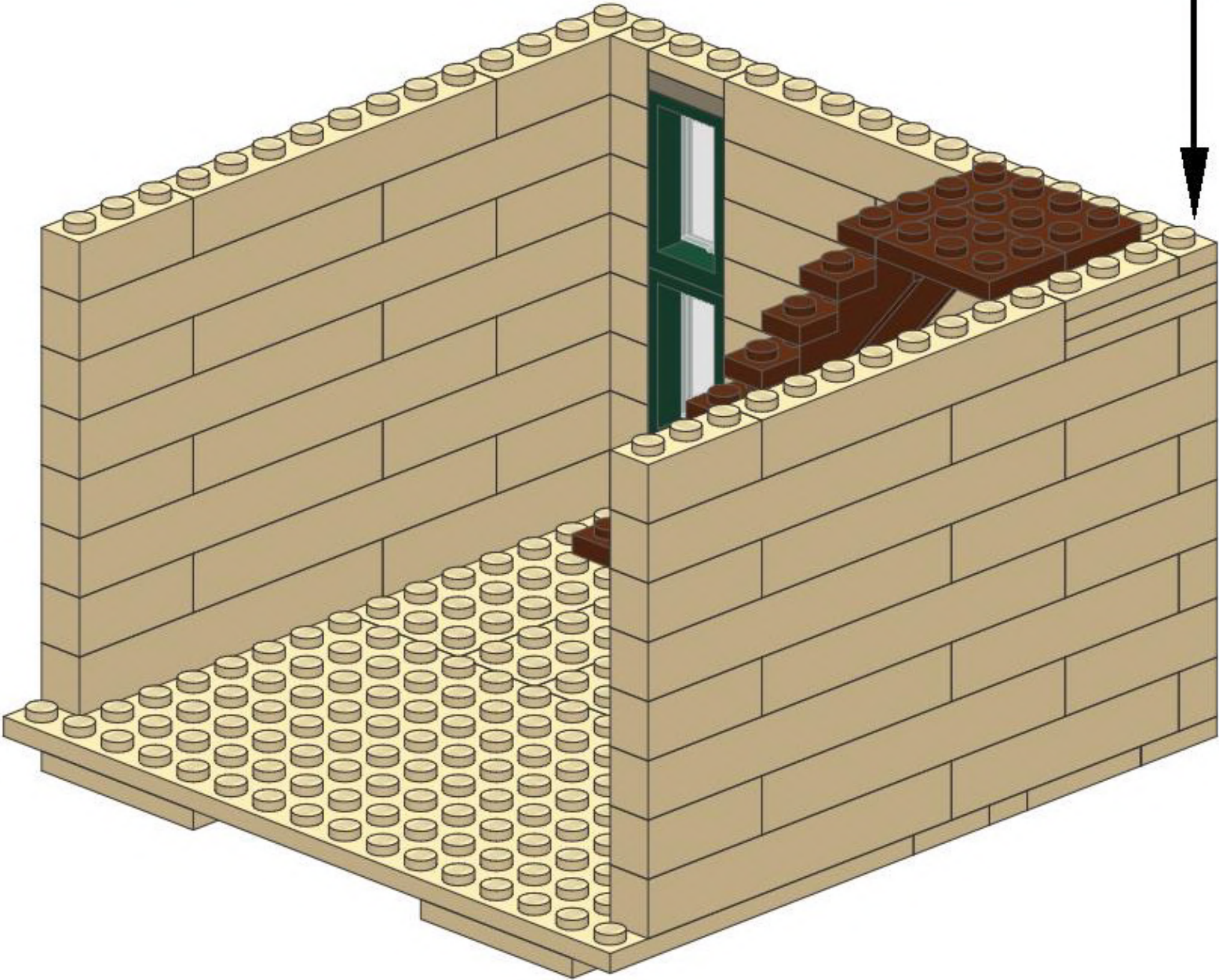

1x



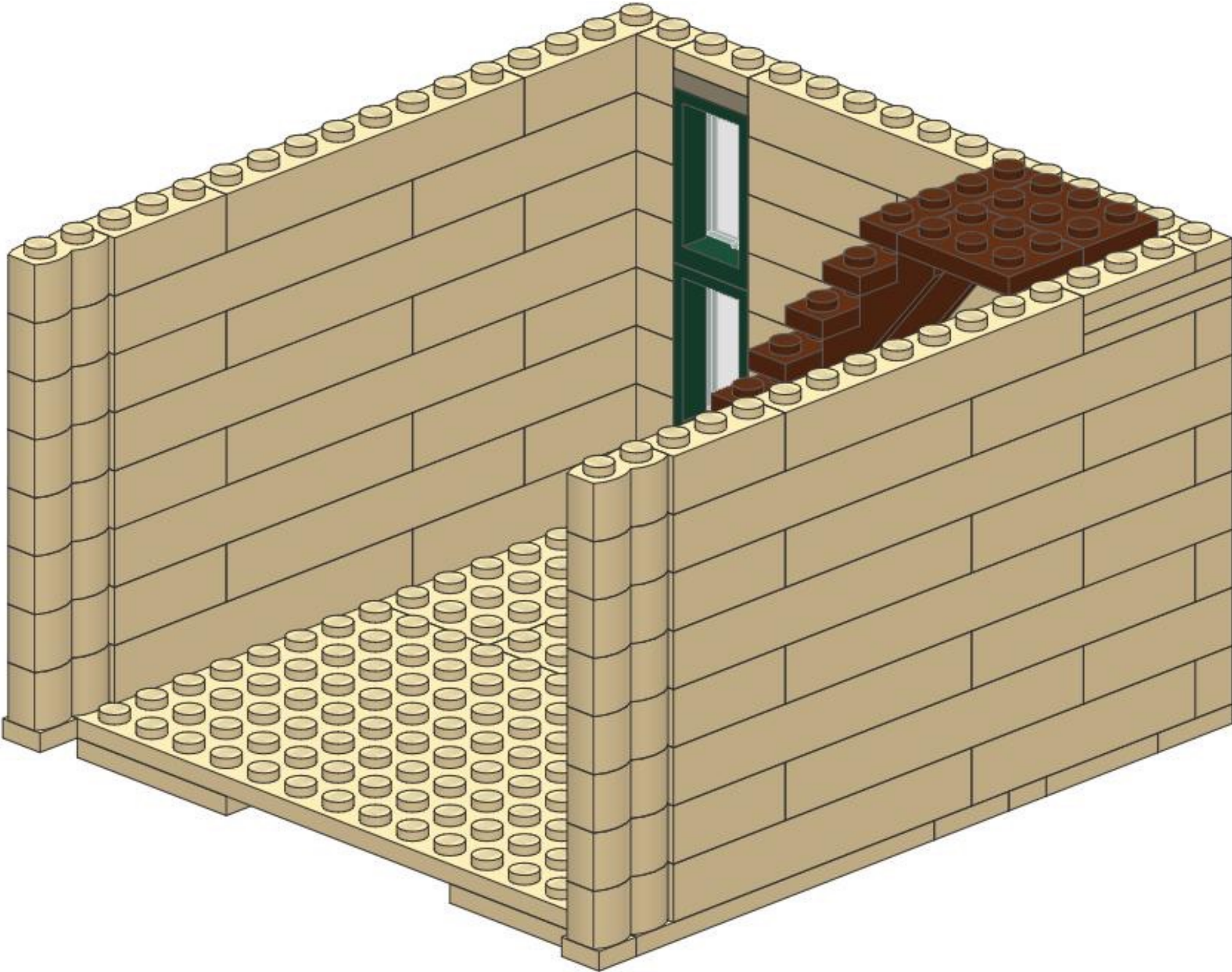
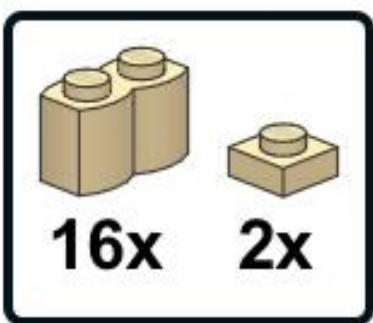
4

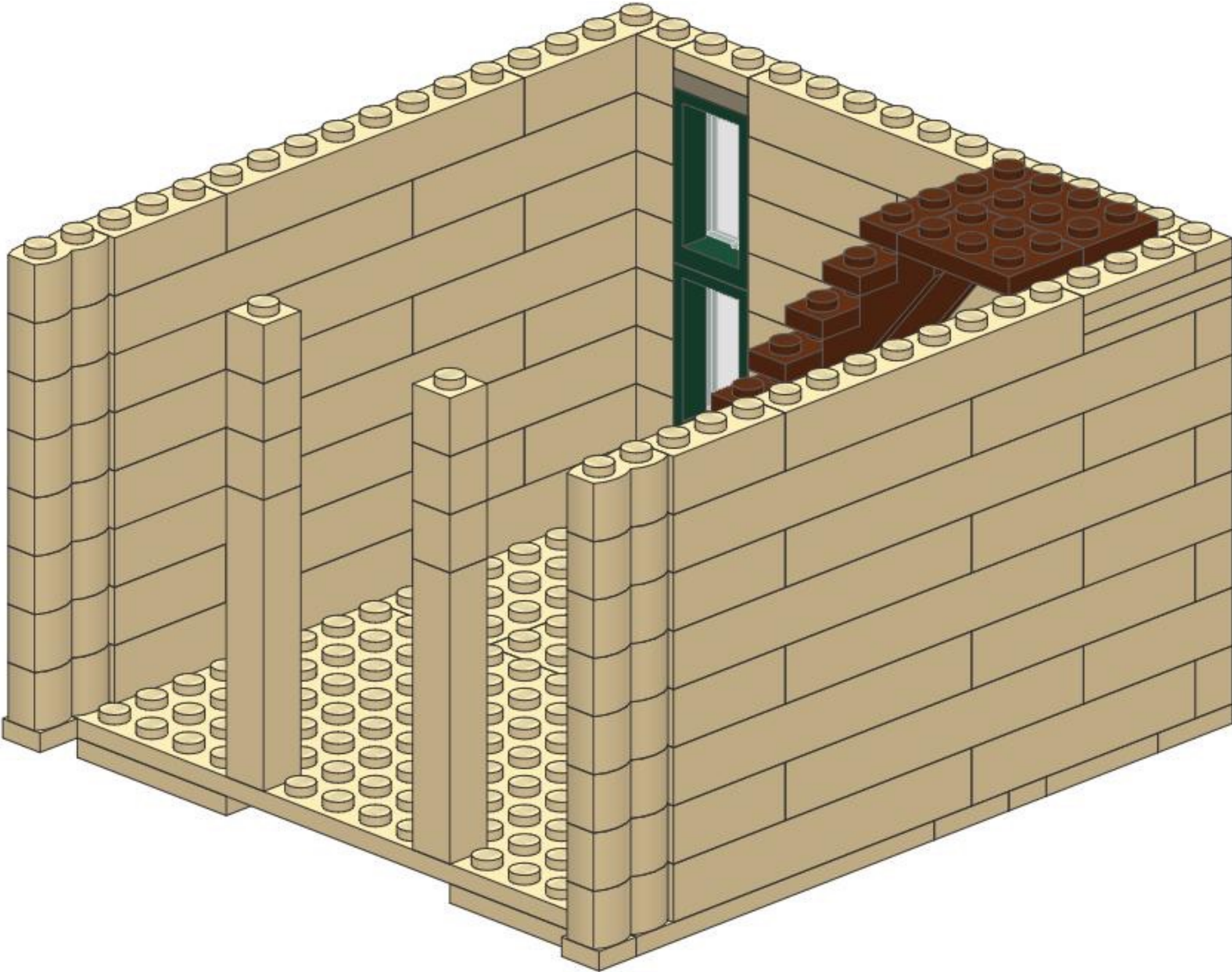
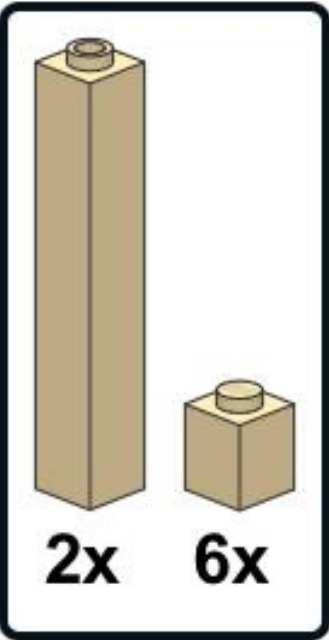

1x





17





1

1x

2x

2

2x

3

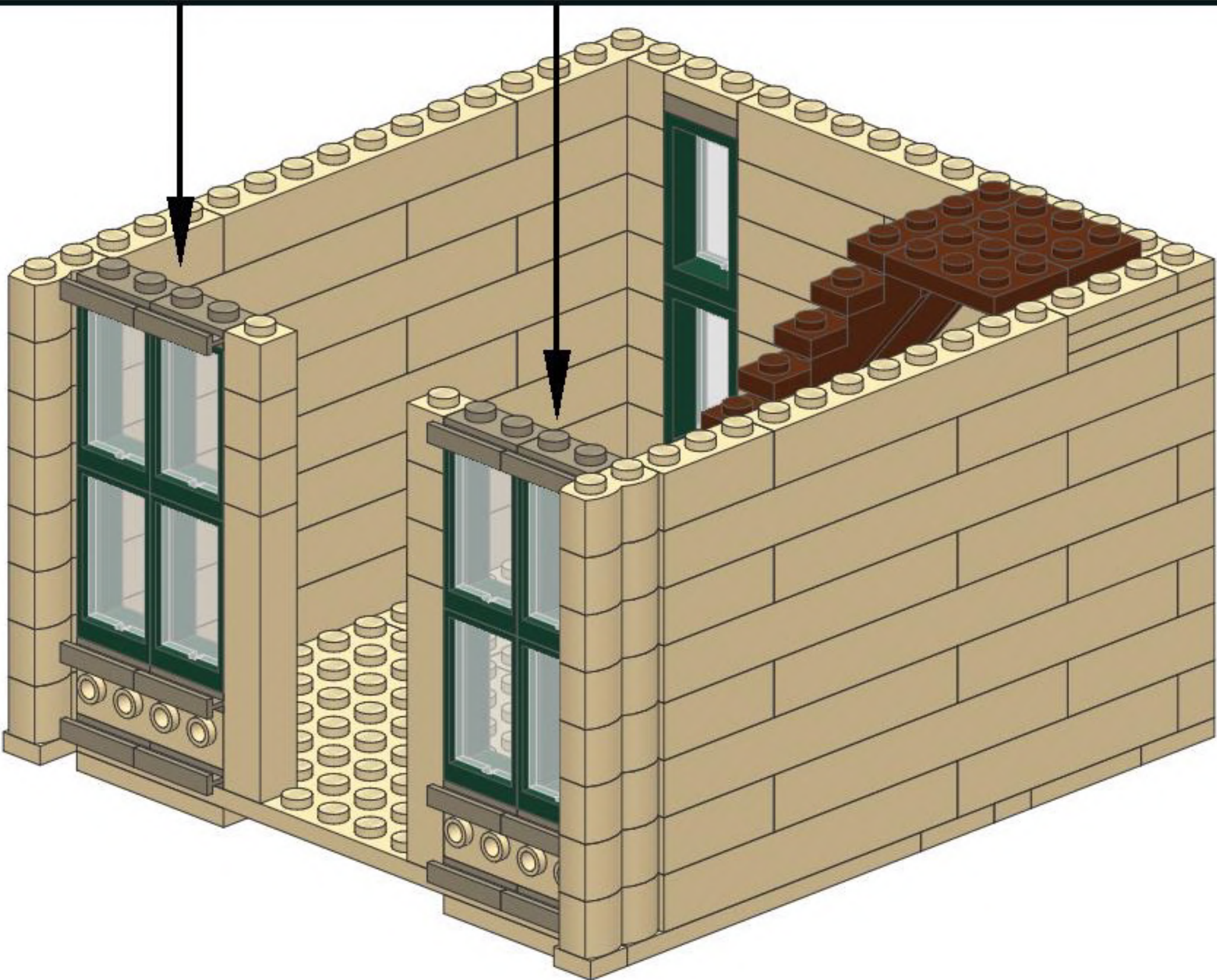
4x

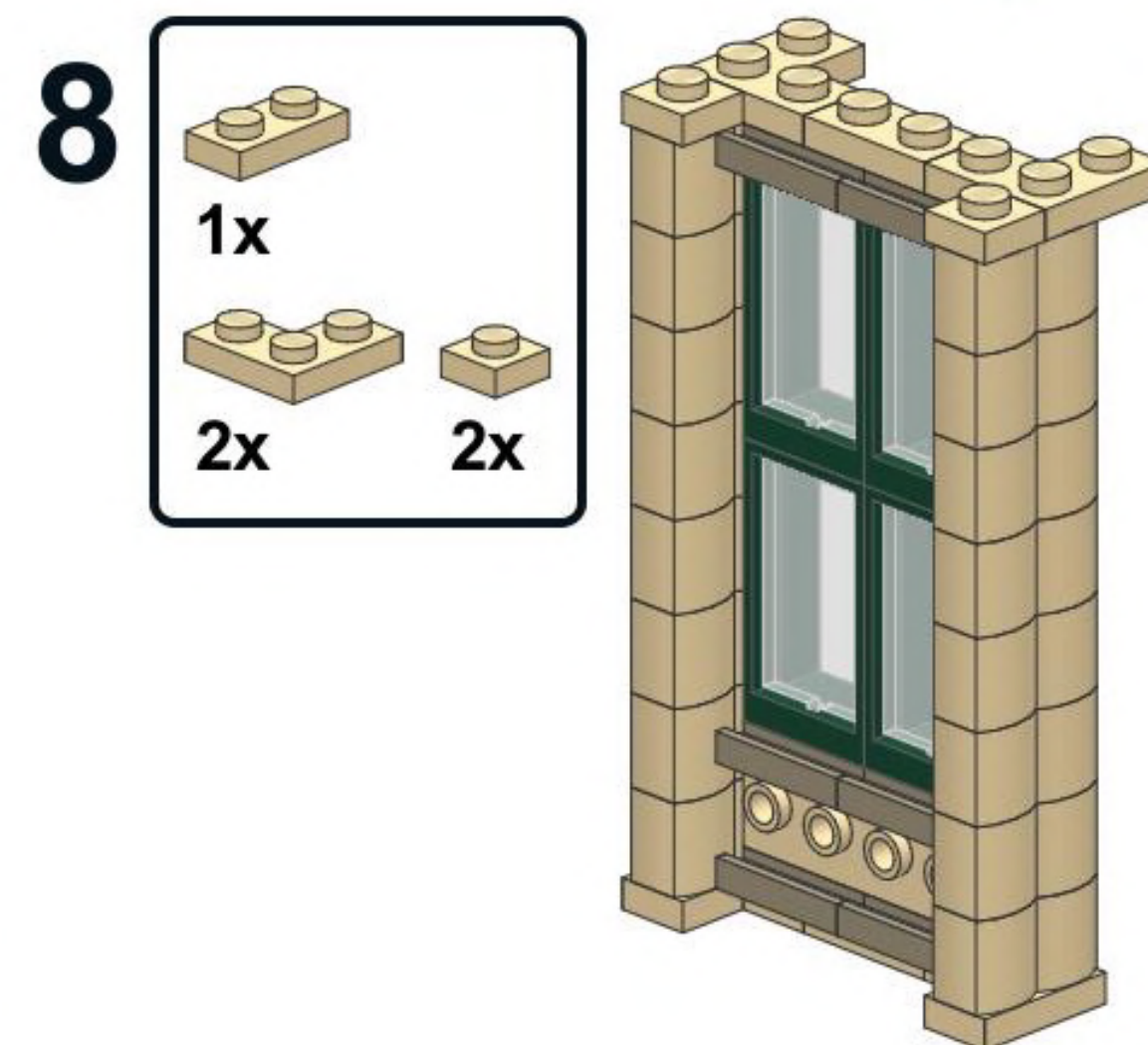
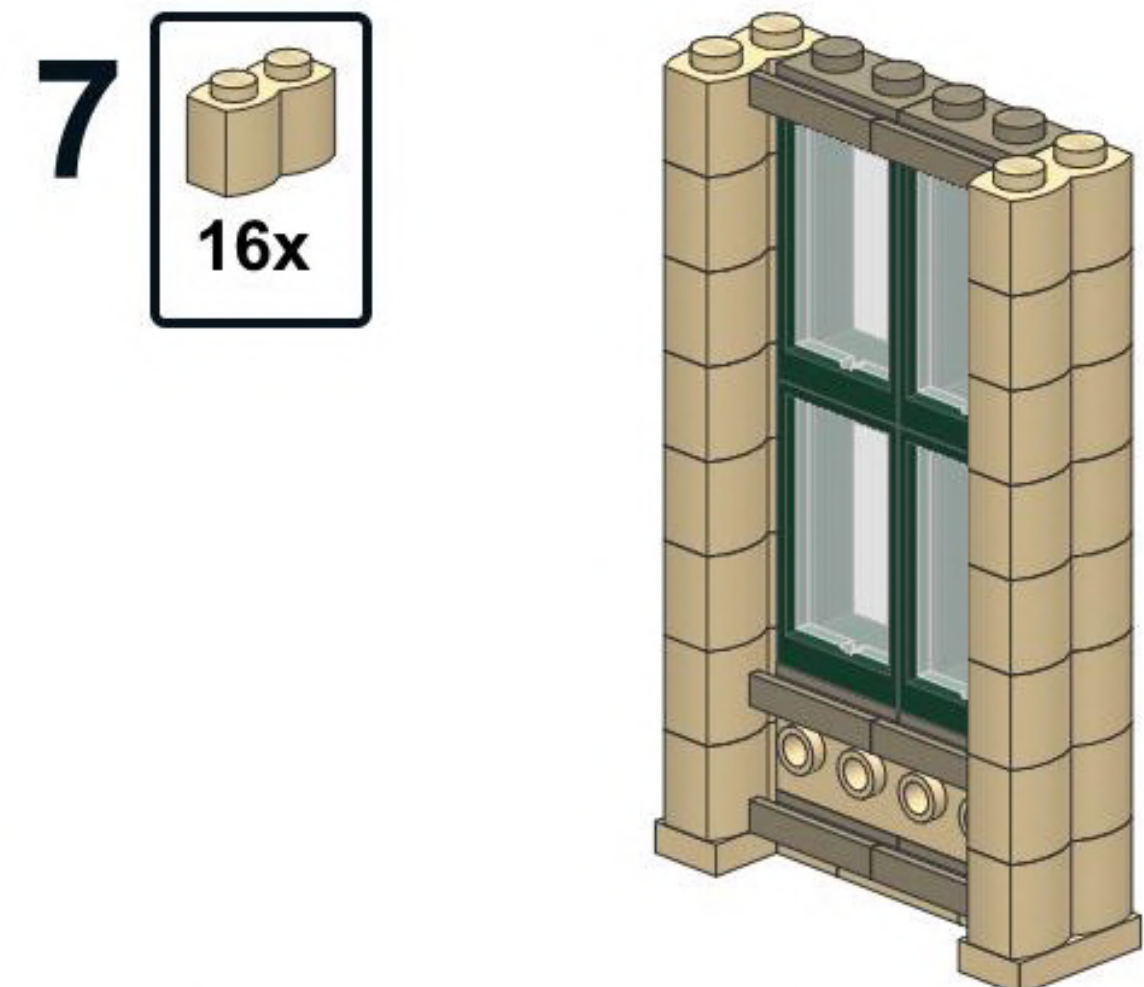
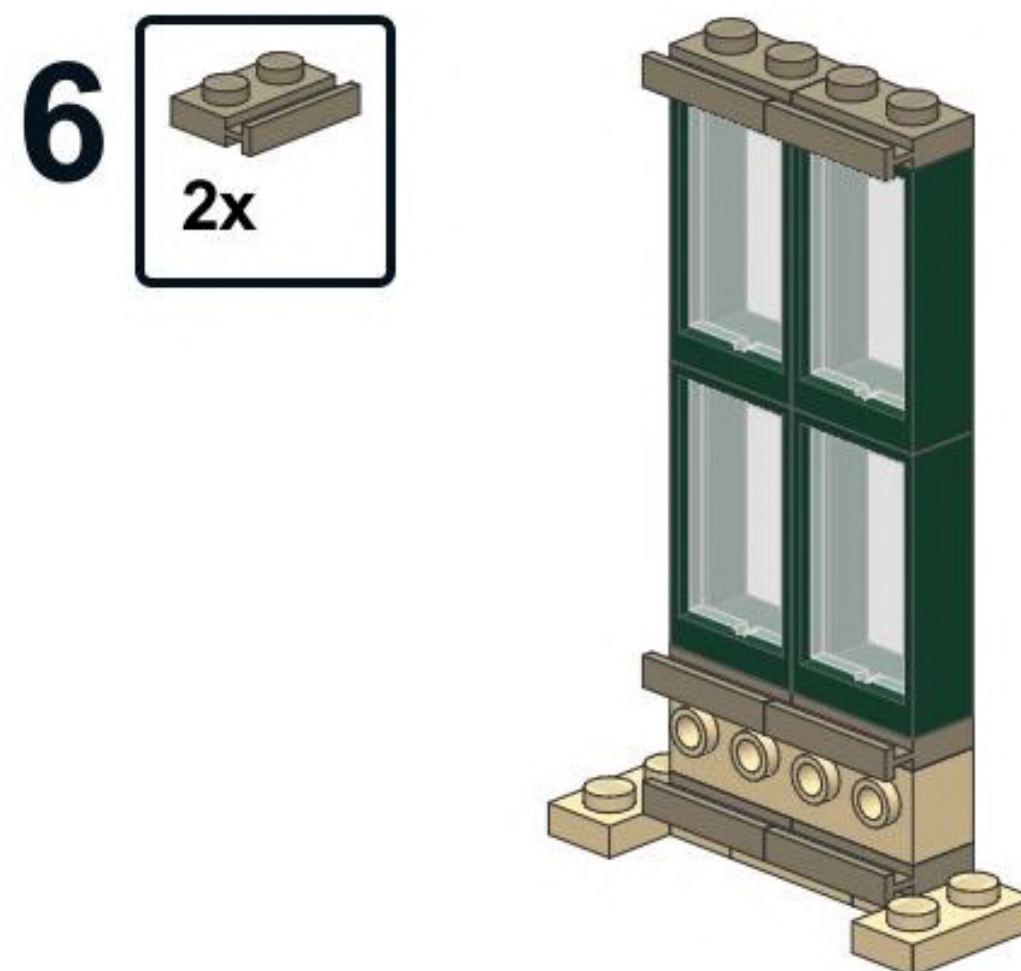
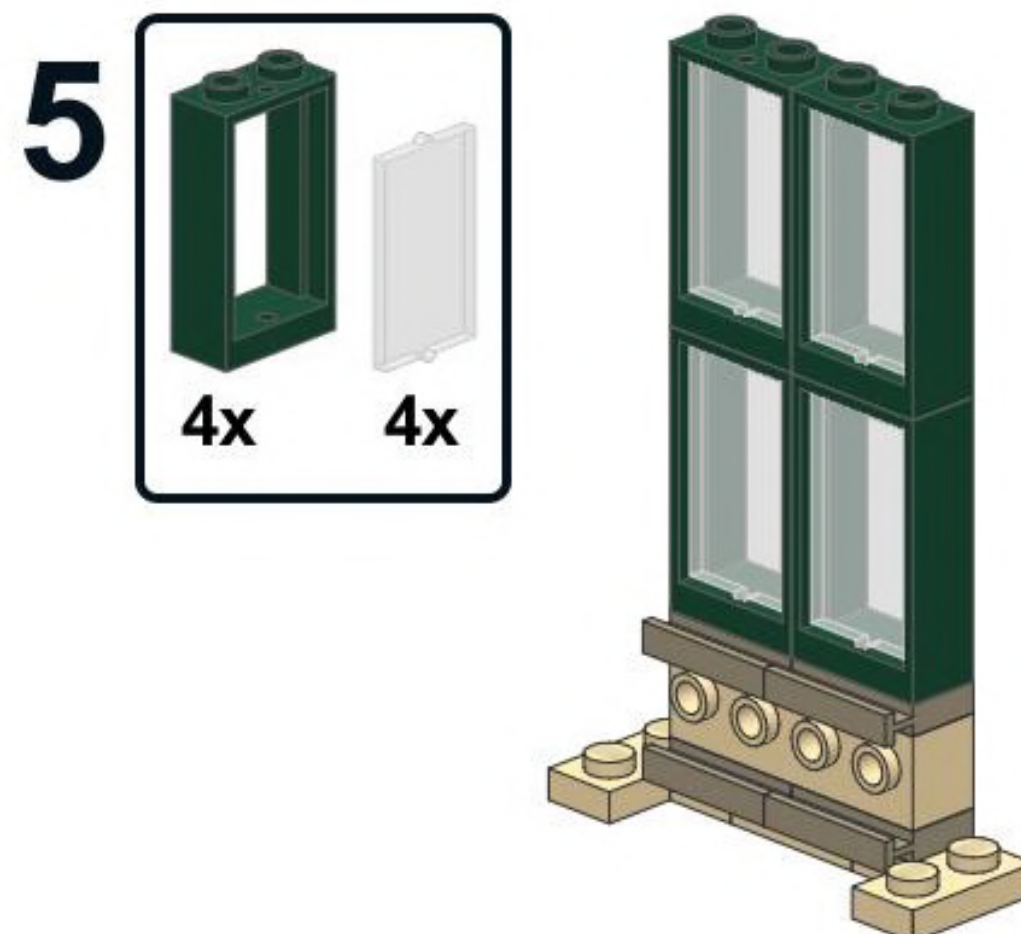
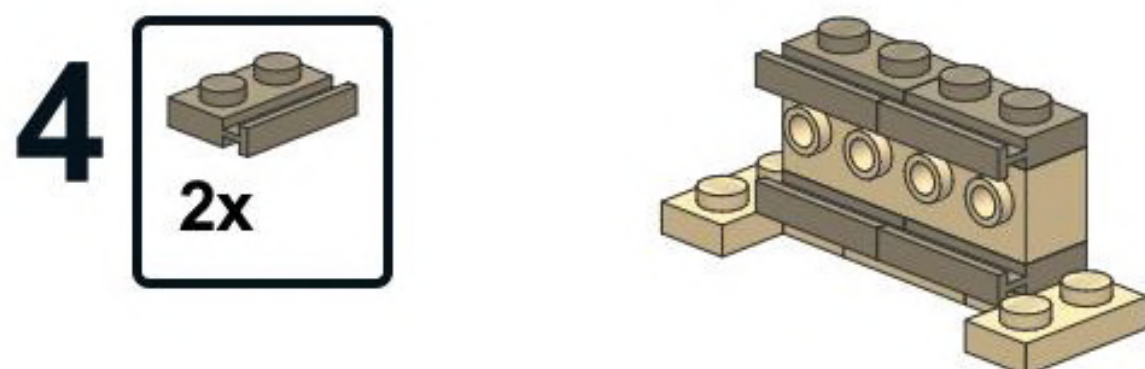
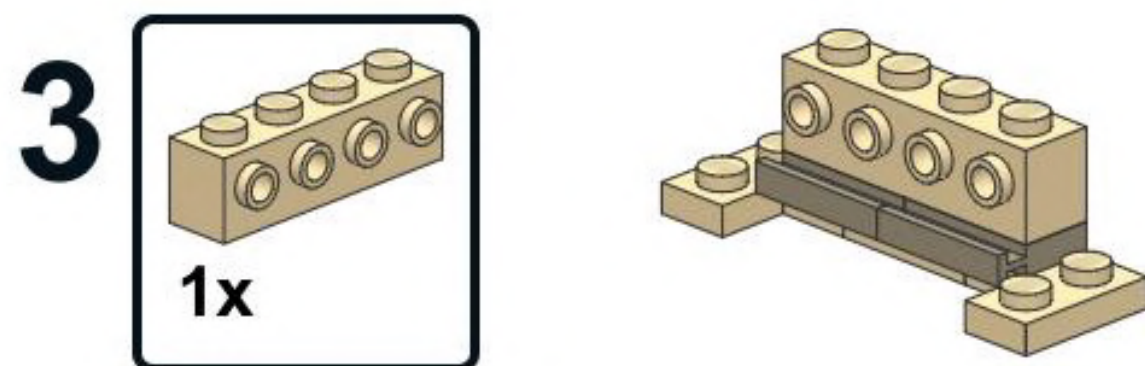
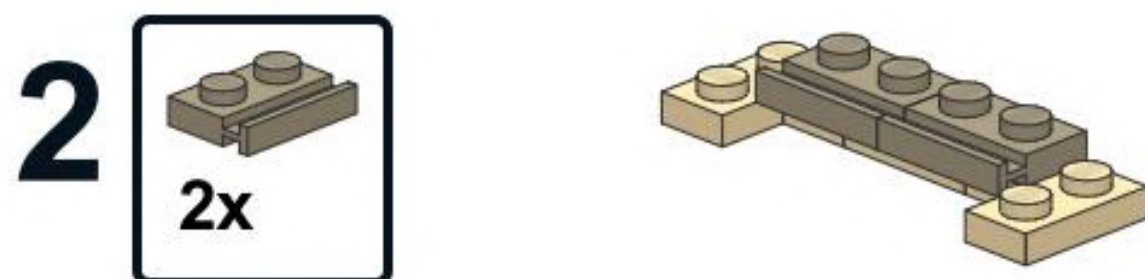
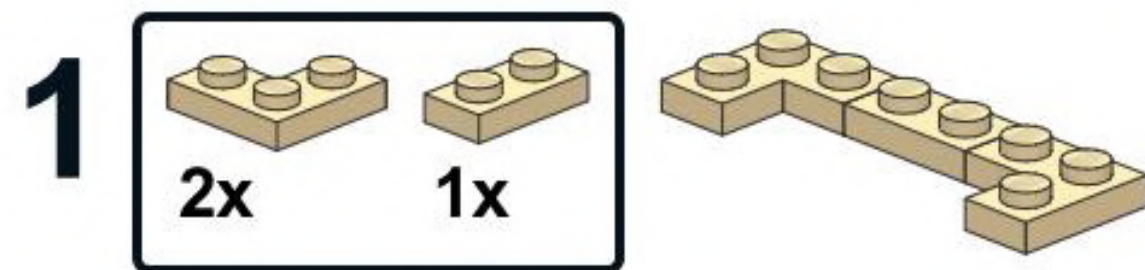
4x

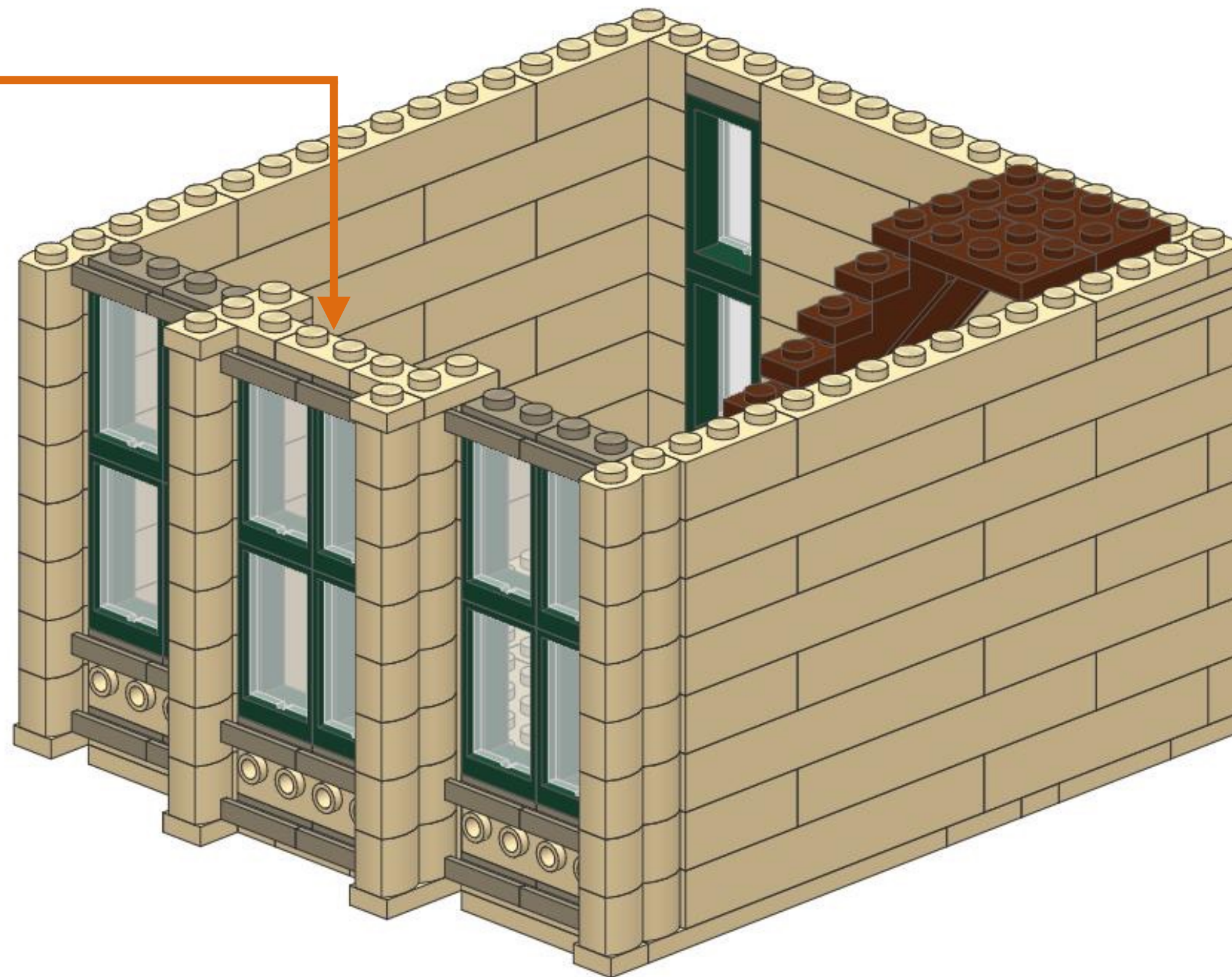
4

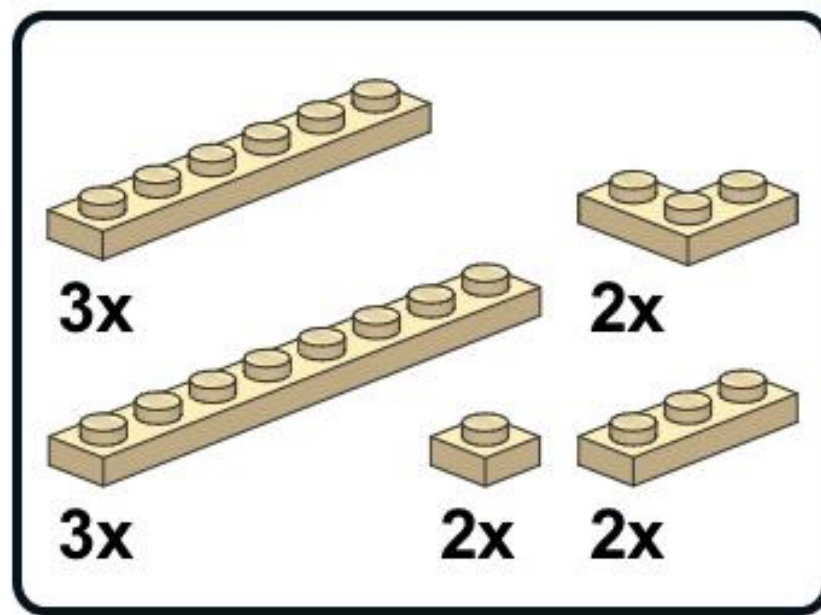
2x


x2

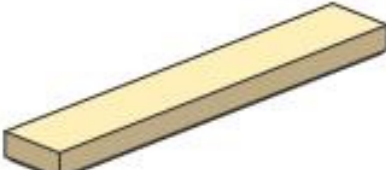


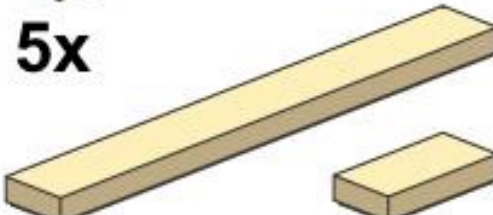










1x


5x


3x


2x

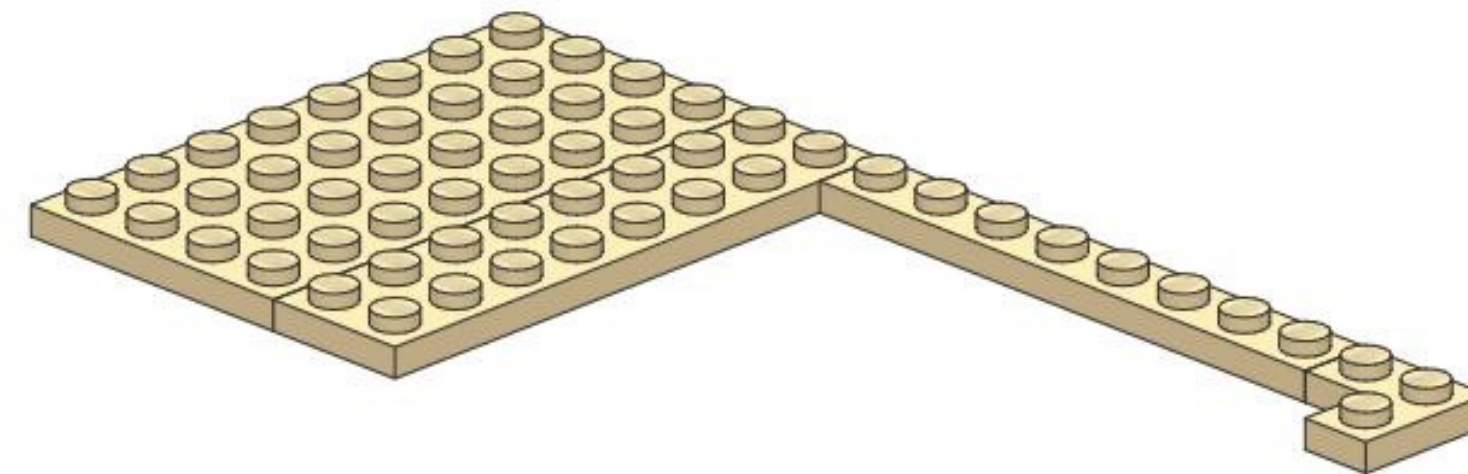
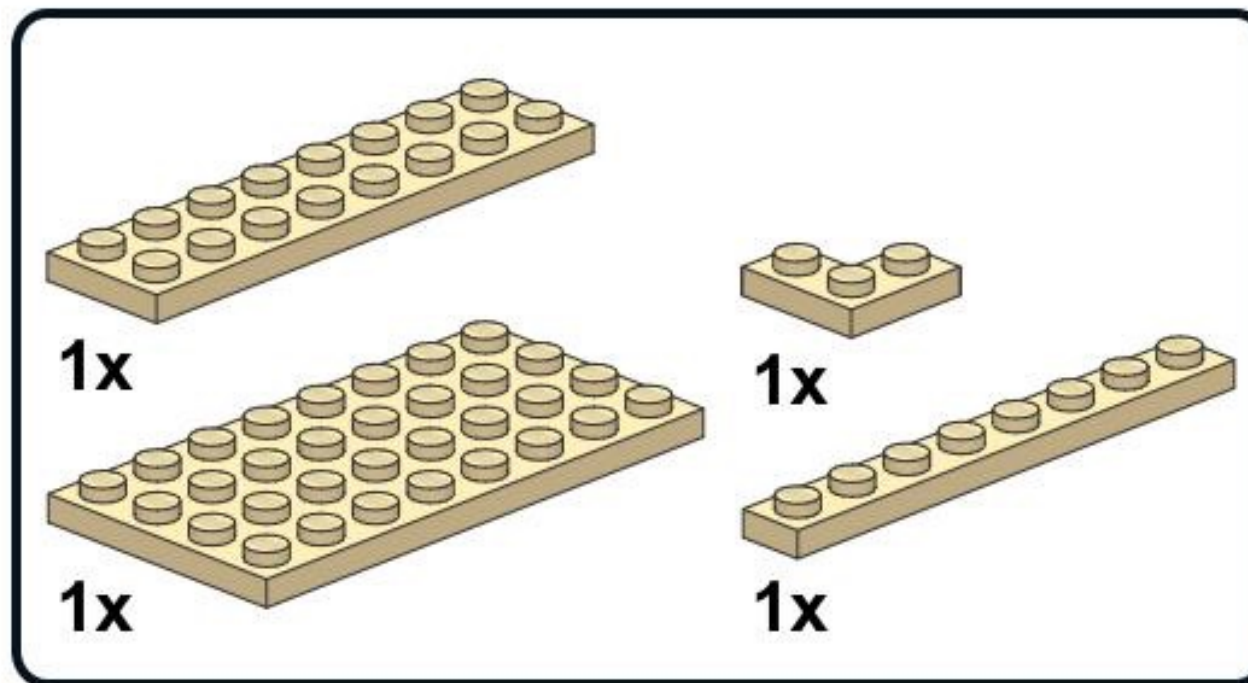

2x


2x

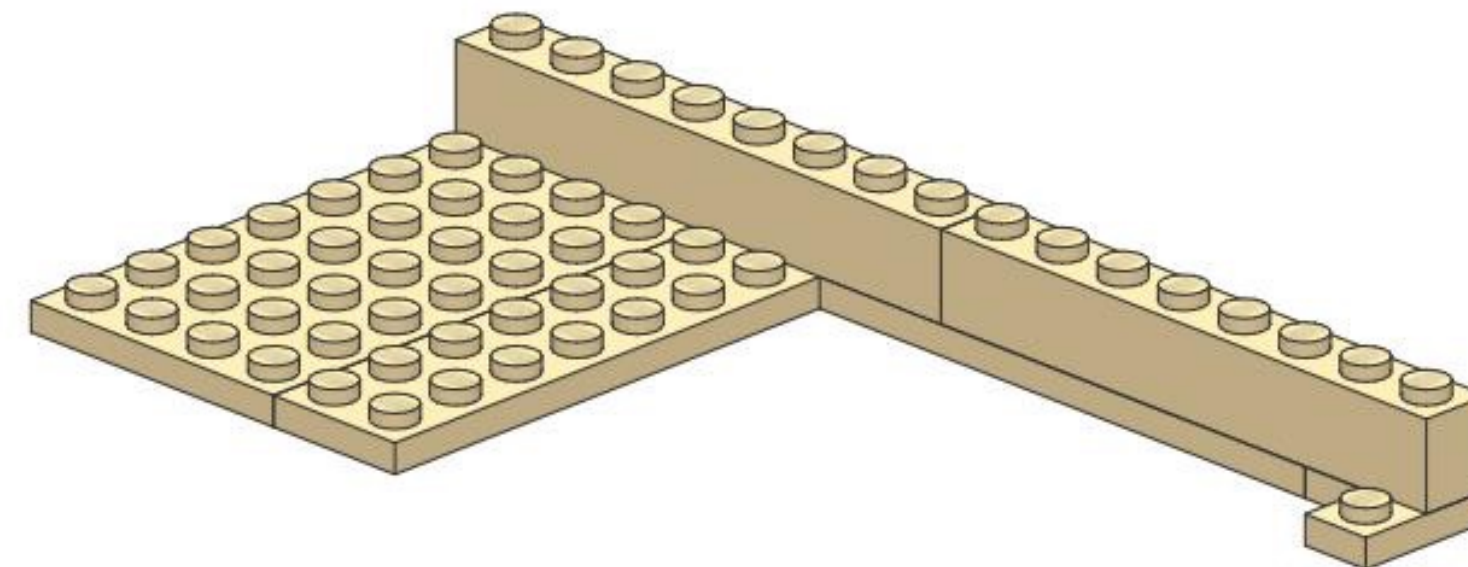
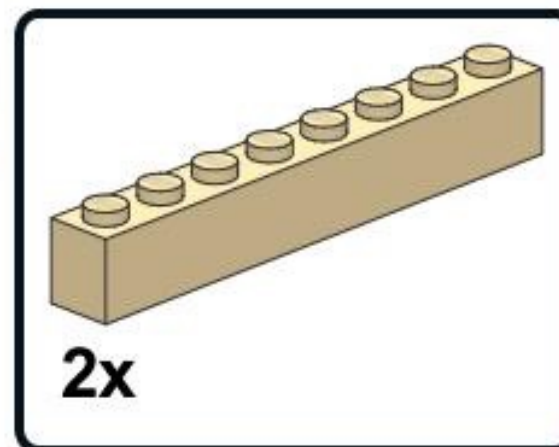




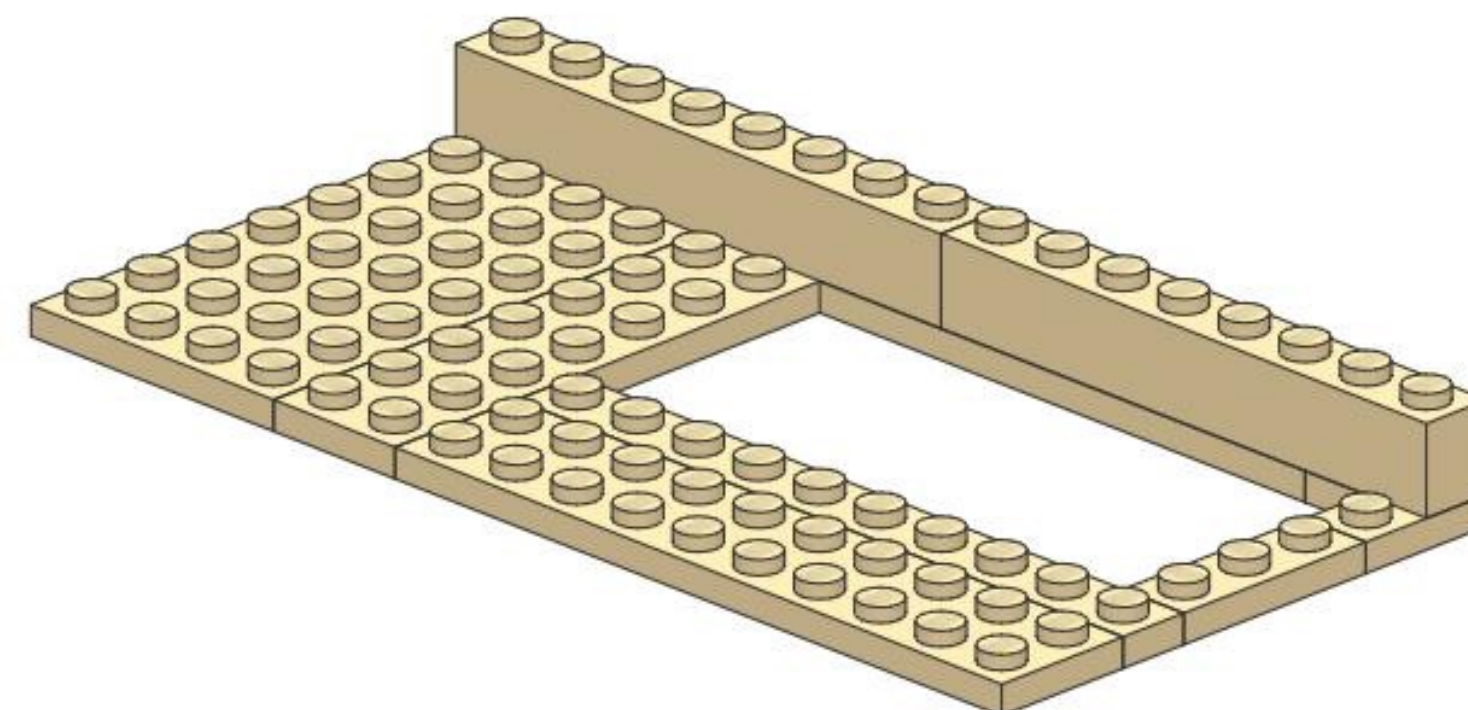
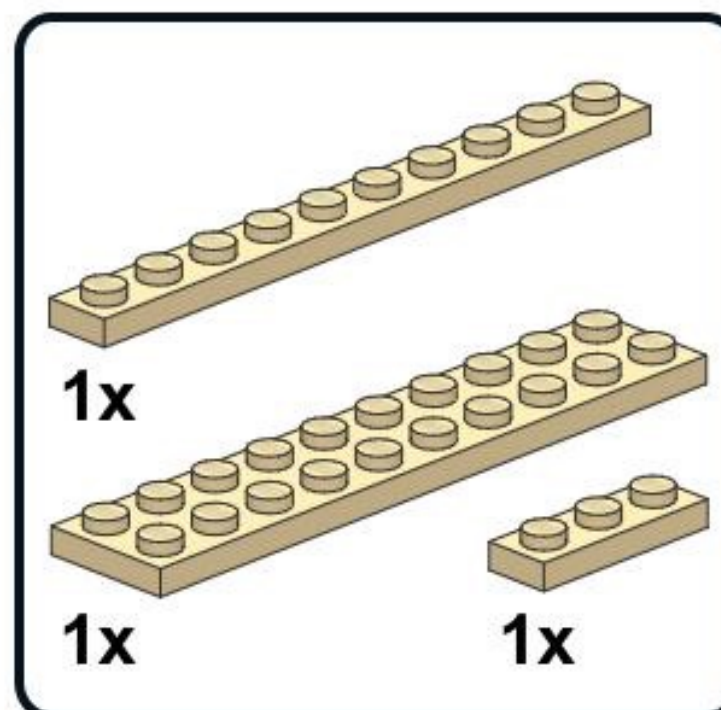
1



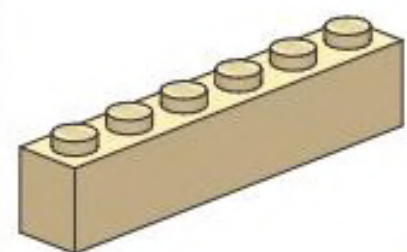
2



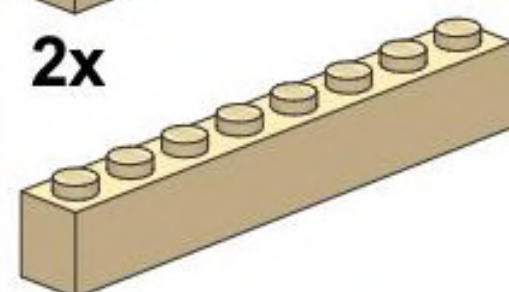
3



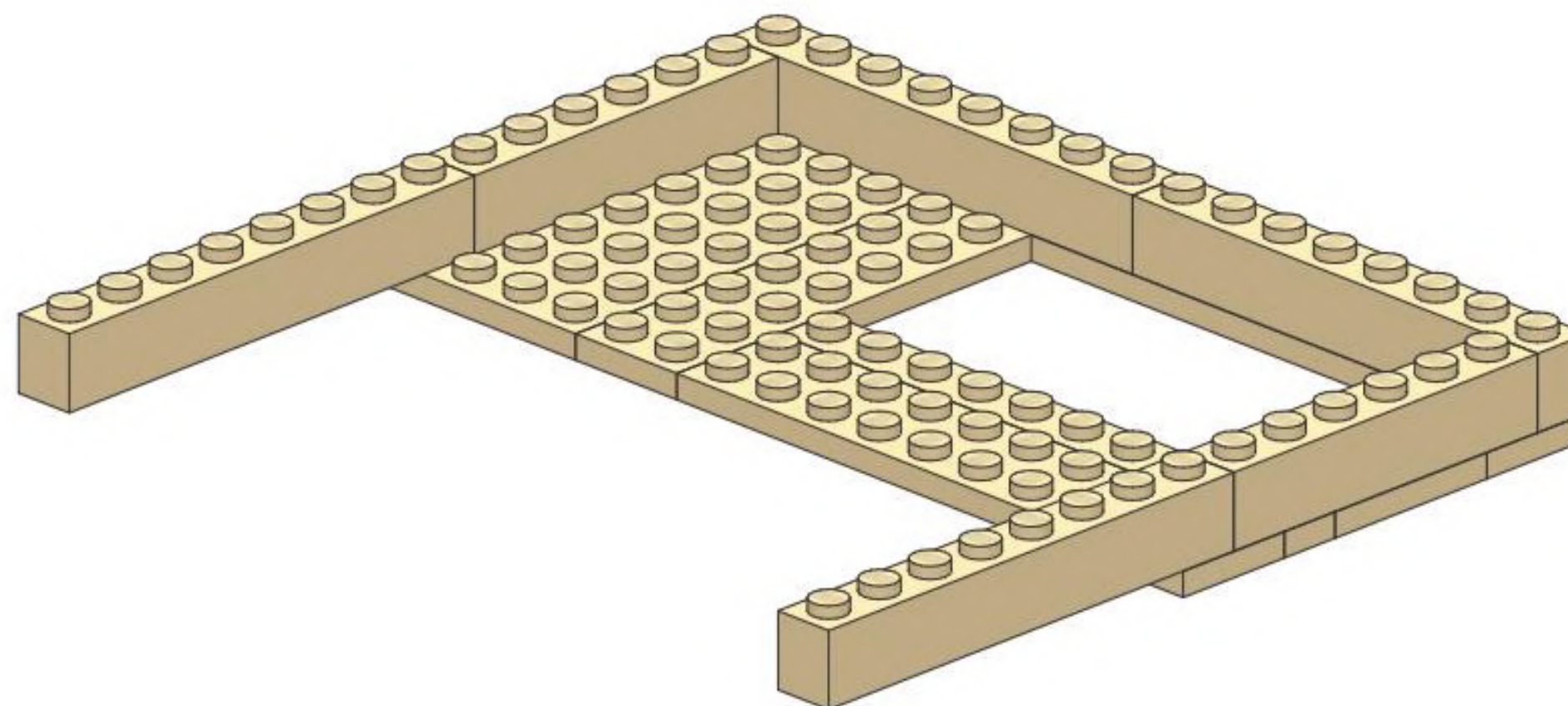
4



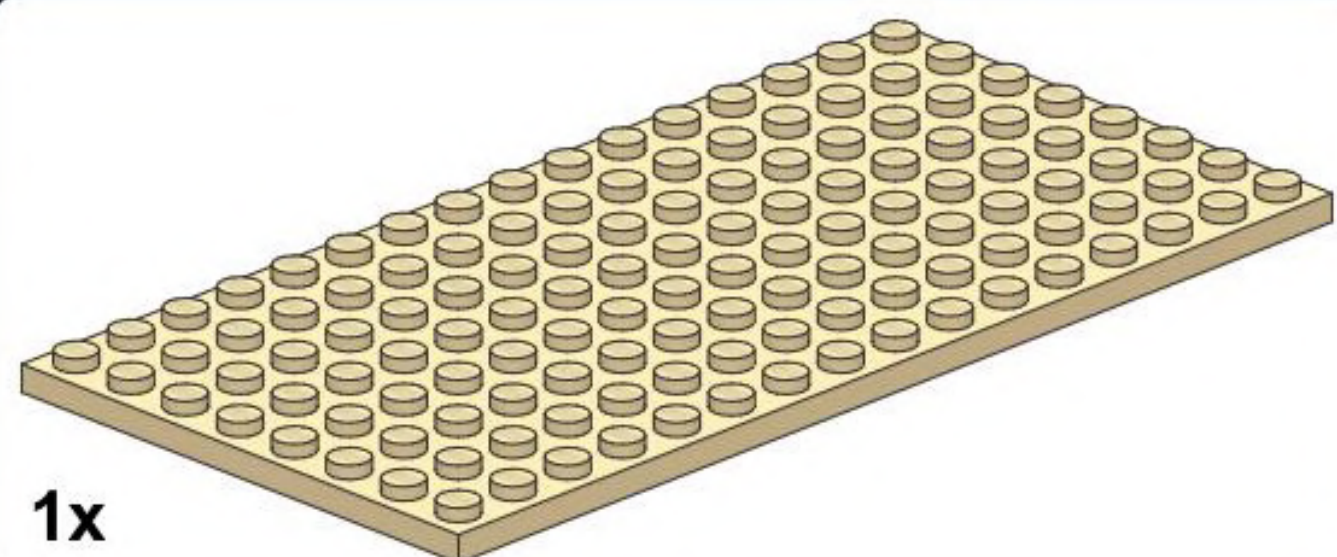
2x



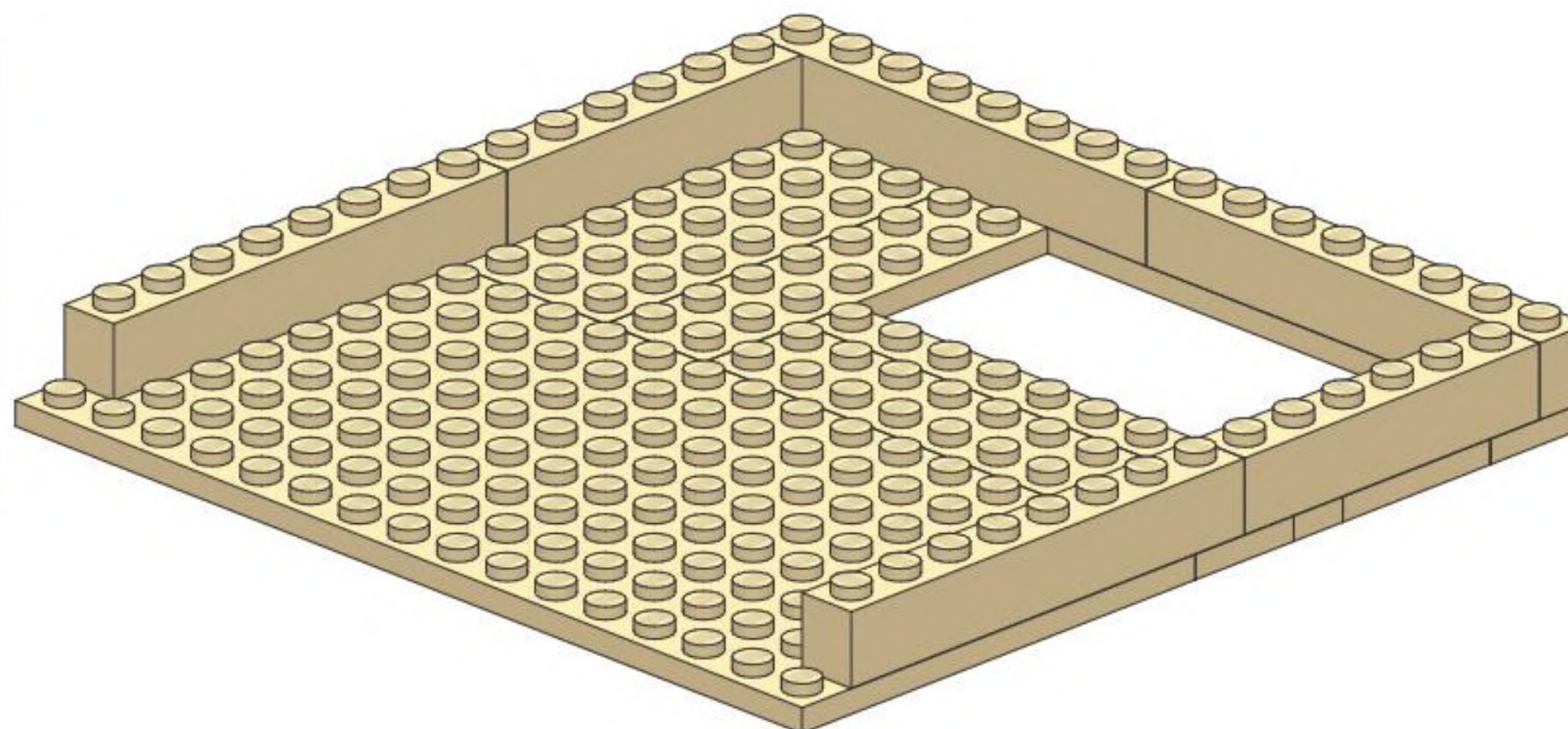
2x



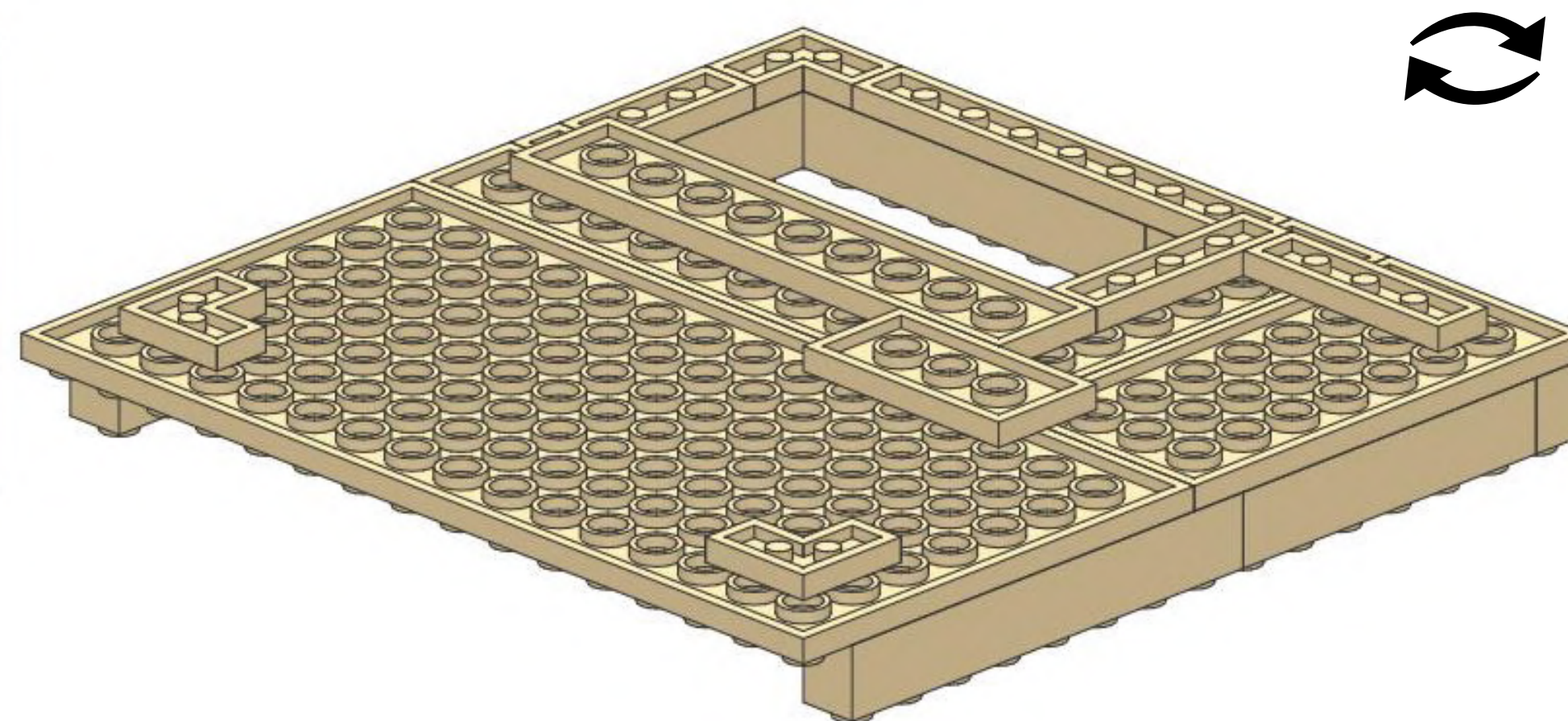
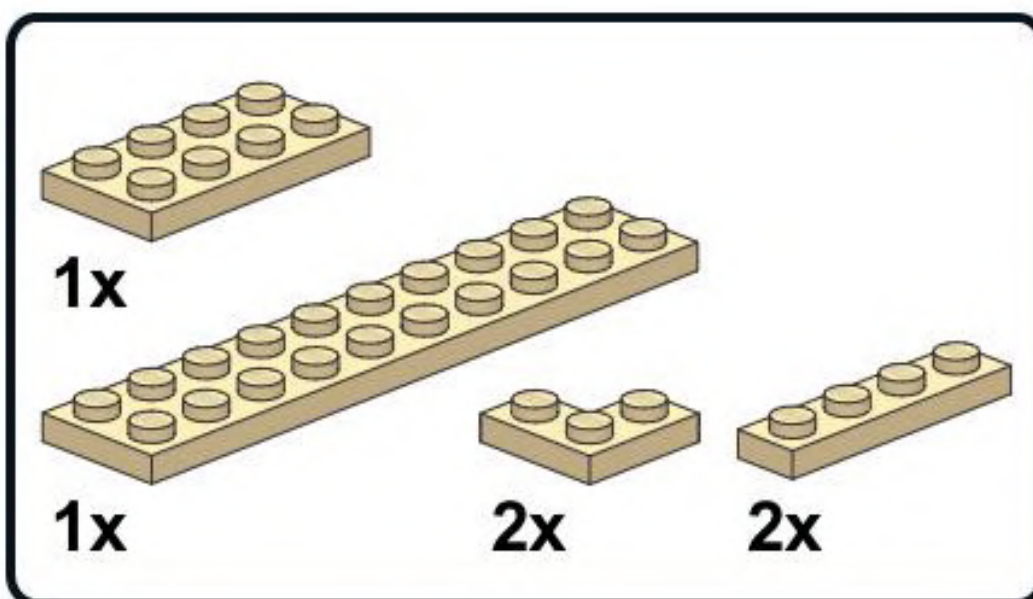
5



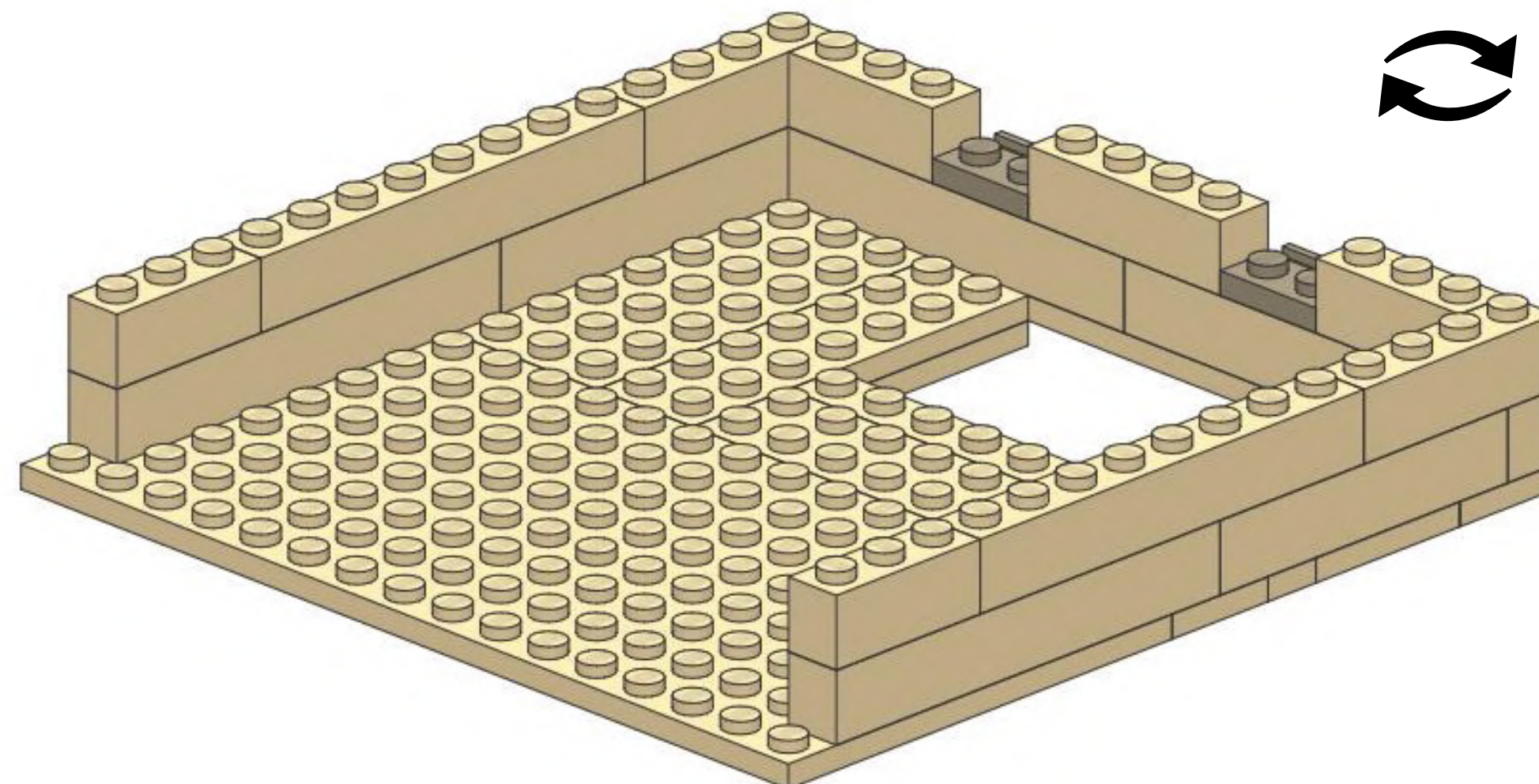
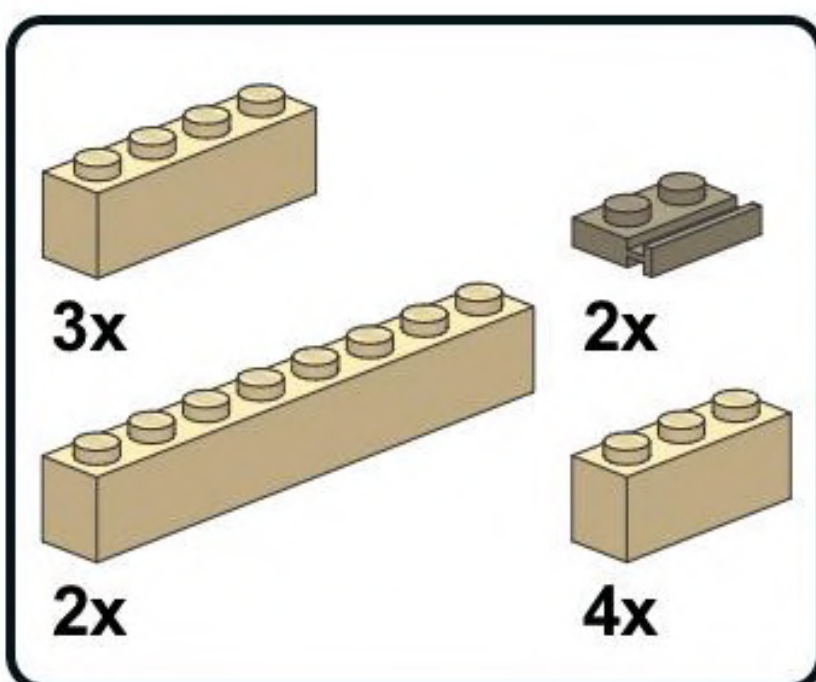
1x



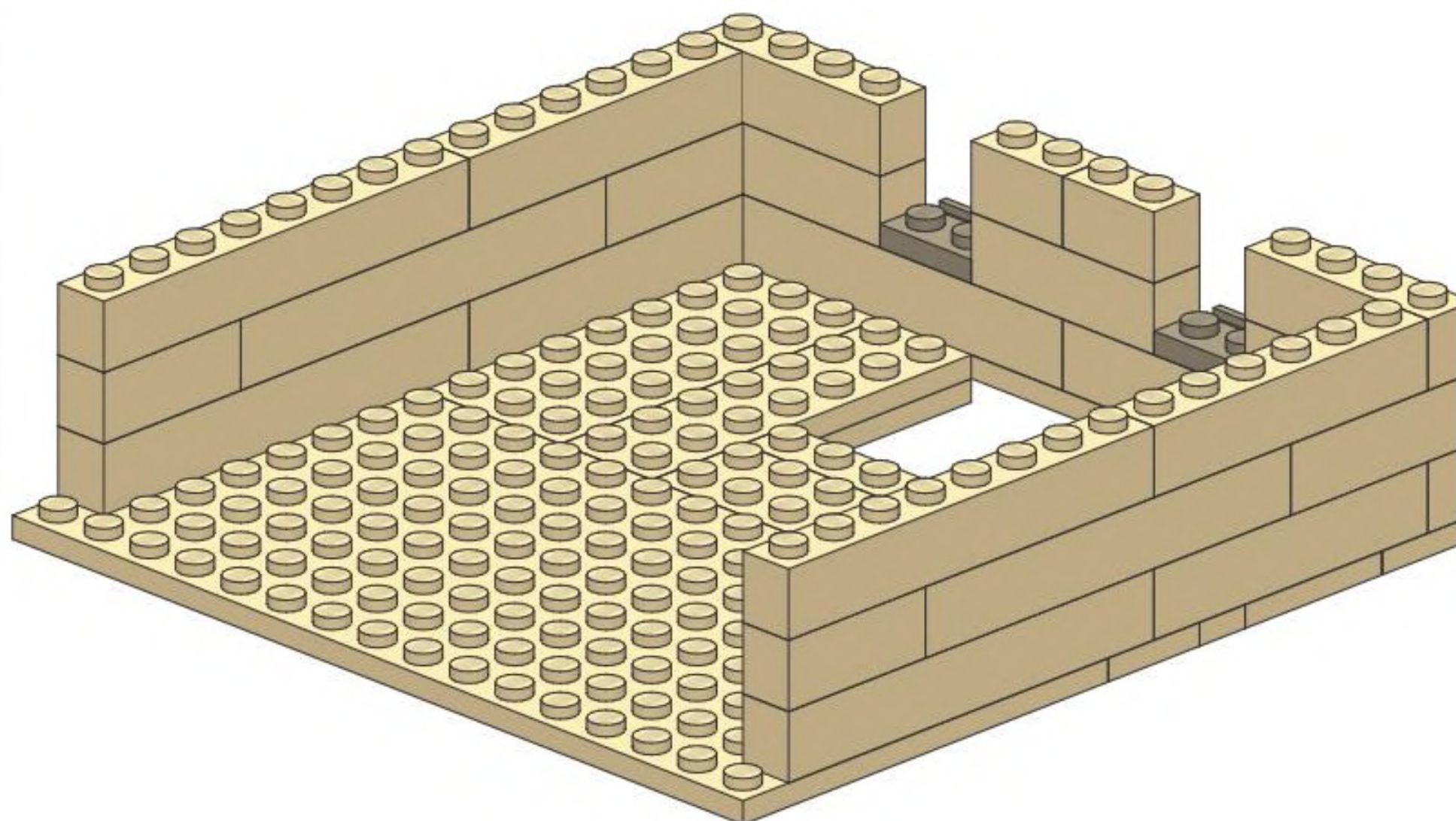
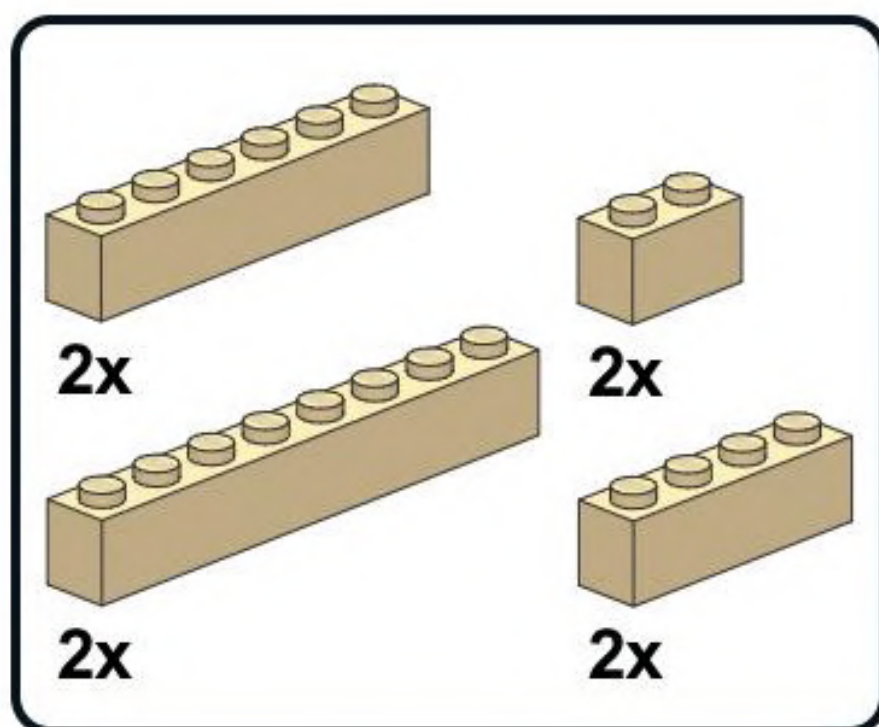
6



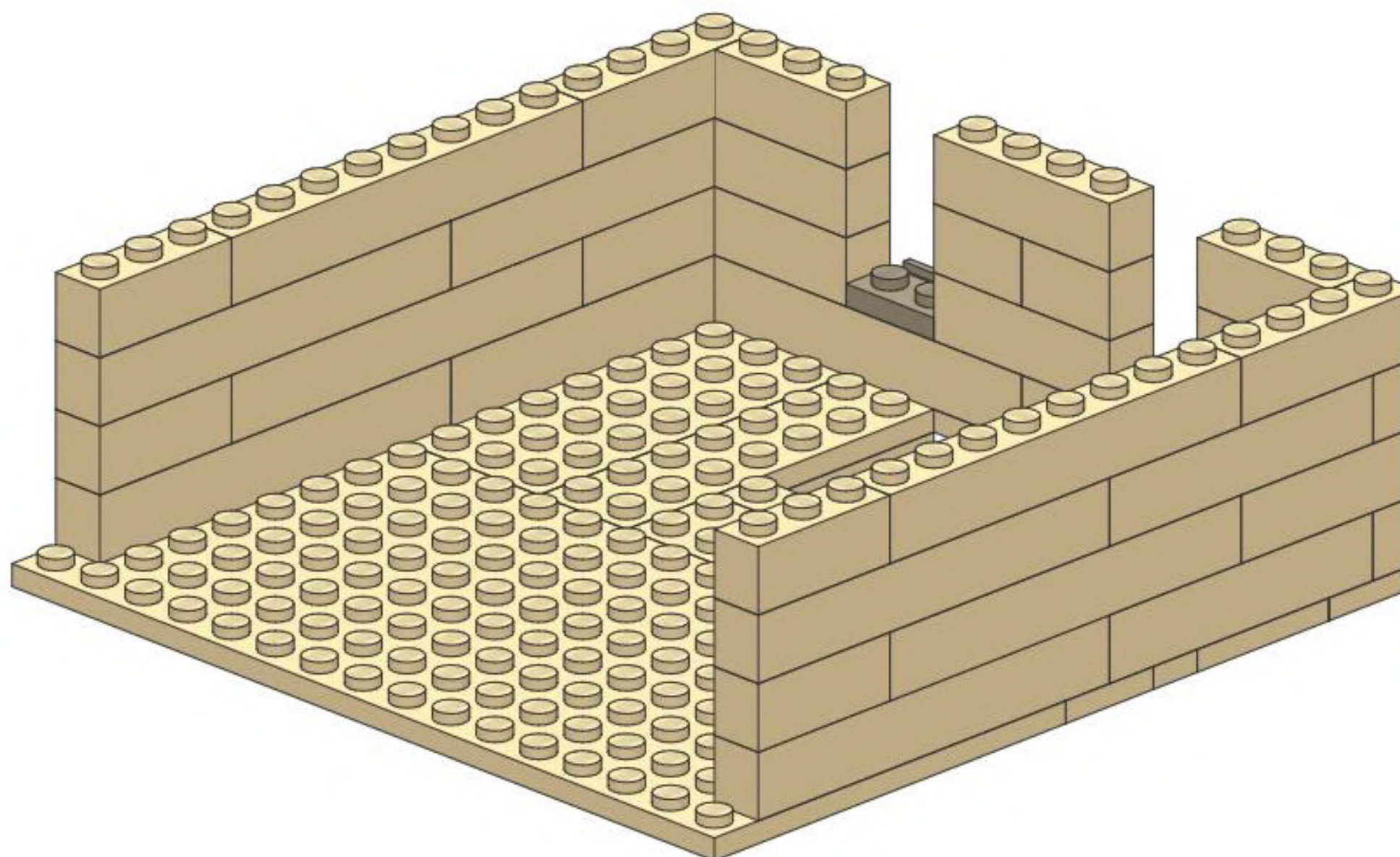
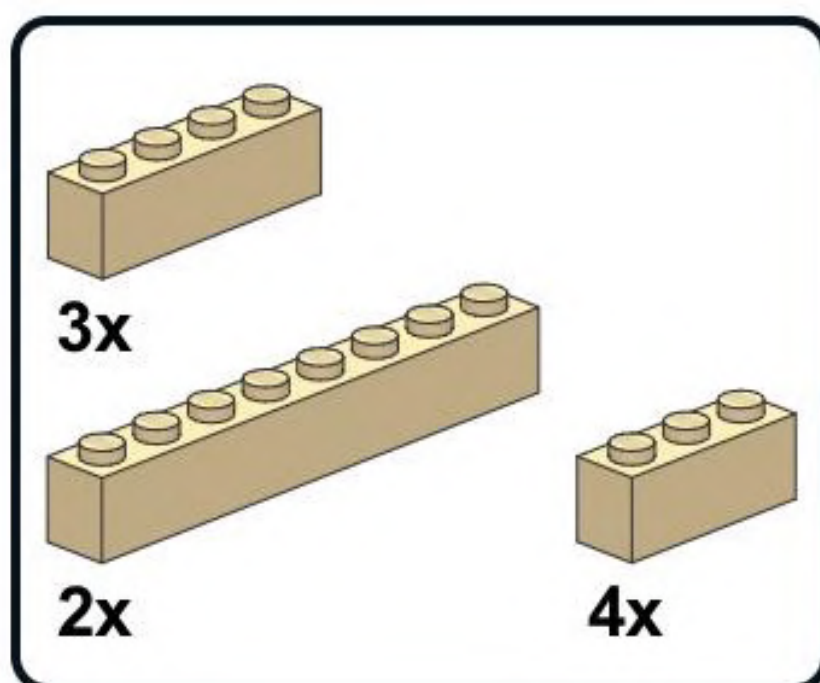
7



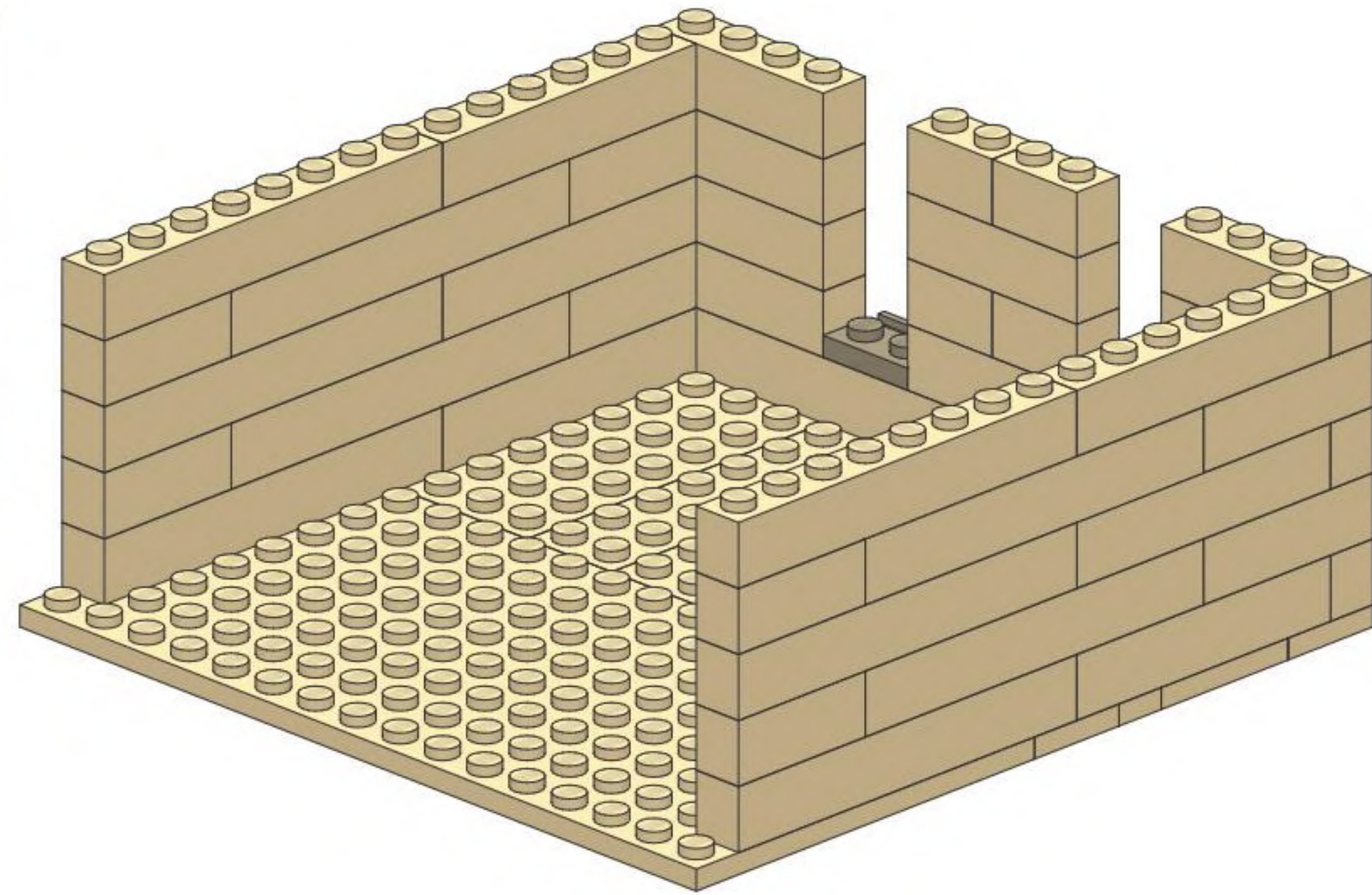
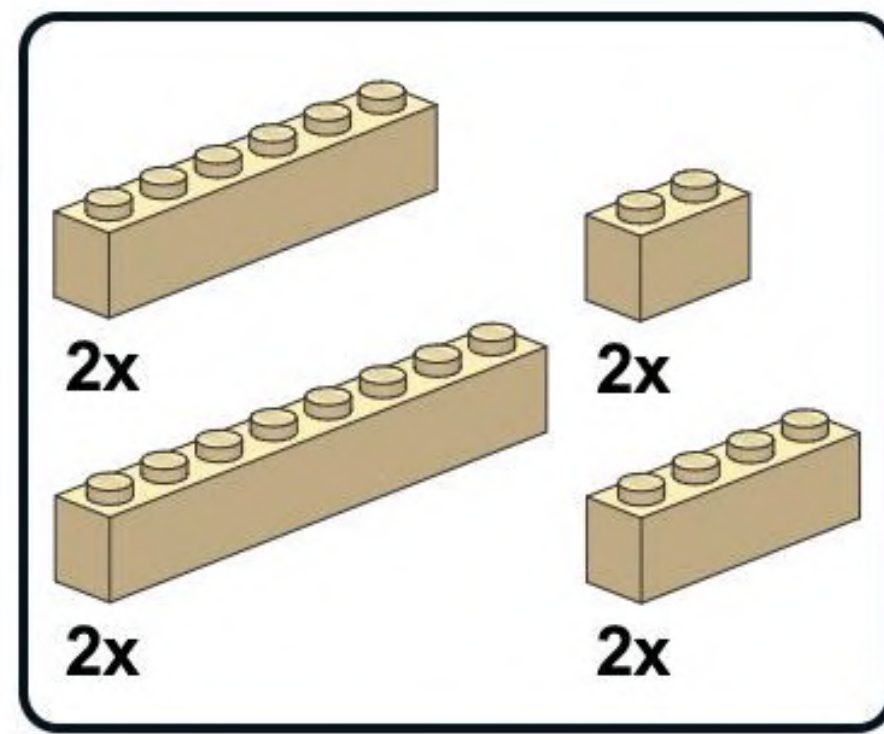
8



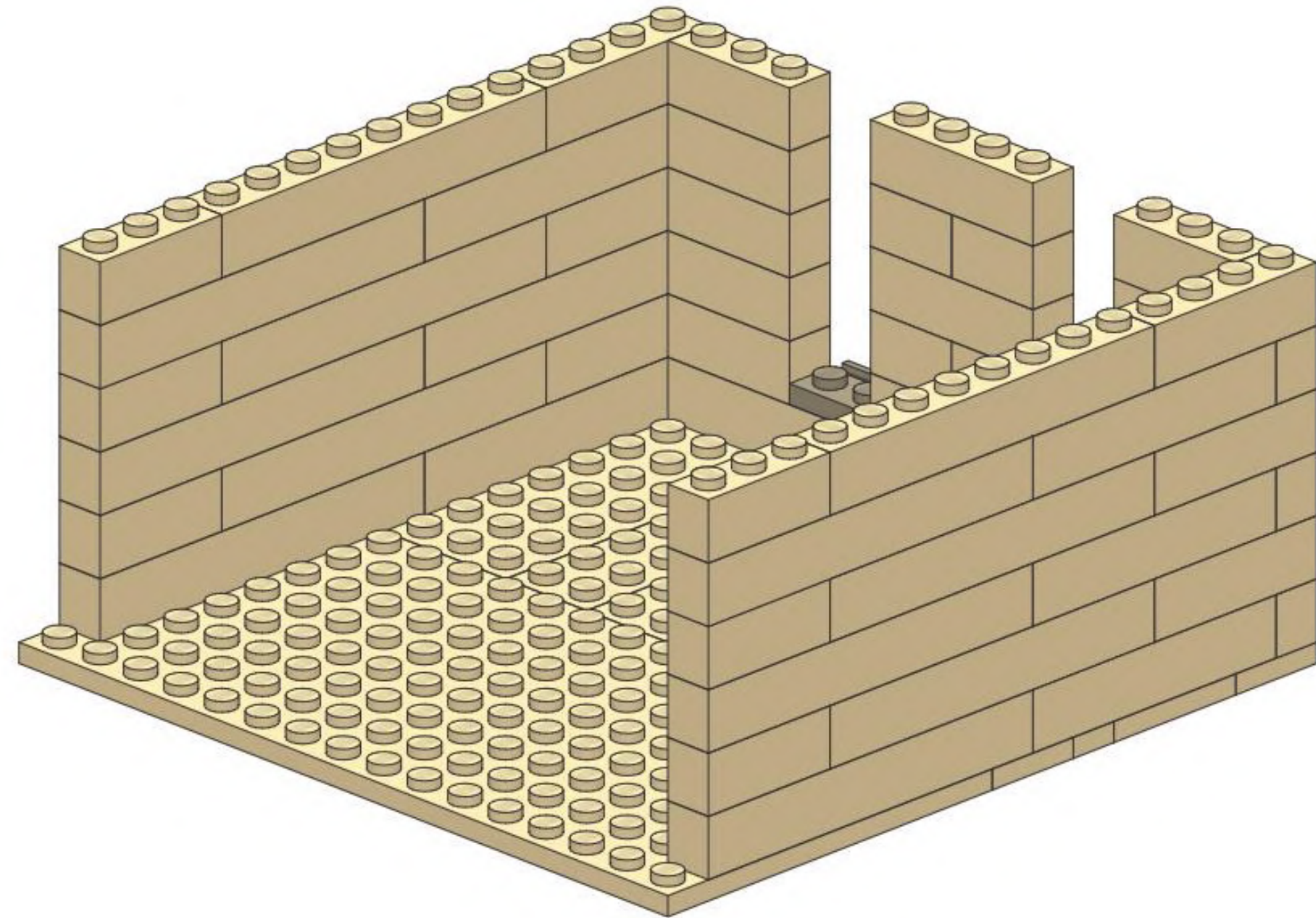
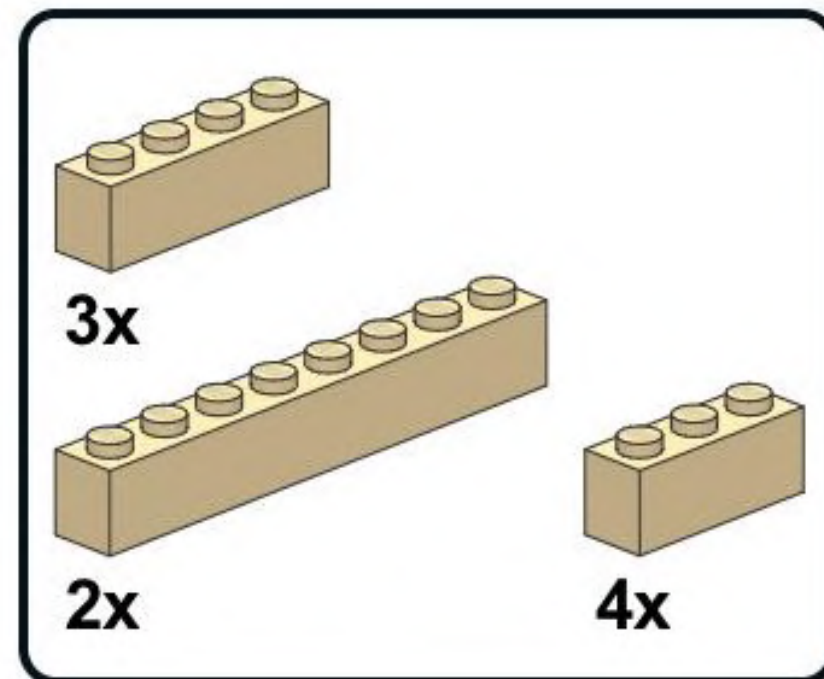
9



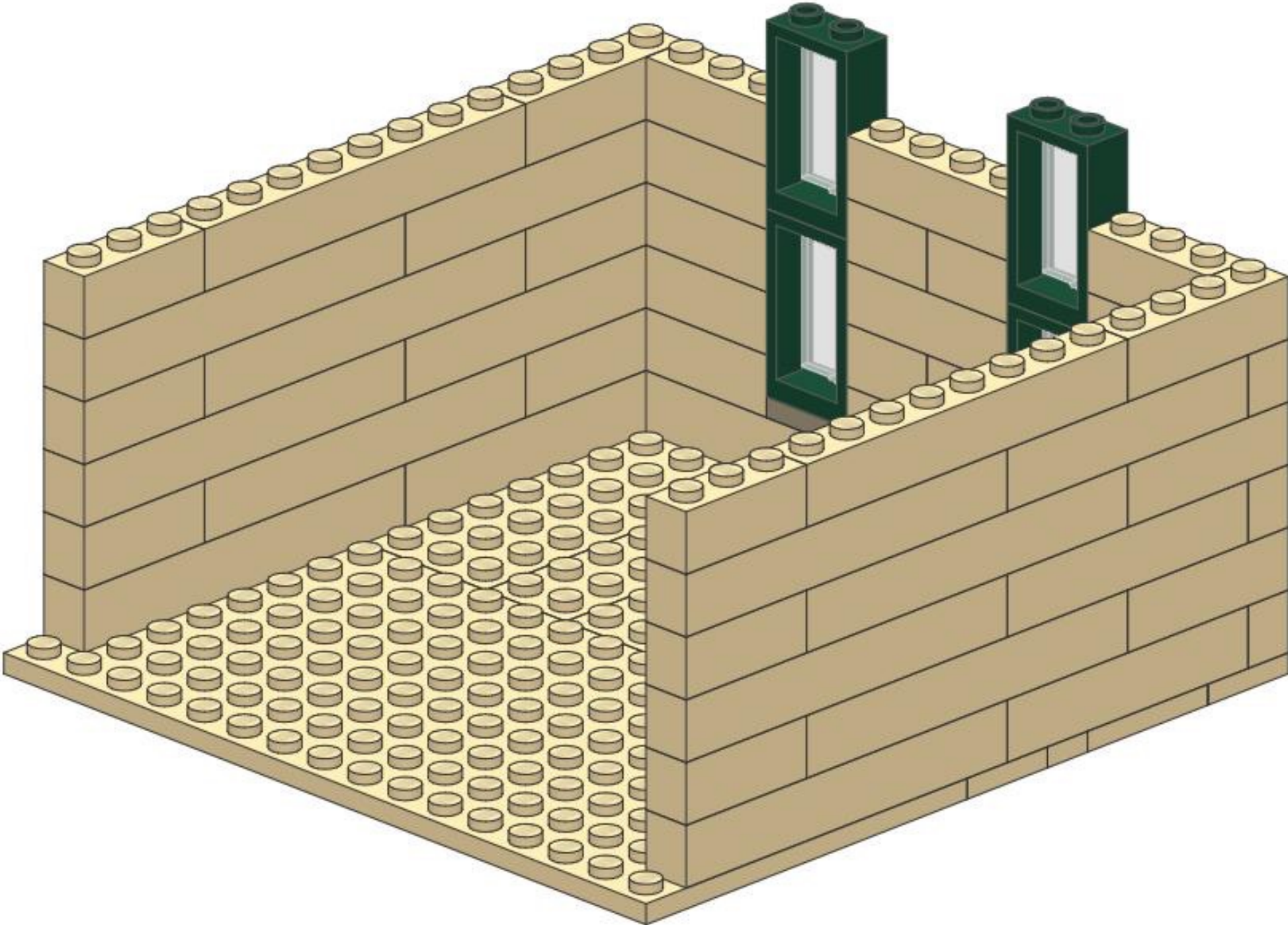
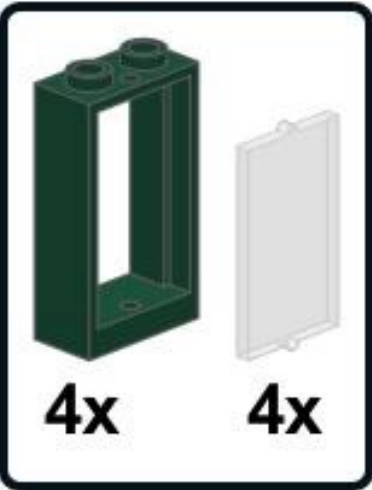
10

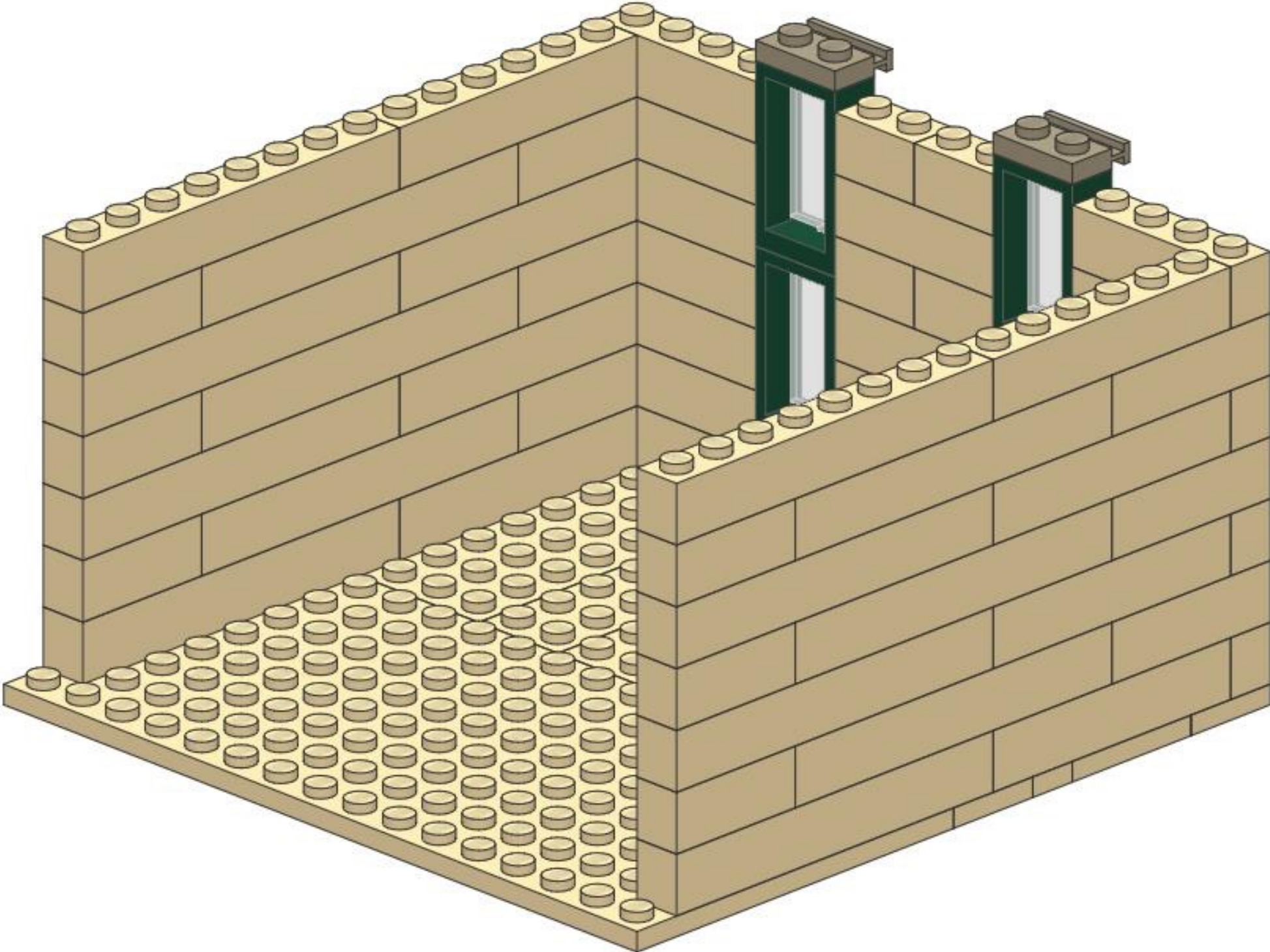
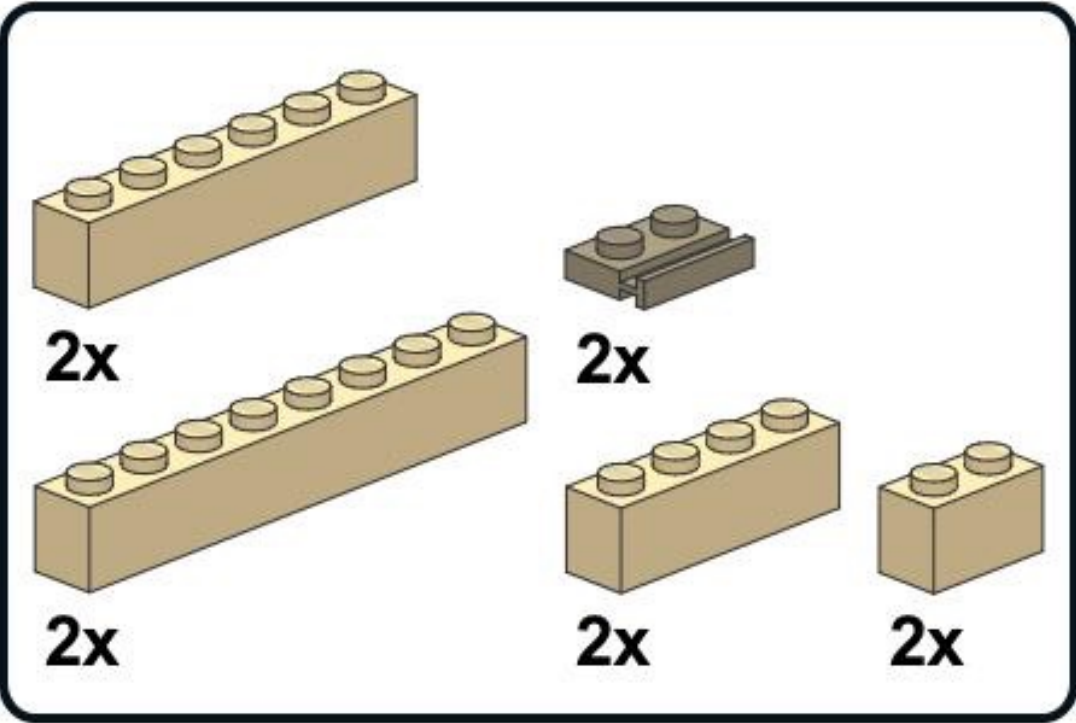


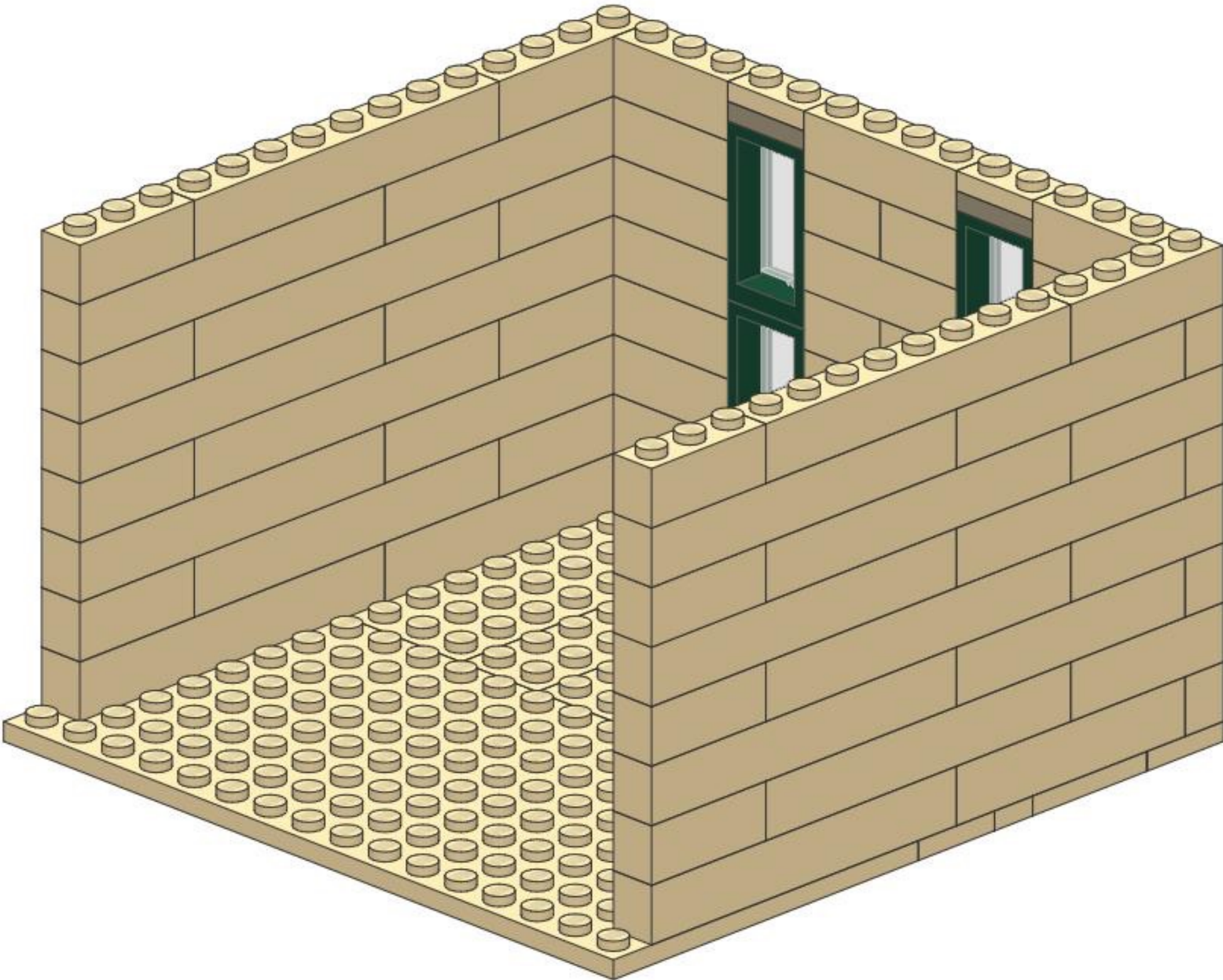
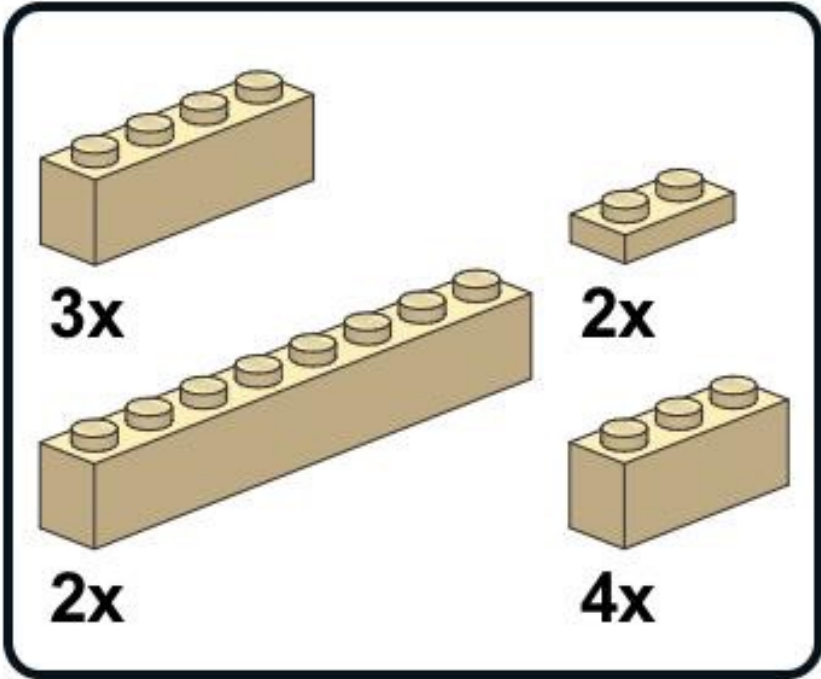
11



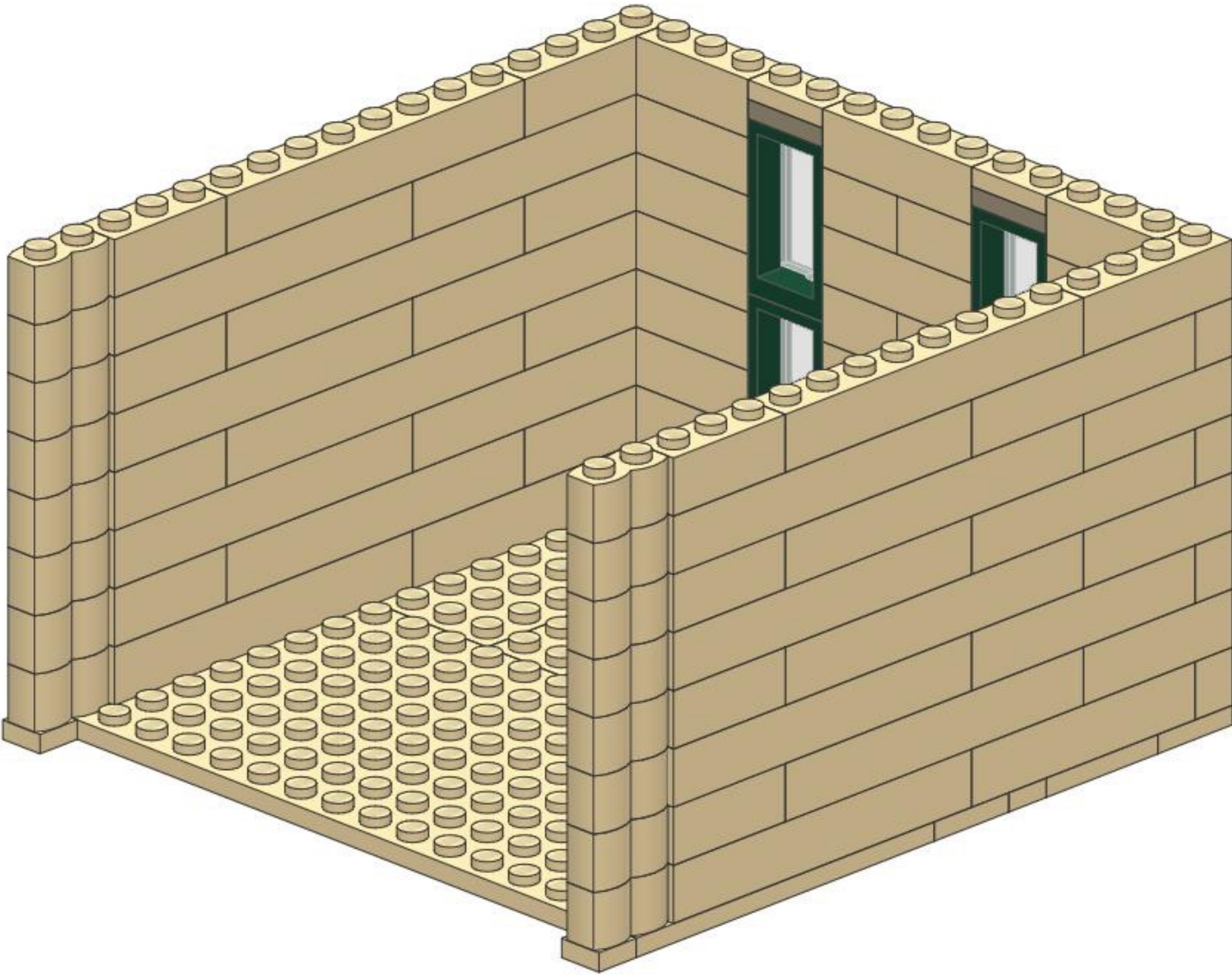
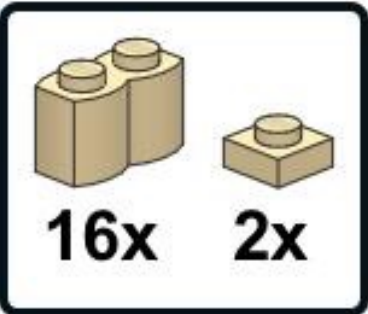
12

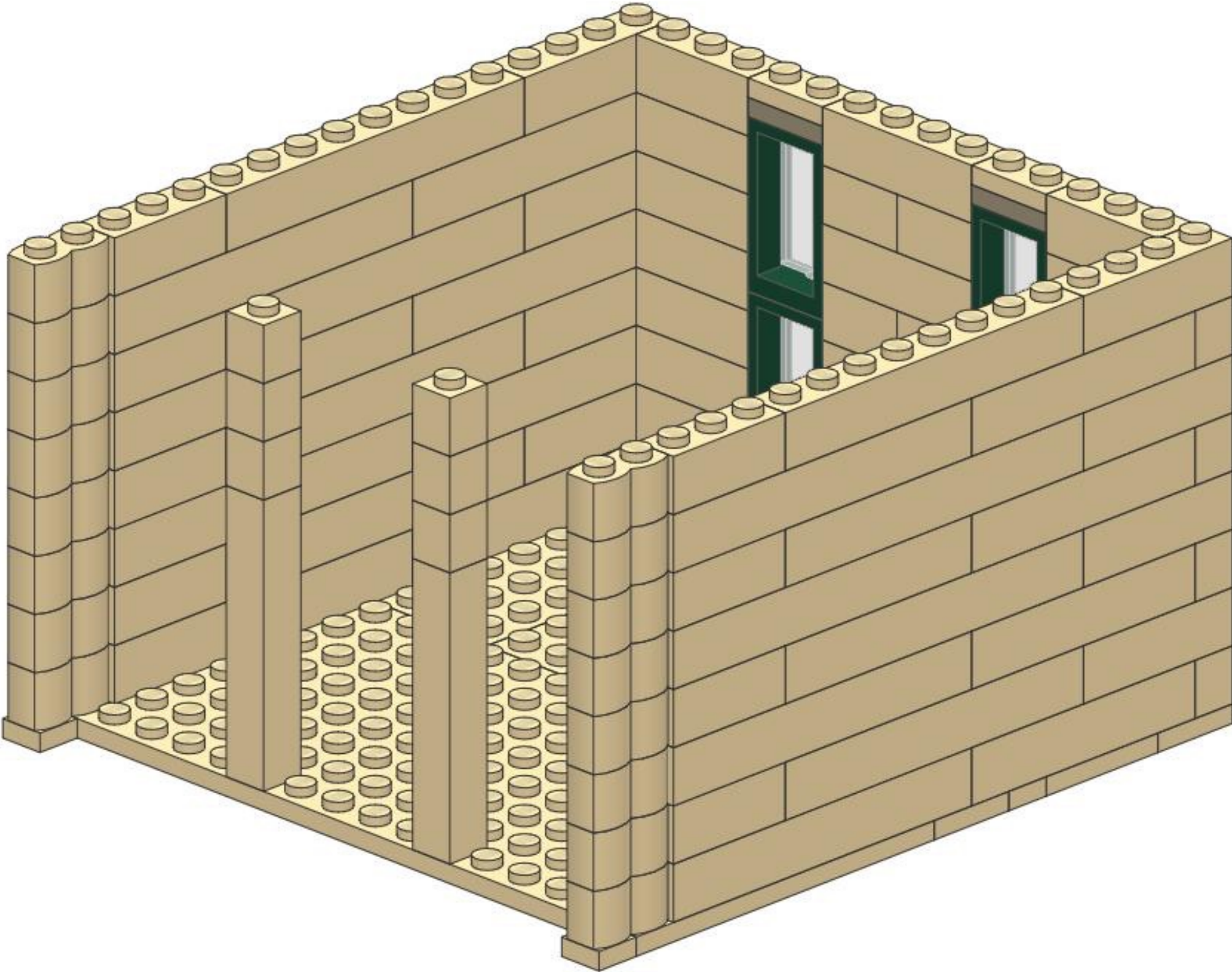
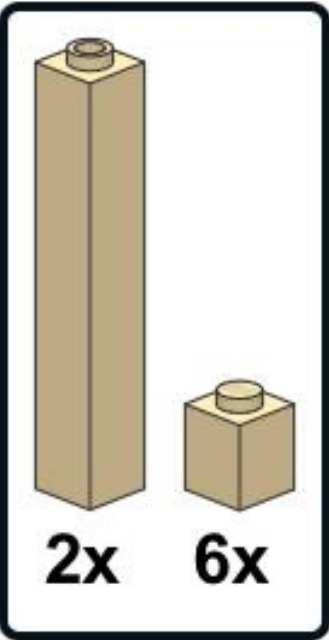






15

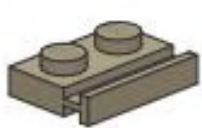
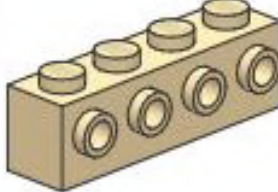


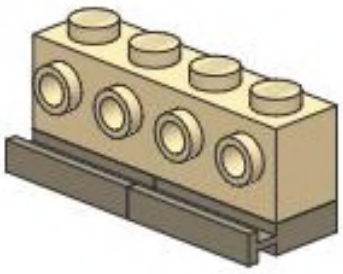


1

1x


2x

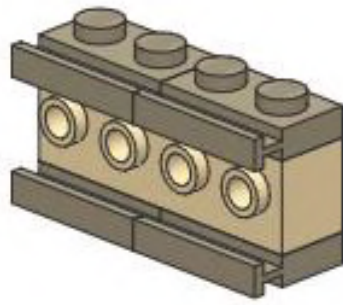




2

2x








3

4x


4x






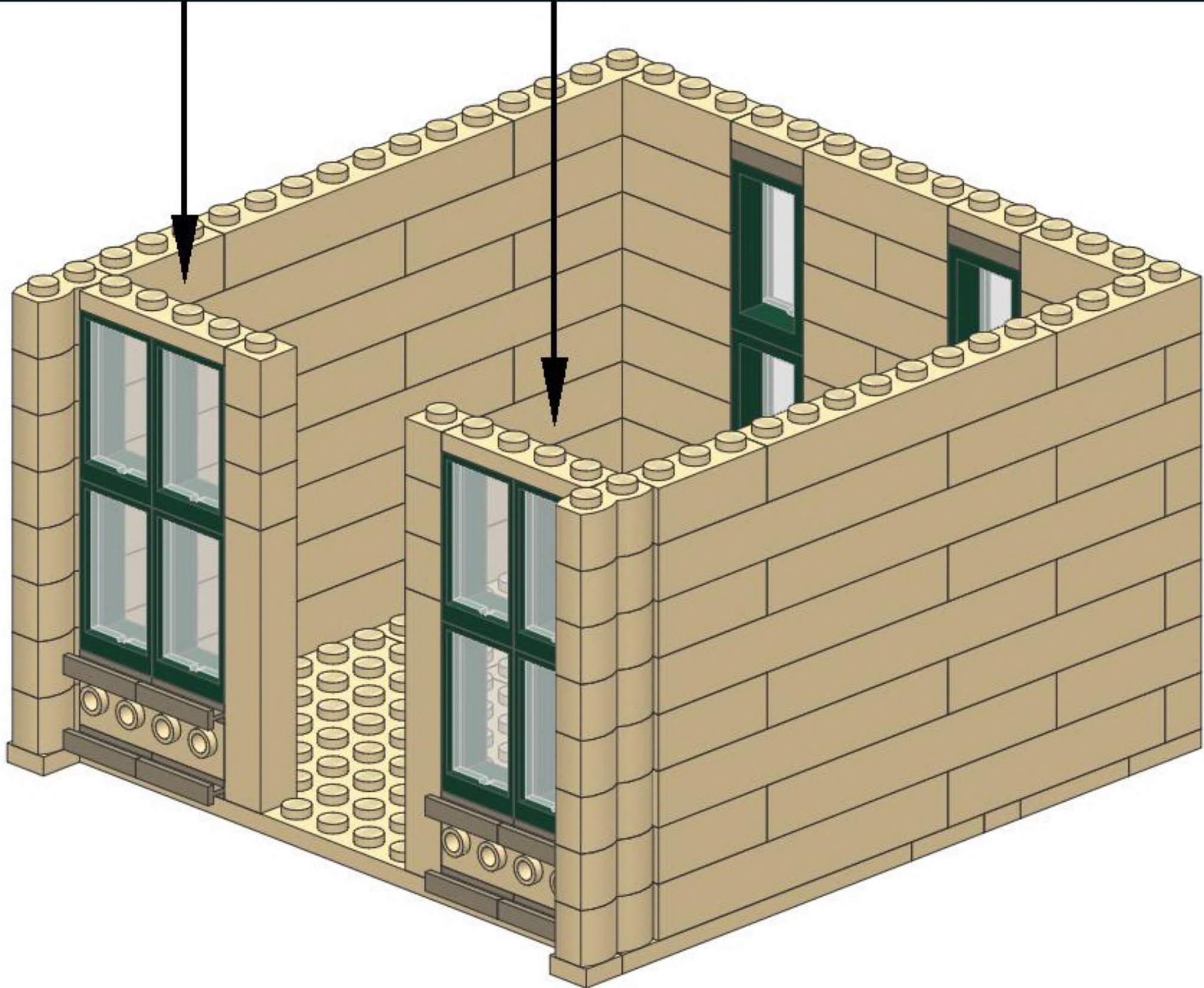
4

1x

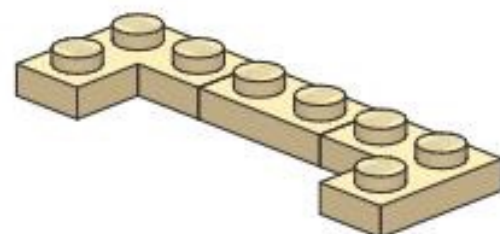





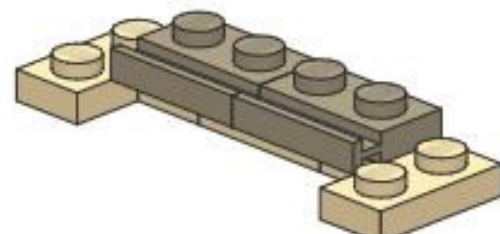
x2



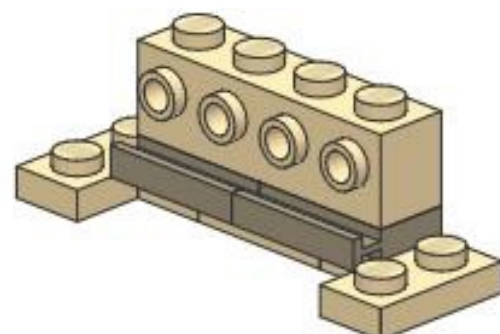
Two blocks representing multiplication: a 2x block and a 1x block.



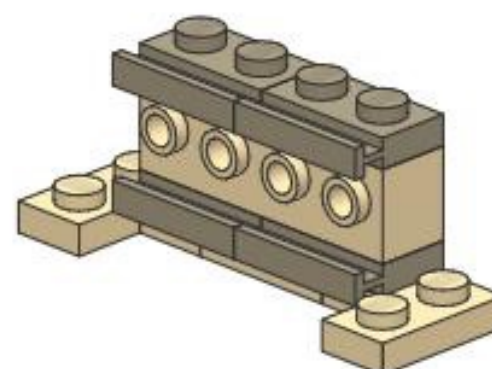
2x







1x



2x



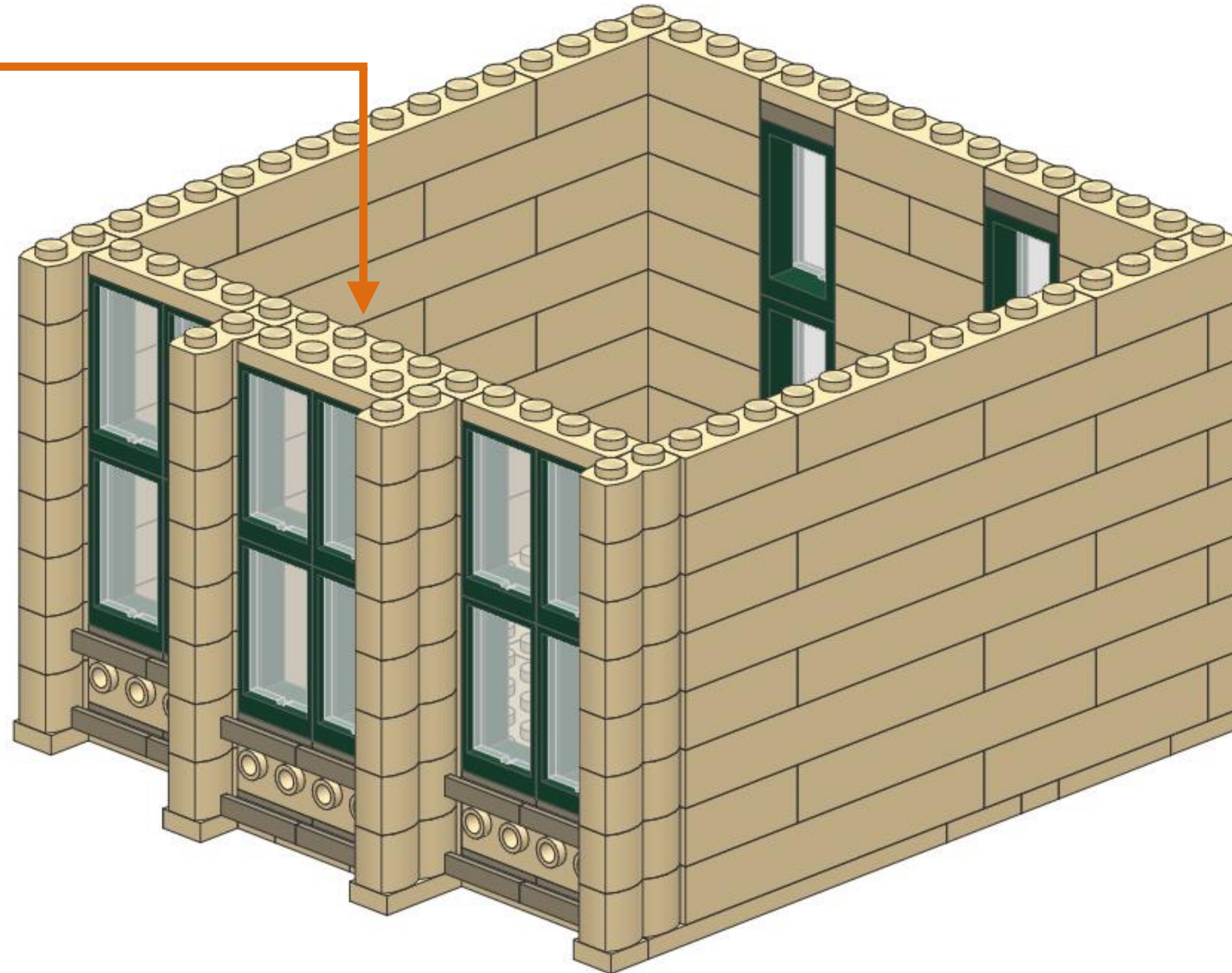
 **4x**  **4x**

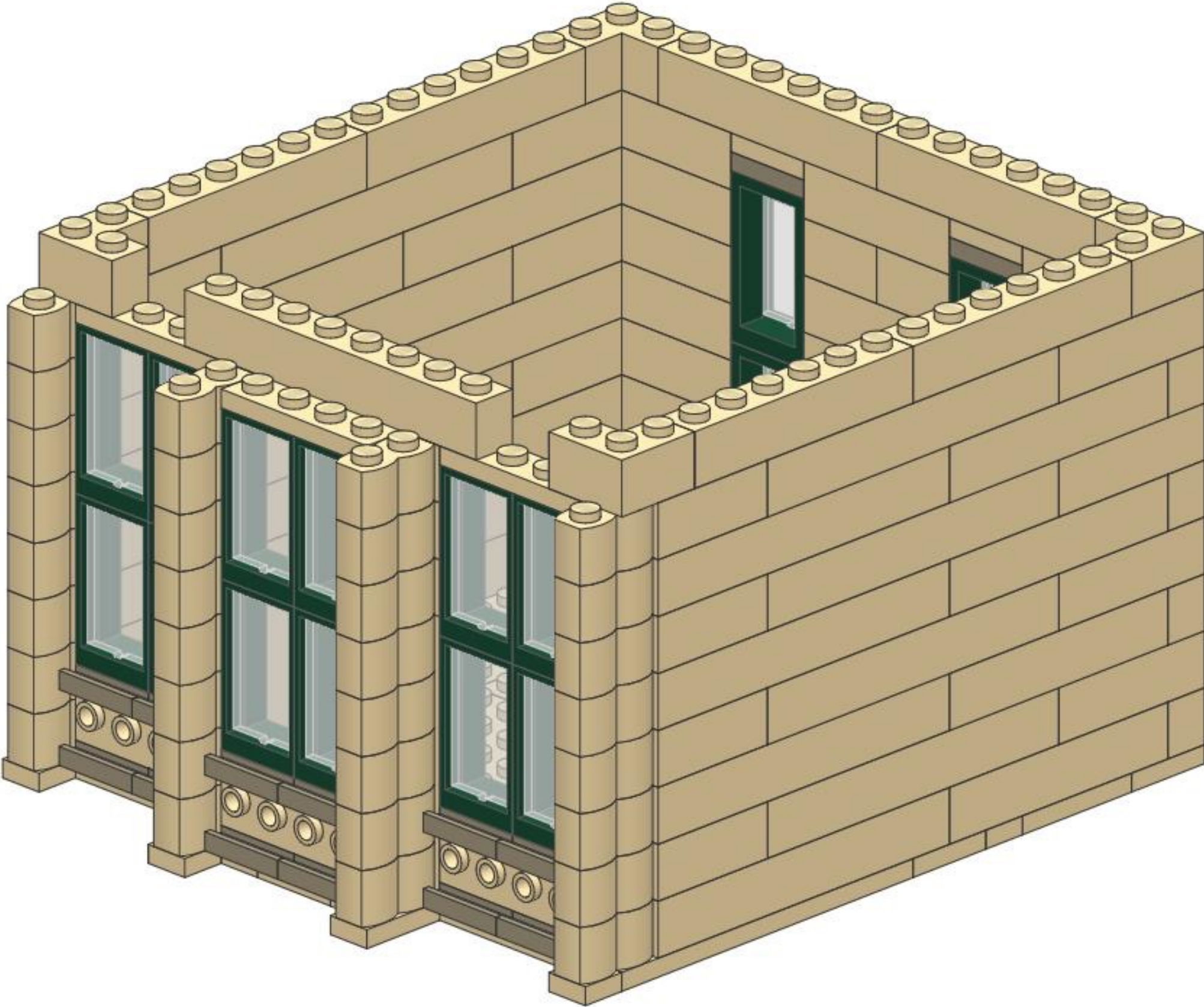
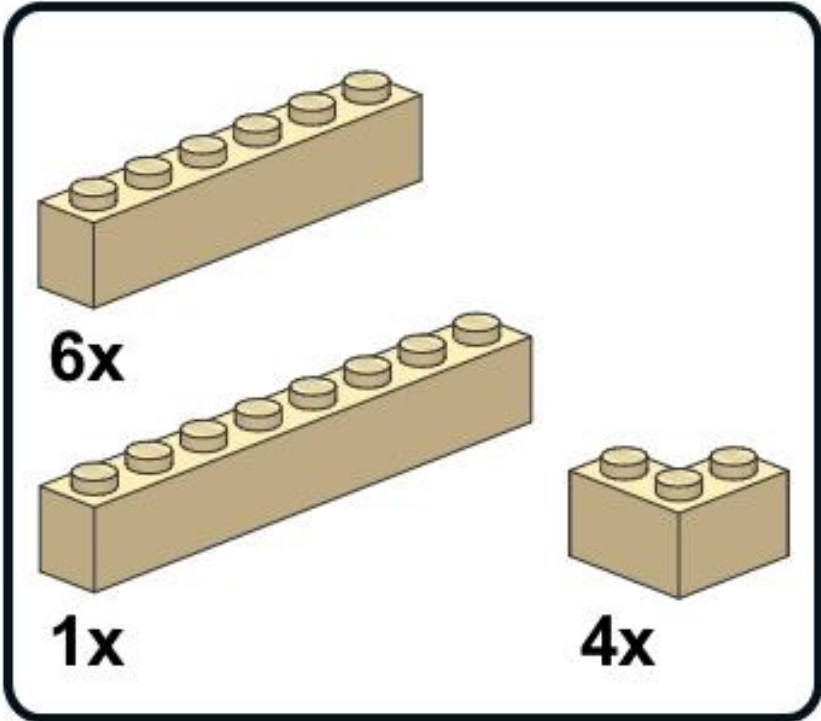


1x

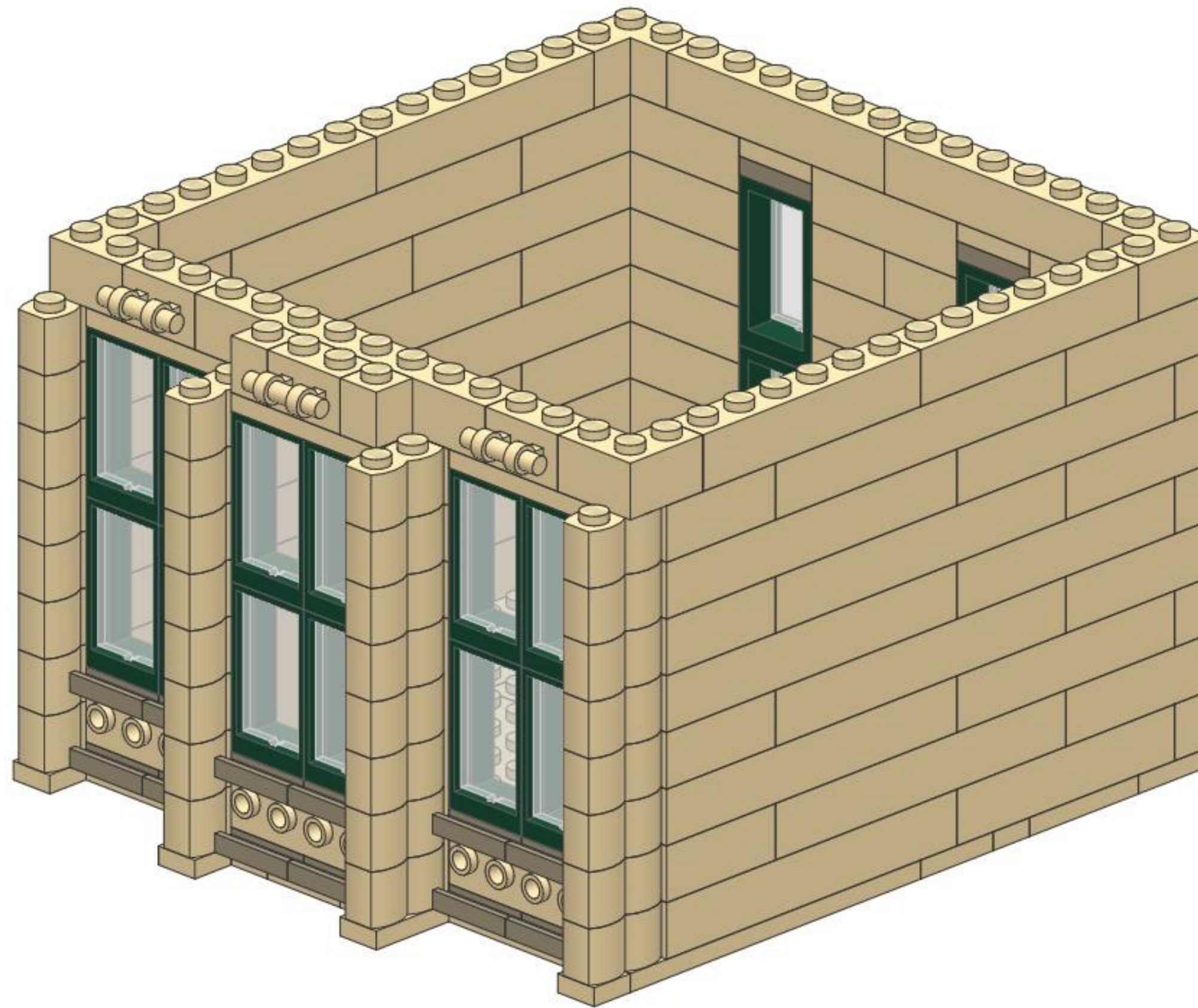
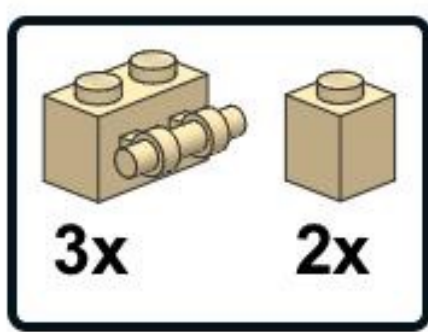


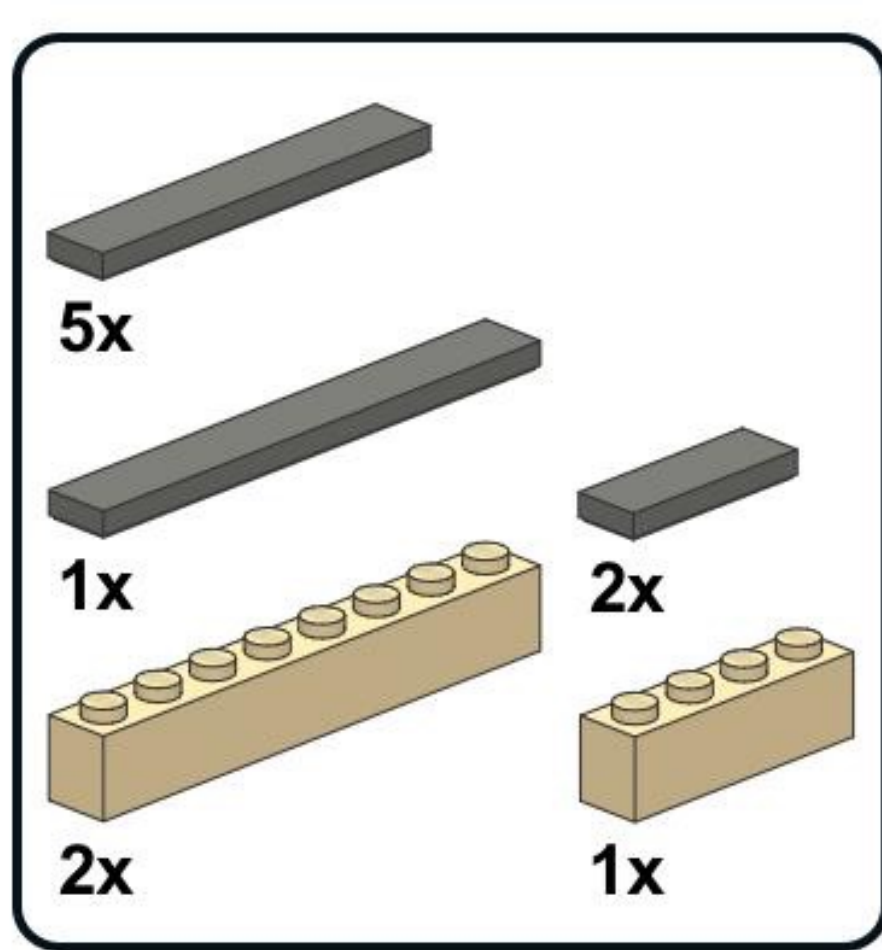
Note that this
sits loose until
the next step



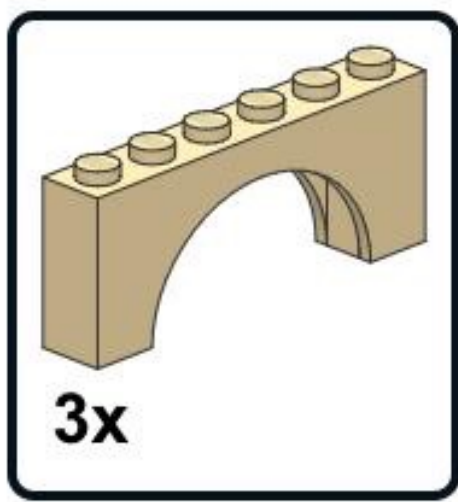


20

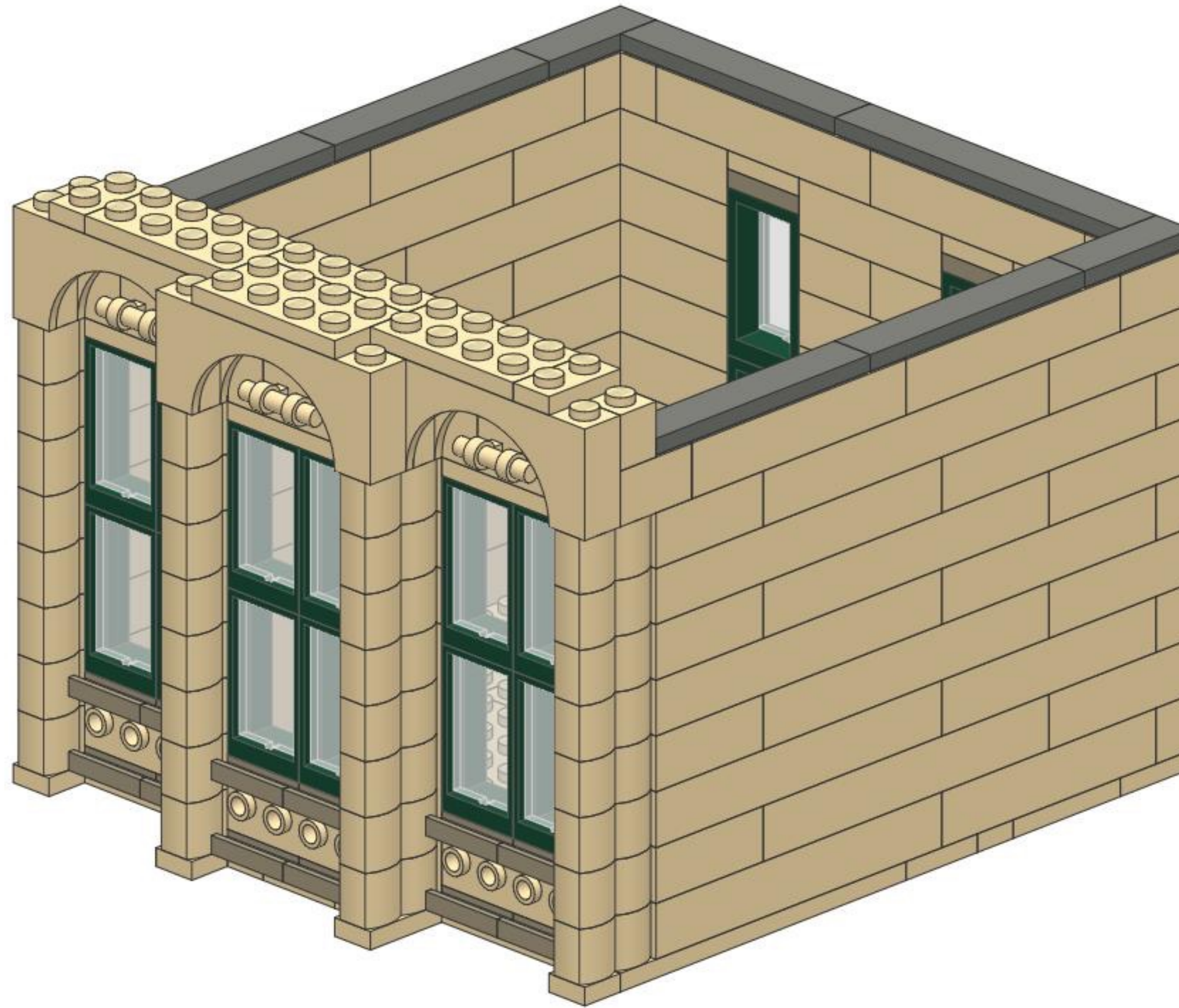
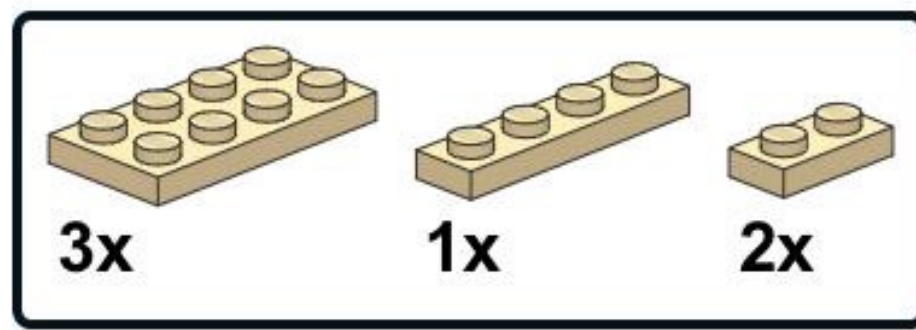


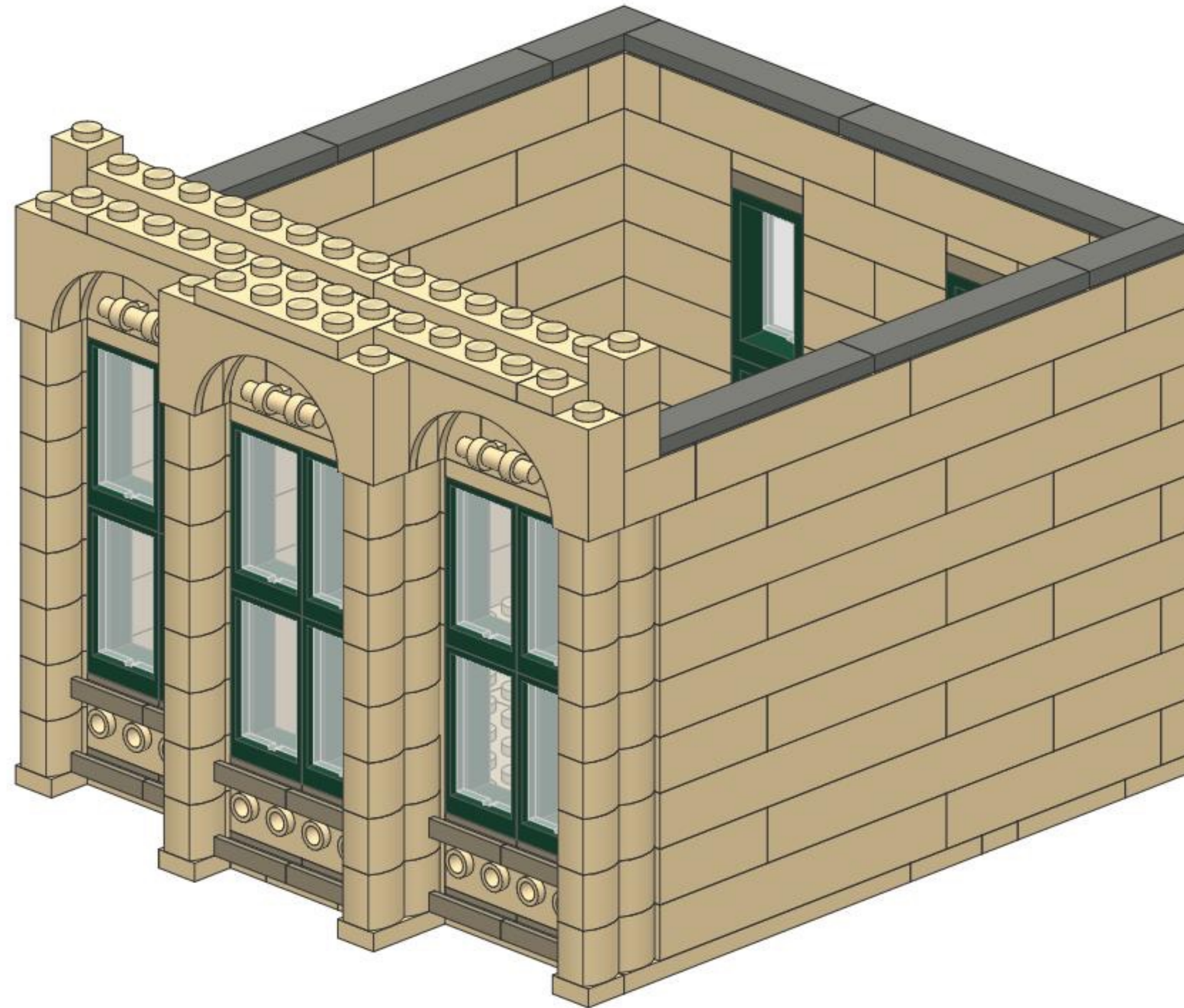
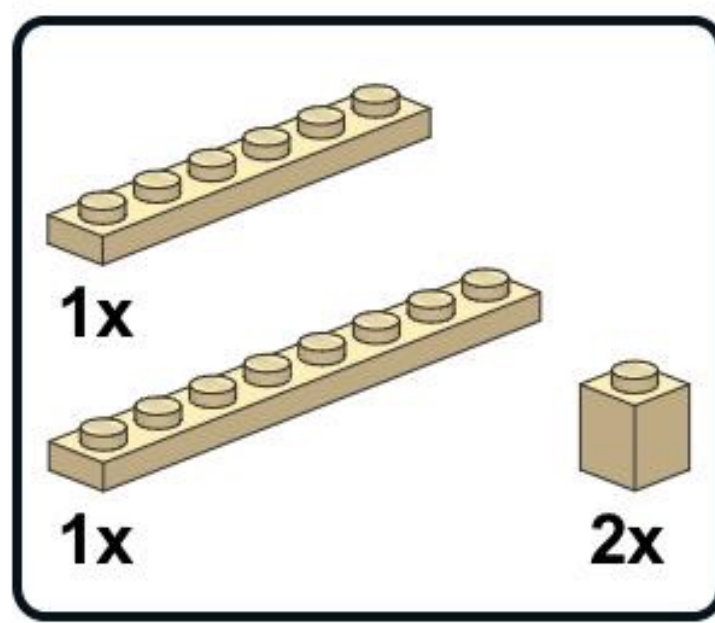


22

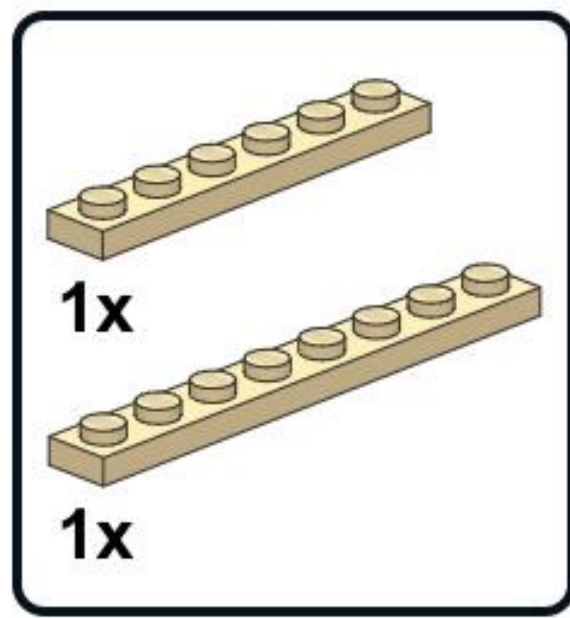


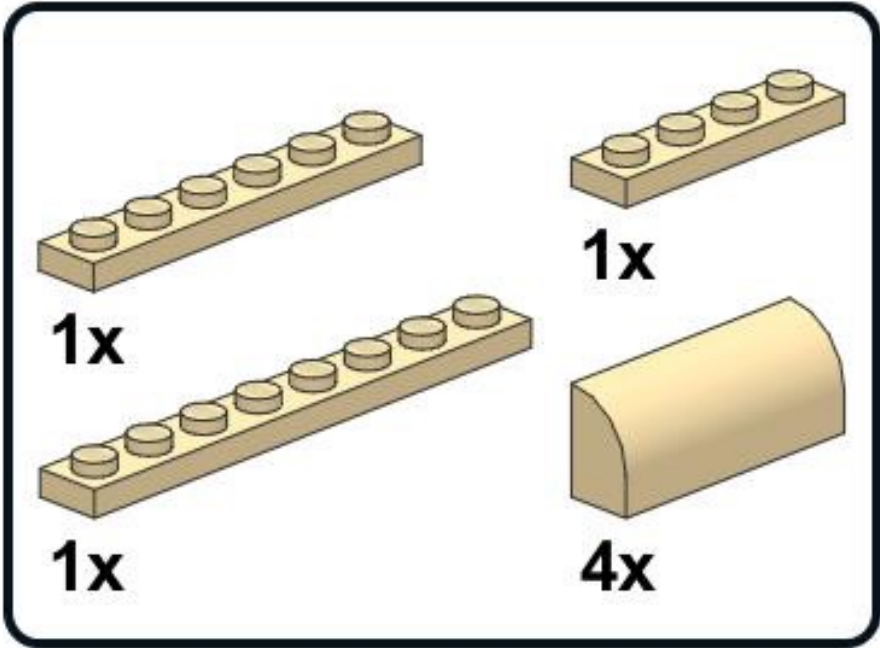
23



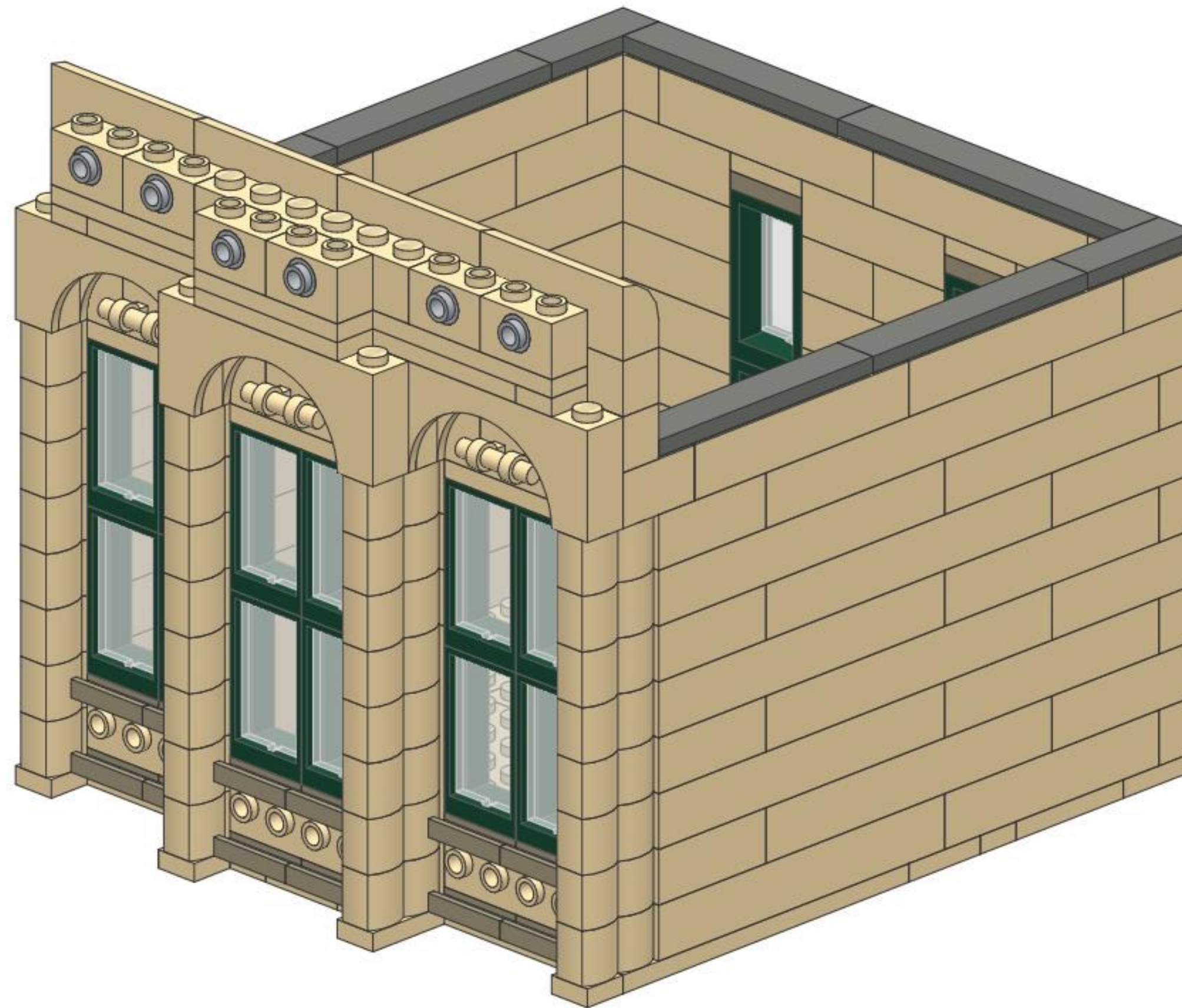
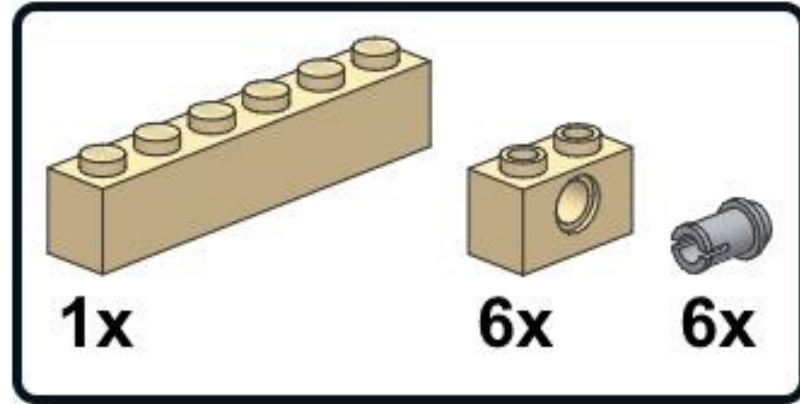


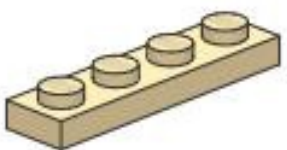
25

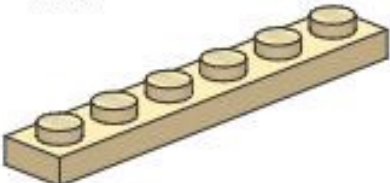


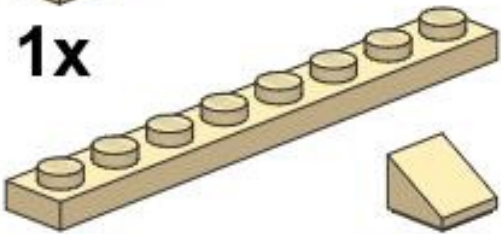



27



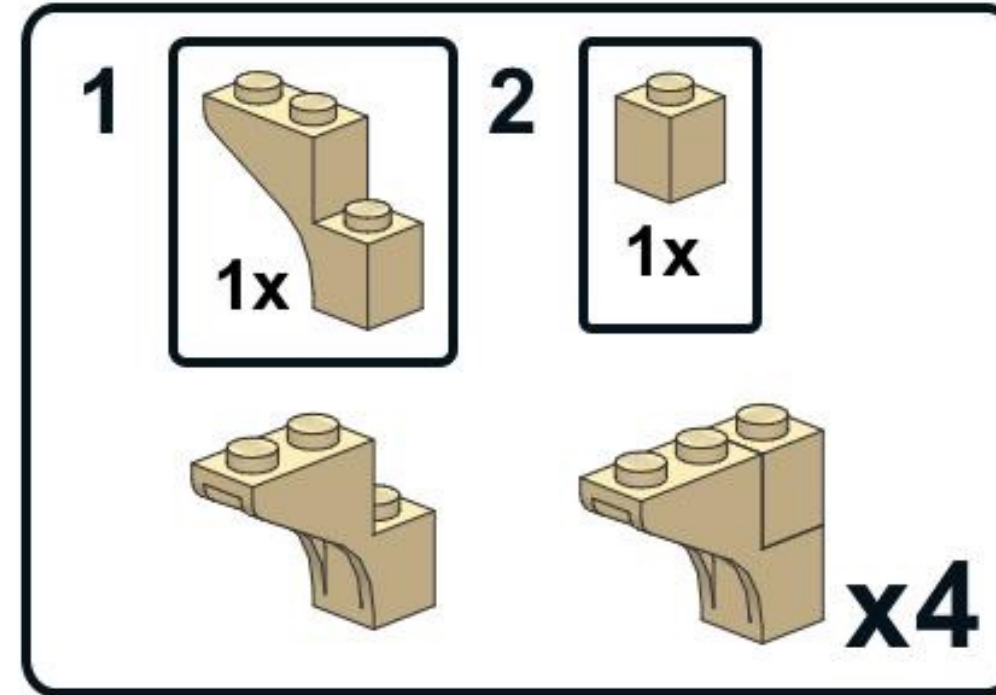

1x

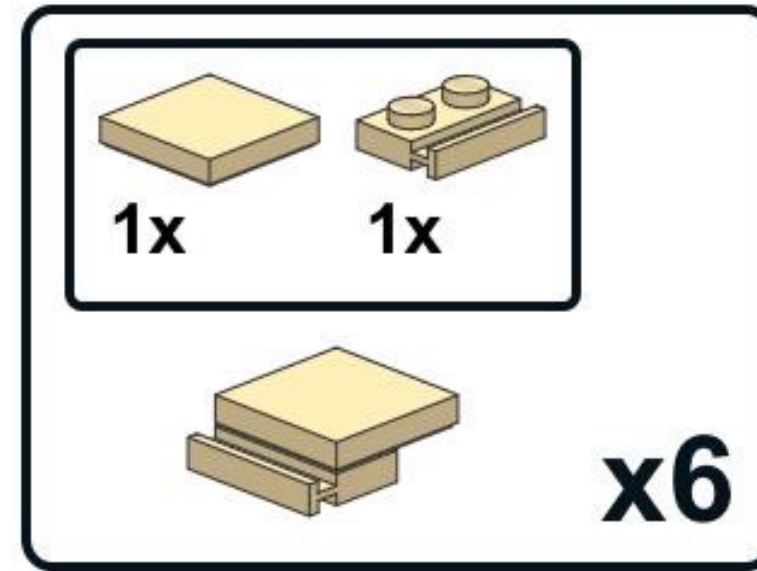

1x


1x

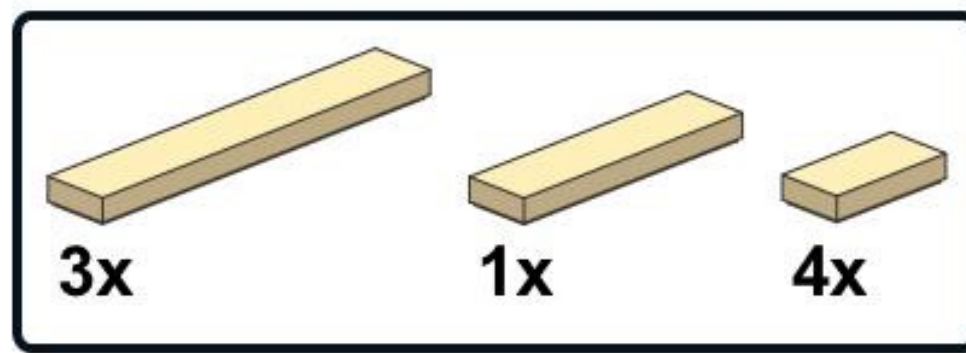

6x





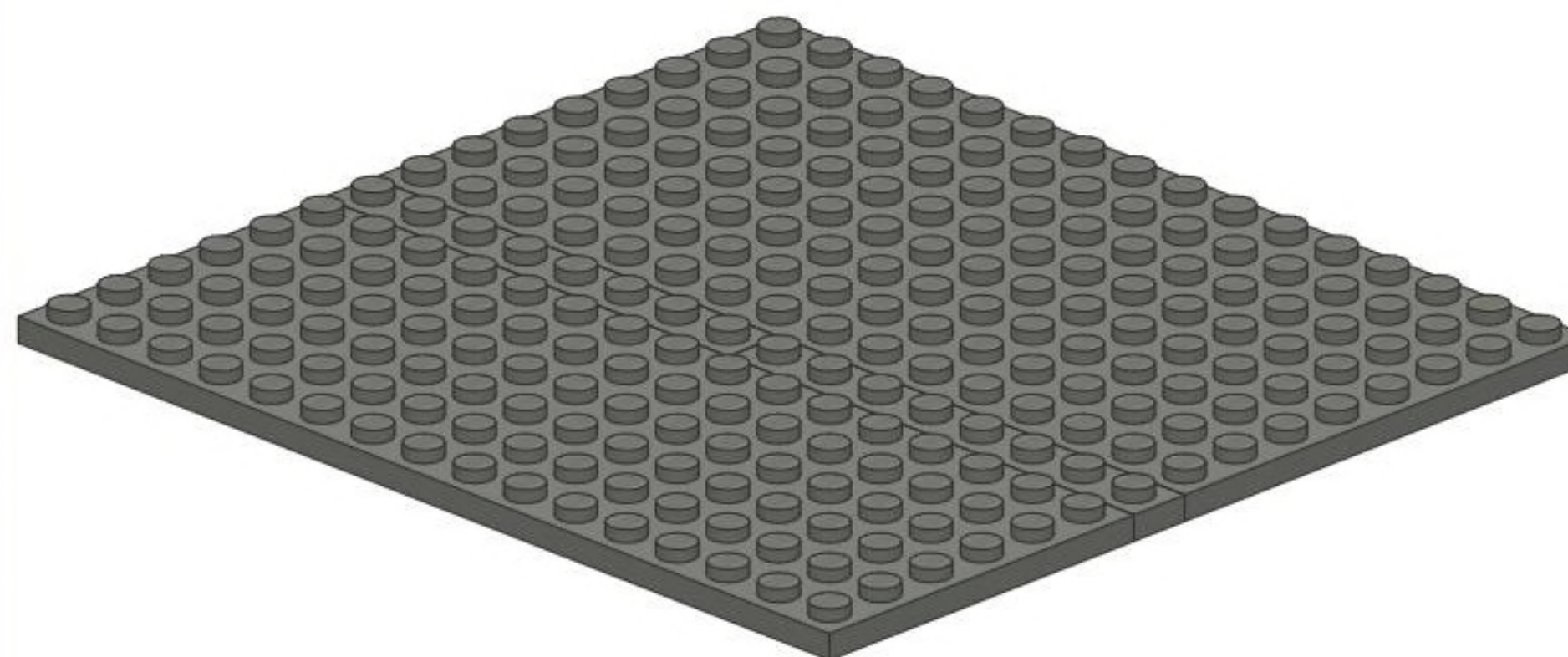
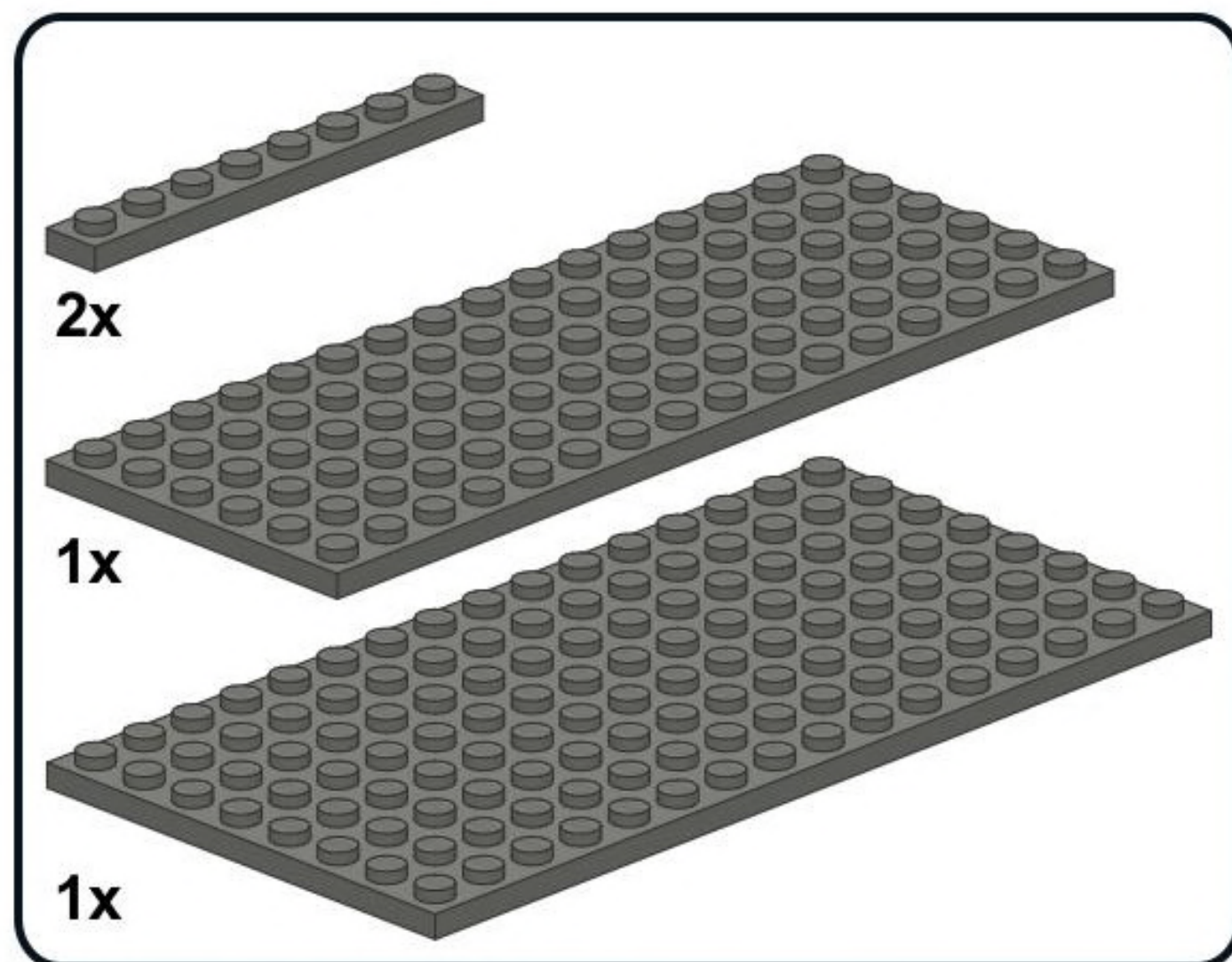


31

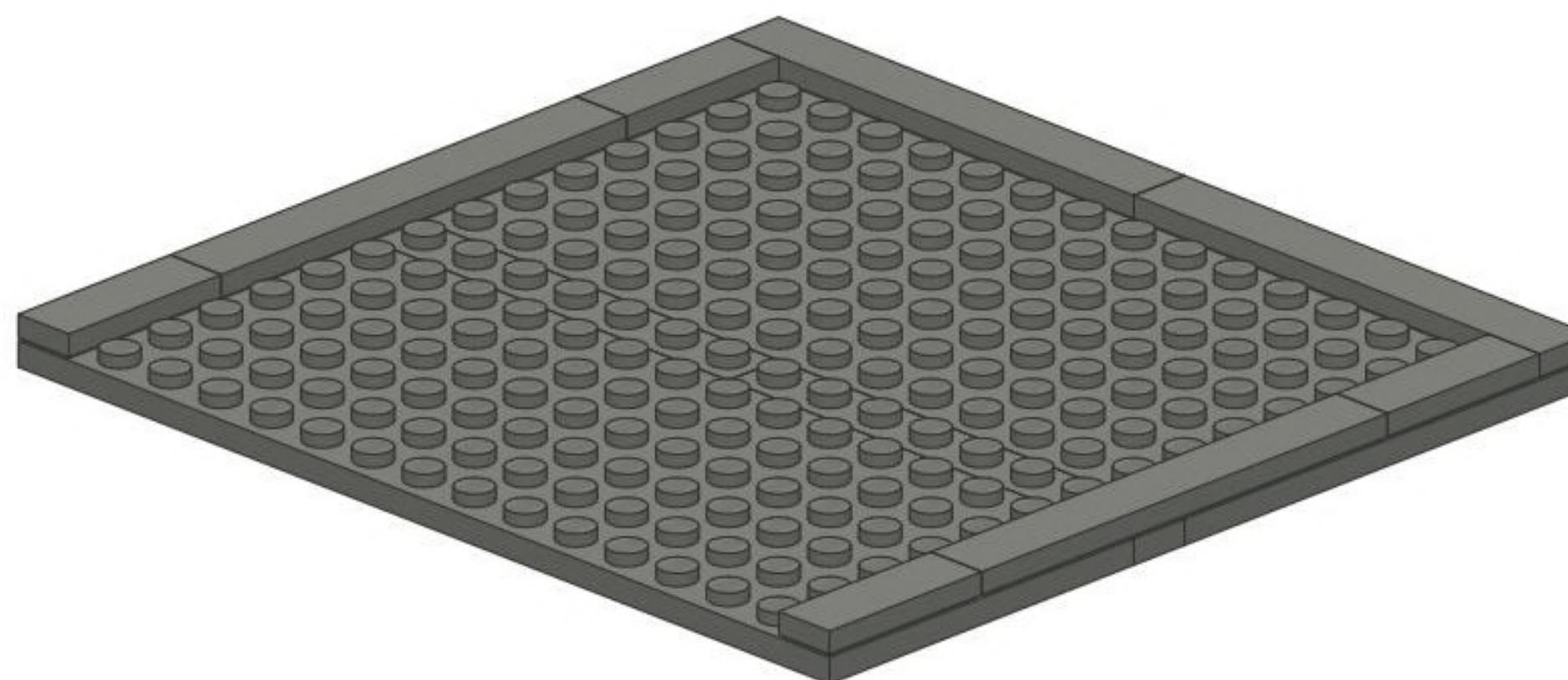
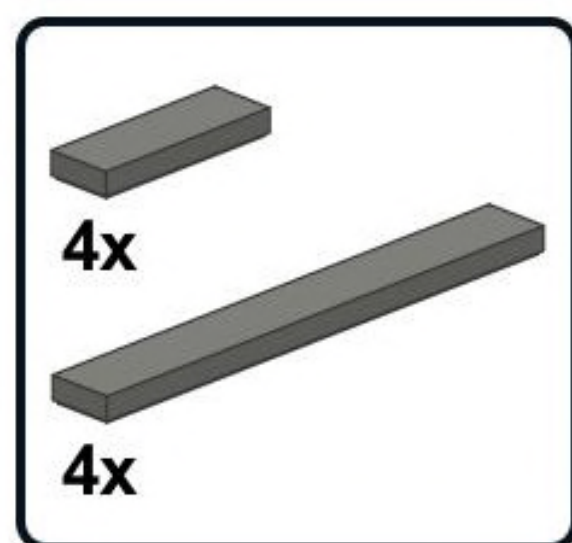




1



2



3

